

# Planning Techniques and Action Languages

Gabi Röger

Department of Computer Science  
University of Freiburg

February 2009

- Temporal Planning
- Integration of Action Languages and Planning

## Example

```
(:durative-action load truck
  :parameters (?t - truck ?l - location
              ?o - cargo ?c - crane)
  :duration (= ?duration 5)
  :condition (and (at start (at ?t ?l))
                 (at start (at ?o ?l))
                 (at start (empty ?c))
                 (over all (at ?t ?l))
                 (at end (holding ?c ?o)))
  :effect (and
          (at start (holding ?c ?o))
          (at start (not (at ?o ?l)))
          (at end (in ?o ?t))
          (at end (not (holding ?c ?o))))))
```

## Fast Downward

- By Malte Helmert and Silvia Richter
- Sequential planning

## Temporal Fast Downward

- Extension for temporal planning
- Joint work with Patrick Eyerich and Robert Mattmüller
- Runner up in last year's planning competition

## Bachelor/Master/Diploma Theses, Projects and Practicals

### Improvement of certain aspects

- e.g. complete implementation of invariant synthesis (Bachelor project or Master practical)

Contact persons: Patrick and Gabi

### Necessary skills:

- Action Planning Course
- Programmings skills
  - Python or
  - C++

- Temporal Planning
- Integration of Action Languages and Planning

- Logic programming language
- One can constrain a system's (e.g. a robot's) behaviour on a high level, e.g. with
  - Nondeterministic choice of actions
  - Nondeterministic choice of arguments
  - Nondeterministic iteration (execute a command zero or more times)
  - **if** and **while** statements
  - Procedures

Advantage: As Golog is based on the **situation calculus** (using macros), there is a formal theory.

## Bachelor/Master/Diploma theses

Several topics e.g.,

- Find a better translation from Golog to PDDL
- Integrate the concept of proper knowledge bases

Contact Person: Gabi

Necessary skills:

- Courses:
  - Logic for computer scientists
  - Theoretical computer science (Informatik III)
- Programming skills
- Interest in complexity issues