Multi-Agent Systems

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Winter Term 2018/19

Recap

- Last session: Axioms of epistemic/doxastic logic, group knowledge (common knowledge, distributed knowledge).
- Today: Modeling changes of knowledge due to public communication and observations (muddy children puzzle).

Muddy Children Puzzle: Formulation

Consider n children playing outdoors together. Suppose k of them get mud on their foreheads. Each of the n children can see which of the other $n-1$ children are muddy or not, but, of course, can't be sure whether s/he is muddy.

1. The father shows up and announces: "At least one of you has mud on his/her forehead."
2. The father then asks: "Does any of you know whether s/he has mud on her/his forehead?"
3. After the k-th such question, all the k muddy children will answer "Yes!".

Interesting Questions

- Did the father tell the children anything new in the first announcement?
- Why is it that all the muddy children simultaneously know the answer to question (2) after exactly k rounds?

Base Case I

Case $k = 1$

- The muddy child only sees clean children. And all clean children see one muddy child.
  - Muddy child considers possible: 0 or 1 children are muddy.
  - Clean children consider possible: 1 or 2 children are muddy.
- After the father announces that at least one of them is muddy:
  - Muddy child considers possible: 1 muddy.
  - Clean children consider possible: 1 or 2 muddy.
- The father asks who knows to be muddy:
 - Muddy child knows!

Base Case II

Case $k = 2$

- The muddy children see exactly one muddy child. And all clean children see two muddy children.
  - Muddy children consider possible: 1 or 2 children are muddy.
  - Clean children consider possible: 2 or 3 children are muddy.
- After the father announces that at least one of them is muddy:
  - Muddy children consider possible: 1 or 2 muddy.
  - Clean children consider possible: 2 or 3 muddy.
- The father asks who knows to be muddy:
  - Nobody!
- Hence, there must be more than one muddy children.
  - Muddy children consider possible: 2 muddy.
  - Clean children consider possible: 2 or 3 muddy.
- The father asks who knows to be muddy:
  - The muddy children know!

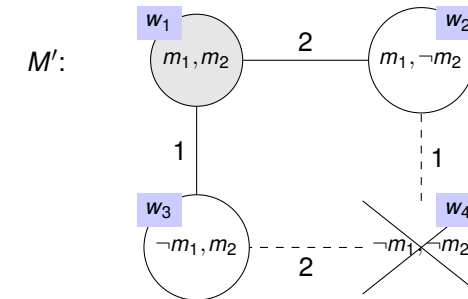
Muddy Children: Initial
(reflexive edges omitted)
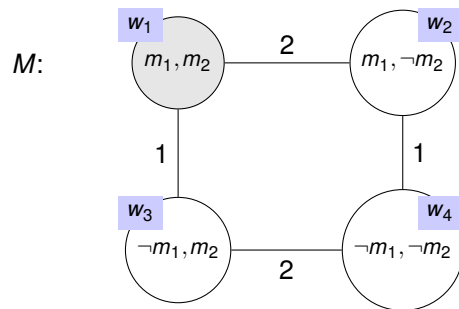
- $M, w_1 \models C_{\{1,2\}}(K_1 m_2 \lor K_1 \neg m_2)$
- $M, w_1 \models C_{\{1,2\}}(K_2 m_1 \lor K_2 \neg m_1)$

- $M, w_1 \models E_{\{1,2\}}(m_1 \lor m_2)$
- $M, w_1 \models \neg E^2_{\{1,2\}}(m_1 \lor m_2)$
- $M, w_1 \models \neg C_{\{1,2\}}(m_1 \lor m_2)$
- $M, w_1 \models D_{\{1,2\}}(m_1 \land m_2)$

Muddy Children: After First Announcement
(reflexive edges omitted)

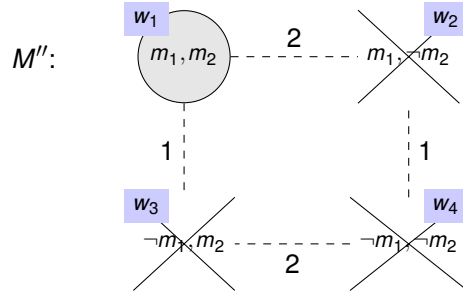Father:"At least one of you has mud on his/her forehead!"

- $M', w_1 \models \neg K_1 m_1 \land \neg K_1 \neg m_1$
- $M', w_1 \models \neg K_2 m_2 \land \neg K_2 \neg m_2$
- $M', w_1 \models C_{\{1,2\}}(m_1 \lor m_2)$ ($\Rightarrow$announcement is informative)
- $\Rightarrow M', w_1 \models K_2(K_1 \neg m_2 \to K_1 m_1) \land K_1(K_2 \neg m_1 \to K_2 m_2)$

Muddy Children: After Question

(reflexive edges omitted)

Nobody answers "Yes" to father's question "Does any of you know whether s/he has mud on her/his forehead?"

M'':

- $M'', w_1 \models C_{\{1,2\}}(m_1 \wedge m_2)$

Public Announcement Operator

$[!\varphi]\psi$: "After φ has been truthfully announced, ψ is the case."

- Semantics

$M, w \models [!\varphi]\psi$ iff. $M, w \not\models \varphi$, or else $M_\varphi, w \models \psi$

- M_φ is the relativation of M to the worlds where φ holds. The model $M_\varphi = (S', R', V')$ is given as follows:
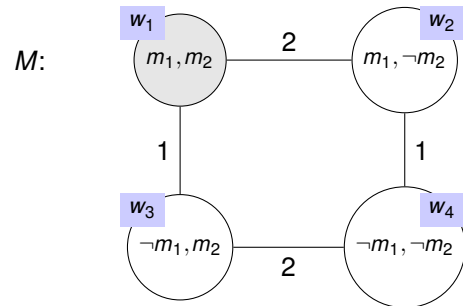
$$S' = \{w \in S : M, w \models \varphi\} \tag{1}$$
$$R' = R|_{S' \times S'} \tag{2}$$
$$V'(p) = V(p) \cap S' \tag{3}$$

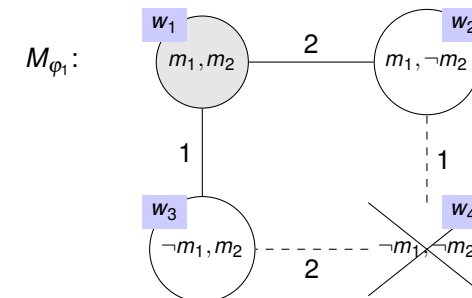## Muddy Children Puzzle: PAL: Initial

(reflexive edges omitted)

M:

- To Show: $M, w_1 \models [!\varphi_1][!\varphi_2 \wedge \varphi_3]K_1m_1 \wedge K_2m_2$
- $\varphi_1 = m_1 \vee m_2$
- $\varphi_2 = (\neg K_1m_1 \wedge \neg K_1\neg m_1)$
- $\varphi_3 = (\neg K_2m_2 \wedge \neg K_2\neg m_2)$

Muddy Children Puzzle: PAL: After Announcement

(reflexive edges omitted)

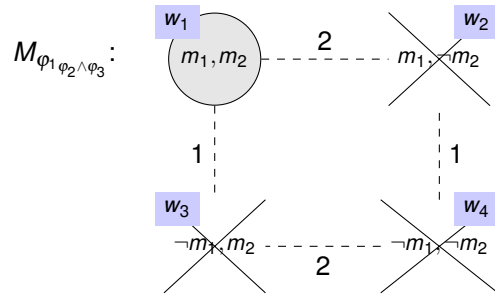$M, w_1 \models [!\varphi_1][!\varphi_2 \wedge \varphi_3]K_1m_1 \wedge K_2m_2$

iff. $M, w_1 \not\models \varphi_1$ or else $M_{\varphi_1}, w_1 \models [!\varphi_2 \wedge \varphi_3]K_1m_1 \wedge K_2m_2$

M_{φ_1}:

- $M_{\varphi_1}, w_1 \models C_{\{1,2\}}(m_1 \vee m2)$

Muddy Children Puzzle: PAL: After Question
(reflexive edges omitted)

$M_{\varphi_1}, w_1 \models [!\varphi_2 \wedge \varphi_3] K_1 m_1 \wedge K_2 m_2$

iff. $M_{\varphi_1}, w_1 \not\models \varphi_2 \wedge \varphi_3$ or else $M_{\varphi_1 \varphi_2 \wedge \varphi_3} K_1 m_1 \wedge K_2 m_2$

$M_{\varphi_1 \varphi_2 \wedge \varphi_3}$:

- $M_{\varphi_1 \varphi_2 \wedge \varphi_3}, w_1 \models C_{\{1,2\}}(m_1 \wedge m2)$

Moore's Paradox

- Interestingly, $[!\varphi]\varphi$ is not valid in general.
- Indeed, $[!(p \wedge \neg Kp)]\neg(p \wedge \neg Kp)$ is valid. This is related to Moore's paradox saying one cannot know sentences of the form "φ is true and I don't know φ."
  - Let M be a model and w a world in it.
  - Assume $M, w \models p \wedge \neg Kp$.
  - Let N be the relativation of M, $M_{p \wedge \neg Kp}$.
  - Because $N, w \models p \wedge \neg Kp$, there must be a successor of w, w', such that $N, w' \neg p$. But as w' is in N, it must also be the case that $N, w' \models p \wedge \neg Kp$.
- Contradiction!

Translation of PAL to Epistemic Logic

Theorem (cf., [1])

For every formula φ with public announcement operator there is a equivalent formula $t(\varphi)$ without public announcement operator.

- $t(p) = p$
- $t(\neg\varphi) = \neg t(\varphi)$
- $t(\varphi \wedge \psi) = t(\varphi) \wedge t(\psi)$
- $t(K_i\varphi) = K_i t(\varphi)$
- $t([!\varphi]p) = t(\varphi) \rightarrow p$
- $t([!\varphi]\neg\psi) = t(\varphi \rightarrow \neg[!\varphi]\psi)$
- $t([!\varphi](\psi \wedge \chi)) = t([!\varphi]\psi \wedge [!\varphi]\chi)$
- $t([!\varphi]K_i\psi) = t(\varphi \rightarrow K_i[!\varphi]\psi)$
- $t([!\varphi][!\psi]\chi) = t([!(\varphi \wedge [!\varphi]\psi)]\chi)$

$\Rightarrow$PAL does not introduce something really new. But it makes modeling public announcements easier.

Summary and Outlook

- Public communication and observations change what is common knowledge among agents $\Rightarrow$This kind of dynamics can be modeled using the Public Announcement Operator.
- Public Announcement Logic can be translated to Epistemic Logic.
- The approach can be generalized to updating epistemic models due to arbitrary actions (not only announcements). $\Rightarrow$Planning based on Dynamic Epistemic Logic is a research area in our group.

Literature

L. S. Moss, Dynamic Epistemic Logic, Chapter 6, In H. van Dithmarschen, J. Y. Halpern, W. van der Hoek, B. Kooi (eds.) Handbook of Epistemic Logic, College Publications, 2015.

Y. Shoham, K. Layton-Brown, Multiagent Systems: Algorithmic, Game-Theoretic, and Logical Foundations, Cambridge University Press, 2009.