

Principles of AI Planning

5. State-space search: progression and regression

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October 31st, 2008

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Planning by state-space search

- Introduction

- Classification of state-space search algorithms

Progression

- Overview

- Example

Regression

- Overview

- Example

- Regression for STRIPS tasks

- Regression for general planning tasks

- Practical issues

State-space search

- ▶ **state-space search**: one of the big success stories of AI
- ▶ many planning algorithms based on state-space search (we'll see some other algorithms later, though)
- ▶ will be the focus of this and the following topics
- ▶ we **assume prior knowledge** of basic search algorithms
 - ▶ uninformed vs. informed
 - ▶ systematic vs. local
- ▶ background on search: Russell & Norvig, Artificial Intelligence – A Modern Approach, chapters 3 and 4

Satisficing or optimal planning?

Must carefully distinguish two different problems:

- ▶ **satisficing planning**: any solution is OK
(although shorter solutions typically preferred)
- ▶ **optimal planning**: plans must have shortest possible length

Both are often solved by search, but:

- ▶ details are **very different**
- ▶ almost **no overlap** between good techniques for satisficing planning and good techniques for optimal planning
- ▶ many problems that are trivial for satisficing planners are impossibly hard for optimal planners

Planning by state-space search

How to apply search to planning? \rightsquigarrow many choices to make!

Choice 1: Search direction

- ▶ **progression**: forward from initial state to goal
- ▶ **regression**: backward from goal states to initial state
- ▶ **bidirectional search**

Planning by state-space search

How to apply search to planning? \rightsquigarrow many choices to make!

Choice 2: Search space representation

- ▶ search nodes are associated with **states**
- ▶ search nodes are associated with **sets of states**

Planning by state-space search

How to apply search to planning? \rightsquigarrow many choices to make!

Choice 3: Search algorithm

- ▶ **uninformed search:**
depth-first, breadth-first, iterative depth-first, ...
- ▶ **heuristic search (systematic):**
greedy best-first, A^* , Weighted A^* , IDA*, ...
- ▶ **heuristic search (local):**
hill-climbing, simulated annealing, beam search, ...

Planning by state-space search

How to apply search to planning? \rightsquigarrow many choices to make!

Choice 4: Search control

- ▶ **heuristics** for informed search algorithms
- ▶ **pruning techniques**: invariants, symmetry elimination, helpful actions pruning, ...

Search-based satisficing planners

FF (Hoffmann & Nebel, 2001)

- ▶ search direction: forward search
- ▶ search space representation: single states
- ▶ search algorithm: enforced hill-climbing (informed local)
- ▶ heuristic: FF heuristic (inadmissible)
- ▶ pruning technique: helpful actions (incomplete)

↪ one of the best satisficing planners

Search-based optimal planners

Fast Downward + h^{HHH} (Helmert, Haslum & Hoffmann, 2007)

- ▶ search direction: forward search
- ▶ search space representation: single states
- ▶ search algorithm: A^* (informed systematic)
- ▶ heuristic: merge-and-shrink abstractions (admissible)
- ▶ pruning technique: none

↪ one of the best optimal planners

Our plan for the next lectures

Choices to make:

1. search direction: progression/regression/both
~> **this chapter**
2. search space representation: states/sets of states
~> **this chapter**
3. search algorithm: uninformed/heuristic; systematic/local
~> **next chapter**
4. search control: heuristics, pruning techniques
~> **following chapters**

Planning by forward search: progression

Progression: Computing the successor state $app_o(s)$ of a state s with respect to an operator o .

Progression planners find solutions by forward search:

- ▶ start from initial state
- ▶ iteratively pick a previously generated state and **progress it** through an operator, generating a new state
- ▶ solution found when a goal state generated

pro: very easy and efficient to implement

Search space representation in progression planners

Two alternative search spaces for progression planners:

1. search nodes correspond to states

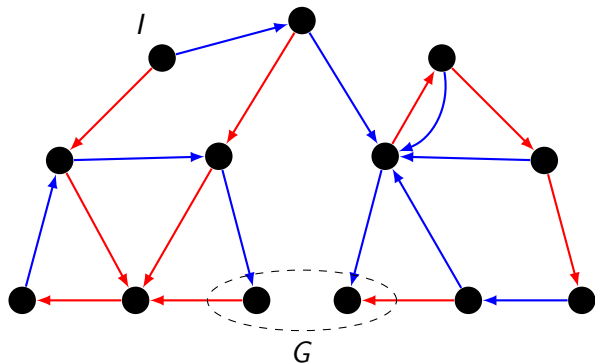
- ▶ when the same state is generated along different paths, it is not considered again (**duplicate detection**)
- ▶ **pro**: fast
- ▶ **con**: memory intensive (must maintain **closed list**)

2. search nodes correspond to operator sequences

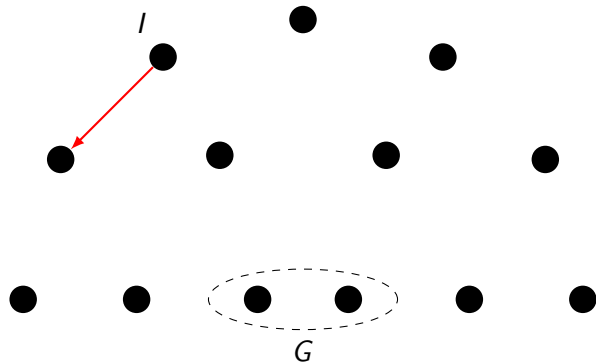
- ▶ different operator sequences may lead to identical states (**transpositions**)
- ▶ **pro**: can be very memory-efficient
- ▶ **con**: much wasted work (often exponentially slower)

↔ first alternative usually preferable

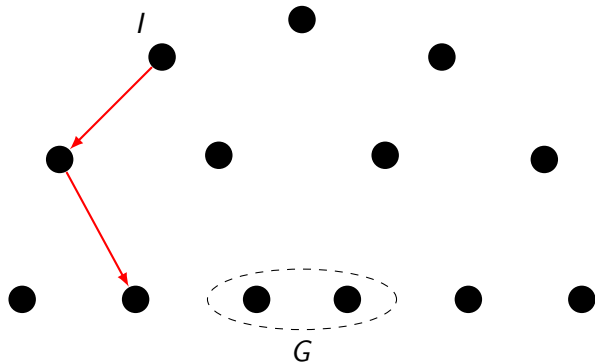
Progression planning example (depth-first search)



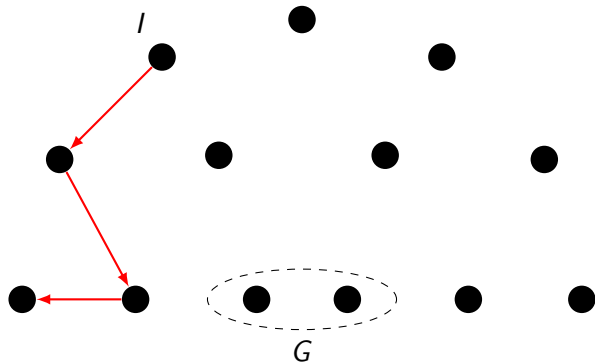
Progression planning example (depth-first search)



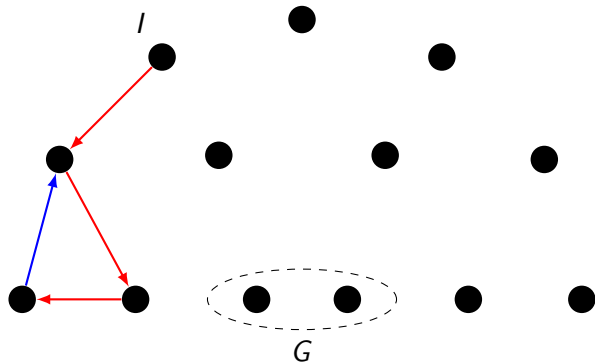
Progression planning example (depth-first search)



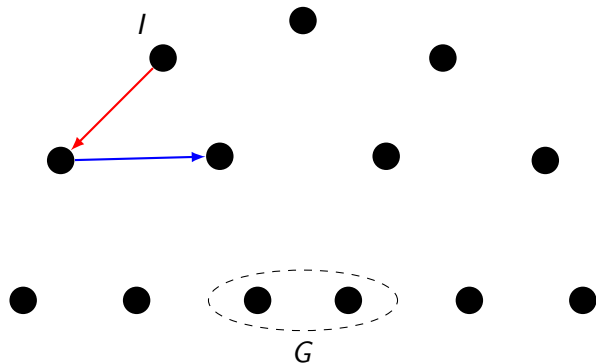
Progression planning example (depth-first search)



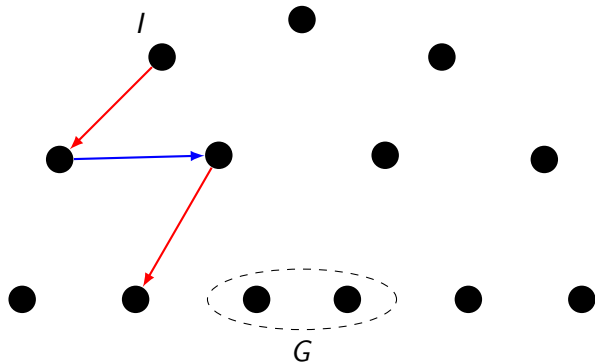
Progression planning example (depth-first search)



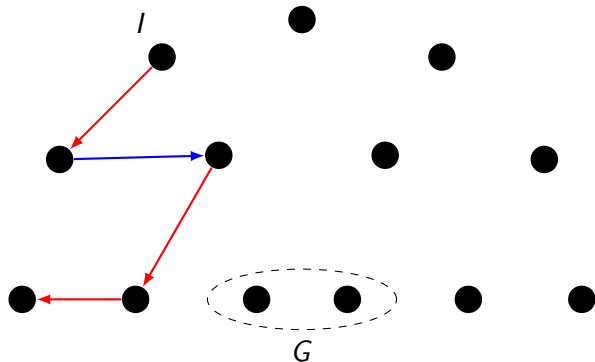
Progression planning example (depth-first search)



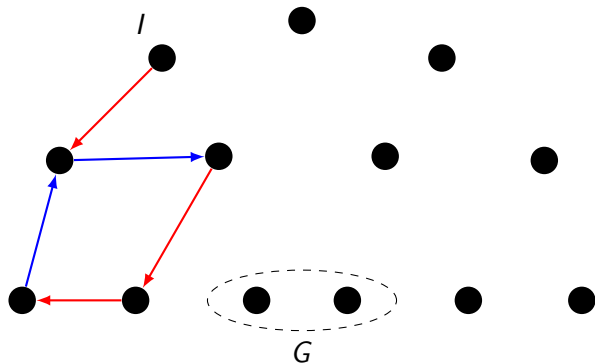
Progression planning example (depth-first search)



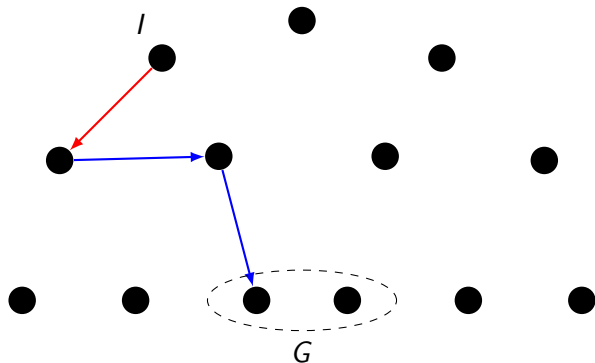
Progression planning example (depth-first search)



Progression planning example (depth-first search)



Progression planning example (depth-first search)



Forward search vs. backward search

Going through a transition graph in forward and backward directions is **not symmetric**:

- ▶ forward search starts from a **single** initial state;
backward search starts from a **set** of goal states
- ▶ when applying an operator o in a state s in forward direction, there is a **unique successor state** s' ;
if we applied operator o to end up in state s' ,
there can be **several possible predecessor states** s

⇒ most natural representation for backward search in planning associates **sets of states** with search nodes

Planning by backward search: regression

Regression: Computing the possible predecessor states $regr_o(S)$ of a set of states S with respect to the last operator o that was applied.

Regression planners find solutions by backward search:

- ▶ start from set of goal states
- ▶ iteratively pick a previously generated state set and **regress it** through an operator, generating a new state set
- ▶ solution found when a generated state set includes the initial state

Pro: can handle many states simultaneously

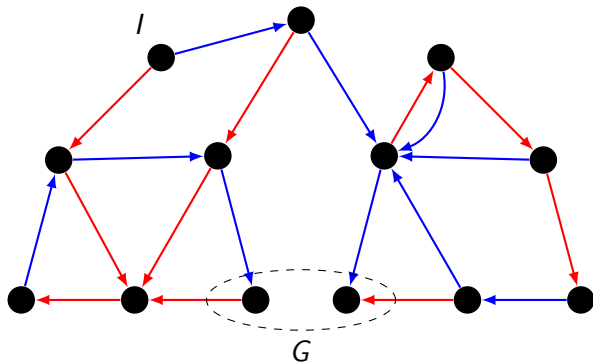
Con: basic operations complicated and expensive

Search space representation in regression planners

identify state sets with **logical formulae**:

- ▶ **search nodes correspond to state sets**
- ▶ each state set is represented by a **logical formula**:
 ϕ represents $\{s \in S \mid s \models \phi\}$
- ▶ many basic search operations like detecting duplicates are NP-hard or coNP-hard

Regression planning example (depth-first search)



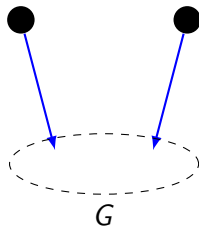
Regression planning example (depth-first search)

 G 

Regression planning example (depth-first search)

$$\phi_1 = \text{regr}_{\rightarrow}(G)$$

$$\phi_1 \longrightarrow G$$

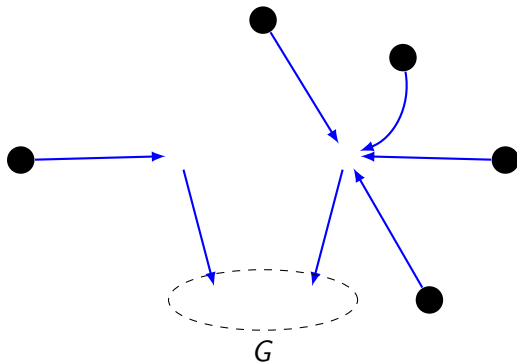


Regression planning example (depth-first search)

$$\phi_1 = \text{regr}_{\rightarrow}(G)$$

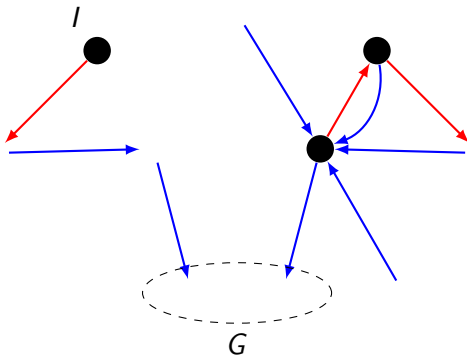
$$\phi_2 = \text{regr}_{\rightarrow}(\phi_1)$$

$$\phi_2 \longrightarrow \phi_1 \longrightarrow G$$



Regression planning example (depth-first search)

$$\begin{aligned} \phi_1 &= \text{regr}_{\rightarrow} (G) & \phi_3 &\xrightarrow{\text{red}} \phi_2 \xrightarrow{\text{blue}} \phi_1 \xrightarrow{\text{blue}} G \\ \phi_2 &= \text{regr}_{\rightarrow} (\phi_1) \\ \phi_3 &= \text{regr}_{\rightarrow} (\phi_2), I \models \phi_3 \end{aligned}$$



Regression for STRIPS planning tasks

Definition (STRIPS planning task)

A planning task is a **STRIPS planning task** if all operators are STRIPS operators and the goal is a conjunction of literals.

Regression **for STRIPS planning tasks** is very simple:

- ▶ Goals are conjunctions of literals $l_1 \wedge \dots \wedge l_n$.
- ▶ **First step**: Choose an operator that makes some of l_1, \dots, l_n true and makes none of them false.
- ▶ **Second step**: Remove goal literals achieved by the operator and add its preconditions.
- ▶ \rightsquigarrow Outcome of regression is again conjunction of literals.

STRIPS regression

Definition

Let $\phi = \phi_1 \wedge \dots \wedge \phi_k$, $\gamma = \gamma_1 \wedge \dots \wedge \gamma_n$ and $\eta = \eta_1 \wedge \dots \wedge \eta_m$ be non-contradictory conjunctions of literals.

The **STRIPS regression** of ϕ with respect to $o = \langle \gamma, \eta \rangle$ is

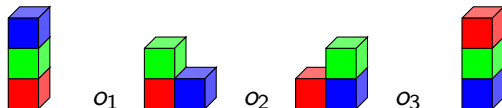
$$sregr_o(\phi) := \bigwedge ((\{\phi_1, \dots, \phi_k\} \setminus \{\eta_1, \dots, \eta_m\}) \cup \{\gamma_1, \dots, \gamma_n\})$$

provided that this conjunction is non-contradictory and that $\neg\phi_i \not\equiv \eta_j$ for all $i \in \{1, \dots, k\}$, $j \in \{1, \dots, m\}$.

(Otherwise, $sregr_o(\phi)$ is undefined.)

(A conjunction of literals is contradictory iff it contains two complementary literals.)

STRIPS regression example



NOTE: Predecessor states are in general not unique.
This picture is just for illustration purposes.

$$o_1 = \langle \text{blue on green} \wedge \text{blue clr}, \neg \text{blue on green} \wedge \text{blue on T} \wedge \text{green clr} \rangle$$

$$o_2 = \langle \text{green on red} \wedge \text{green clr} \wedge \text{blue clr}, \neg \text{blue clr} \wedge \neg \text{green on red} \wedge \text{green on blue} \wedge \text{red clr} \rangle$$

$$o_3 = \langle \text{red on T} \wedge \text{red clr} \wedge \text{green clr}, \neg \text{green clr} \wedge \neg \text{red on T} \wedge \text{red on green} \rangle$$

$$G = \text{red on green} \wedge \text{green on blue}$$

$$\phi_1 = \text{sregr}_{o_3}(G) = \text{green on blue} \wedge \text{red on T} \wedge \text{red clr} \wedge \text{green clr}$$

$$\phi_2 = \text{sregr}_{o_2}(\phi_1) = \text{red on T} \wedge \text{green clr} \wedge \text{green on red} \wedge \text{blue clr}$$

$$\phi_3 = \text{sregr}_{o_1}(\phi_2) = \text{red on T} \wedge \text{green on red} \wedge \text{blue clr} \wedge \text{blue on green}$$

Regression for general planning tasks

- ▶ With disjunctions and conditional effects, things become more tricky. How to regress $A \vee (B \wedge C)$ with respect to $\langle Q, D \triangleright B \rangle$?
- ▶ The story about goals and subgoals and fulfilling subgoals, as in the STRIPS case, is no longer useful.
- ▶ We present a general method for doing regression for any formula and any operator.
- ▶ Now we extensively use the idea of representing sets of states as formulae.

Effect preconditions

Definition (effect precondition)

The **effect precondition** $EPC_I(e)$ for literal I and effect e is defined as follows:

$$\begin{aligned}
 EPC_I(I) &= \top \\
 EPC_I(I') &= \perp \text{ if } I \neq I' \quad (\text{for literals } I') \\
 EPC_I(e_1 \wedge \dots \wedge e_n) &= EPC_I(e_1) \vee \dots \vee EPC_I(e_n) \\
 EPC_I(c \triangleright e) &= EPC_I(e) \wedge c
 \end{aligned}$$

Intuition: $EPC_I(e)$ describes the situations in which effect e causes literal I to become true.

Effect precondition examples

Example

$$\begin{aligned}
 EPC_a(b \wedge c) &= \perp \vee \perp \equiv \perp \\
 EPC_a(a \wedge (b \triangleright a)) &= \top \vee (\top \wedge b) \equiv \top \\
 EPC_a((c \triangleright a) \wedge (b \triangleright a)) &= (\top \wedge c) \vee (\top \wedge b) \equiv c \vee b
 \end{aligned}$$

Effect preconditions: connection to change sets

Lemma (A)

Let s be a state, l a literal and e an effect. Then $l \in [e]_s$ if and only if $s \models EPC_l(e)$.

Proof.

Induction on the structure of the effect e .

Base case 1, $e = l$: $l \in [l]_s = \{l\}$ by definition, and $s \models EPC_l(l) = \top$ by definition. Both sides of the equivalence are true.

Base case 2, $e = l'$ for some literal $l' \neq l$: $l \notin [l']_s = \{l'\}$ by definition, and $s \not\models EPC_l(l') = \perp$ by definition. Both sides are false.

Effect preconditions: connection to change sets

Proof (ctd.)

Inductive case 1, $e = e_1 \wedge \dots \wedge e_n$:

$I \in [e]_s$ iff $I \in [e_1]_s \cup \dots \cup [e_n]_s$ (Def $[e_1 \wedge \dots \wedge e_n]_s$)

iff $I \in [e']_s$ for some $e' \in \{e_1, \dots, e_n\}$

iff $s \models EPC_I(e')$ for some $e' \in \{e_1, \dots, e_n\}$ (IH)

iff $s \models EPC_I(e_1) \vee \dots \vee EPC_I(e_n)$

iff $s \models EPC_I(e_1 \wedge \dots \wedge e_n)$. (Def EPC)

Inductive case 2, $e = c \triangleright e'$:

$I \in [c \triangleright e']_s$ iff $I \in [e']_s$ and $s \models c$ (Def $[c \triangleright e']_s$)

iff $s \models EPC_I(e')$ and $s \models c$ (IH)

iff $s \models EPC_I(e') \wedge c$

iff $s \models EPC_I(c \triangleright e')$. (Def EPC)

□

Effect preconditions: connection to normal form

Remark

Notice that in terms of $EPC_a(e)$, any operator $\langle c, e \rangle$ can be expressed in normal form as

$$\left\langle c, \bigwedge_{a \in A} ((EPC_a(e) \triangleright a) \wedge (EPC_{\neg a}(e) \triangleright \neg a)) \right\rangle.$$

Regressing state variables

The formula $EPC_a(e) \vee (a \wedge \neg EPC_{\neg a}(e))$ expresses the value of state variable $a \in A$ after applying o in terms of values of state variables before applying o .

Either:

- ▶ a became true, or
- ▶ a was true before and it did not become false.

Regressing state variables: examples

Example

Let $e = (b \triangleright a) \wedge (c \triangleright \neg a) \wedge b \wedge \neg d$.

<i>variable</i>	$EPC_{\dots}(e) \vee (\dots \wedge \neg EPC_{\neg\dots}(e))$
<i>a</i>	$b \vee (a \wedge \neg c)$
<i>b</i>	$\top \vee (b \wedge \neg \perp) \equiv \top$
<i>c</i>	$\perp \vee (c \wedge \neg \perp) \equiv c$
<i>d</i>	$\perp \vee (d \wedge \neg \top) \equiv \perp$

Regressing state variables: correctness

Lemma (B)

Let a be a state variable, $o = \langle c, e \rangle$ an operator, s a state, and $s' = \text{app}_o(s)$.

Then $s \models \text{EPC}_a(e) \vee (a \wedge \neg \text{EPC}_{\neg a}(e))$ if and only if $s' \models a$.

Proof.

(\Rightarrow): Assume $s \models \text{EPC}_a(e) \vee (a \wedge \neg \text{EPC}_{\neg a}(e))$.

Do a case analysis on the two disjuncts.

1. Assume that $s \models \text{EPC}_a(e)$. By Lemma A, we have $a \in [e]_s$ and hence $s' \models a$.
2. Assume that $s \models a \wedge \neg \text{EPC}_{\neg a}(e)$. By Lemma, we have $\neg a \notin [e]_s$. Hence a remains true in s' .

Regressing state variables: correctness

Proof (ctd.)

(\Leftarrow): We showed that if the formula is **true** in s , then a is **true** in s' . For the second part, we show that if the formula is **false** in s , then a is **false** in s' .

- ▶ So assume $s \not\models EPC_a(e) \vee (a \wedge \neg EPC_{\neg a}(e))$.
- ▶ Then $s \models \neg EPC_a(e) \wedge (\neg a \vee EPC_{\neg a}(e))$ (de Morgan).
- ▶ Analyze the two cases: a is true or it is false in s .
 1. Assume that $s \models a$. Now $s \models EPC_{\neg a}(e)$ because $s \models \neg a \vee EPC_{\neg a}(e)$. Hence by Lemma A $\neg a \in [e]_s$ and we get $s' \not\models a$.
 2. Assume that $s \not\models a$. Because $s \models \neg EPC_a(e)$, by Lemma A we get $a \notin [e]_s$ and hence $s' \not\models a$.

Therefore in both cases $s' \not\models a$.



Regression: general definition

We base the definition of regression on formulae $EPC_l(e)$.

Definition (general regression)

Let ϕ be a propositional formula and $o = \langle c, e \rangle$ an operator.

The **regression of ϕ with respect to o** is

$$\text{regr}_o(\phi) = c \wedge \phi_r \wedge f$$

where

1. ϕ_r is obtained from ϕ by replacing each $a \in A$ by $EPC_a(e) \vee (a \wedge \neg EPC_{\neg a}(e))$, and
2. $f = \bigwedge_{a \in A} \neg(EPC_a(e) \wedge EPC_{\neg a}(e))$.

The formula f says that no state variable may become simultaneously true and false.

Regression examples

- ▶ $\text{regr}_{\langle a, b \rangle}(b) \equiv a \wedge (\top \vee (b \wedge \neg \perp)) \wedge \top \equiv a$
- ▶ $\text{regr}_{\langle a, b \rangle}(b \wedge c \wedge d)$
 $\equiv a \wedge (\top \vee (b \wedge \neg \perp)) \wedge (\perp \vee (c \wedge \neg \perp)) \wedge (\perp \vee (d \wedge \neg \perp)) \wedge \top$
 $\equiv a \wedge c \wedge d$
- ▶ $\text{regr}_{\langle a, c \triangleright b \rangle}(b) \equiv a \wedge (c \vee (b \wedge \neg \perp)) \wedge \top \equiv a \wedge (c \vee b)$
- ▶ $\text{regr}_{\langle a, (c \triangleright b) \wedge (b \triangleright \neg b) \rangle}(b) \equiv a \wedge (c \vee (b \wedge \neg b)) \wedge \neg(c \wedge b)$
 $\equiv a \wedge c \wedge \neg b$
- ▶ $\text{regr}_{\langle a, (c \triangleright b) \wedge (d \triangleright \neg b) \rangle}(b) \equiv a \wedge (c \vee (b \wedge \neg d)) \wedge \neg(c \wedge d)$
 $\equiv a \wedge (c \vee b) \wedge (c \vee \neg d) \wedge (\neg c \vee \neg d)$

Regression example: blocks world

Consider blocks world operators to move blocks A and B onto the table from the other block if they are clear:

$$o_1 = \langle \top, (A\text{-on-}B \wedge A\text{-clear}) \triangleright (A\text{-on-}T \wedge B\text{-clear} \wedge \neg A\text{-on-}B) \rangle$$

$$o_2 = \langle \top, (B\text{-on-}A \wedge B\text{-clear}) \triangleright (B\text{-on-}T \wedge A\text{-clear} \wedge \neg B\text{-on-}A) \rangle$$

Proof by regression that o_2, o_1 puts both blocks onto the table **from any blocks world state**:

$$\begin{aligned} G &= A\text{-on-}T \wedge B\text{-on-}T \\ \phi_1 &= \text{regr}_{o_1}(G) \equiv ((A\text{-on-}B \wedge A\text{-clear}) \vee A\text{-on-}T) \wedge B\text{-on-}T \\ \phi_2 &= \text{regr}_{o_2}(\phi_1) \\ &\equiv ((A\text{-on-}B \wedge ((B\text{-on-}A \wedge B\text{-clear}) \vee A\text{-clear})) \vee A\text{-on-}T) \\ &\quad \wedge ((B\text{-on-}A \wedge B\text{-clear}) \vee B\text{-on-}T) \end{aligned}$$

All three legal 2-block states satisfy ϕ_2 .

Similar plans exist for any number of blocks.

Regression example: binary counter

$$\begin{aligned}
 & (\neg b_0 \triangleright b_0) \wedge \\
 & ((\neg b_1 \wedge b_0) \triangleright (b_1 \wedge \neg b_0)) \wedge \\
 & ((\neg b_2 \wedge b_1 \wedge b_0) \triangleright (b_2 \wedge \neg b_1 \wedge \neg b_0))
 \end{aligned}$$

$$EPC_{b_2}(e) = \neg b_2 \wedge b_1 \wedge b_0$$

$$EPC_{b_1}(e) = \neg b_1 \wedge b_0$$

$$EPC_{b_0}(e) = \neg b_0$$

$$EPC_{\neg b_2}(e) = \perp$$

$$EPC_{\neg b_1}(e) = \neg b_2 \wedge b_1 \wedge b_0$$

$$EPC_{\neg b_0}(e) = (\neg b_1 \wedge b_0) \vee (\neg b_2 \wedge b_1 \wedge b_0) \equiv (\neg b_1 \vee \neg b_2) \wedge b_0$$

Regression replaces state variables as follows:

$$b_2 \text{ by } (\neg b_2 \wedge b_1 \wedge b_0) \vee (b_2 \wedge \neg \perp) \equiv (b_1 \wedge b_0) \vee b_2$$

$$\begin{aligned}
 b_1 \text{ by } & (\neg b_1 \wedge b_0) \vee (b_1 \wedge \neg(\neg b_2 \wedge b_1 \wedge b_0)) \\
 & \equiv (\neg b_1 \wedge b_0) \vee (b_1 \wedge (b_2 \vee \neg b_0))
 \end{aligned}$$

$$b_0 \text{ by } \neg b_0 \vee (b_0 \wedge \neg((\neg b_1 \vee \neg b_2) \wedge b_0)) \equiv \neg b_0 \vee (b_1 \wedge b_2)$$

General regression: correctness

Theorem (correctness of $regr_o(\phi)$)

Let ϕ be a formula, o an operator, s any state and $s' = app_o(s)$. Then $s \models regr_o(\phi)$ if and only if $s' \models \phi$.

Proof.

Let e be the effect of o . We show by structural induction over subformulae ϕ' of ϕ that $s \models \phi'_r$ iff $s' \models \phi'$, where ϕ'_r is ϕ' with every $a \in A$ replaced by $EPC_a(e) \vee (a \wedge \neg EPC_{\neg a}(e))$.

The rest of $regr_o(\phi)$ just states that o is applicable in s .

Induction hypothesis $s \models \phi'_r$ if and only if $s' \models \phi'$.

Base cases 1 & 2 $\phi' = \top$ or $\phi' = \perp$: trivial, as $\phi'_r = \phi'$.

Base case 3 $\phi' = a$ for some $a \in A$:

Then $\phi'_r = EPC_a(e) \vee (a \wedge \neg EPC_{\neg a}(e))$.

By Lemma B, $s \models \phi'_r$ iff $s' \models \phi'$.

General regression: correctness

Proof (ctd.)

Inductive case 1 $\phi' = \neg\psi$: By the induction hypothesis $s \models \psi_r$ iff $s' \models \psi$. Hence $s \models \phi'_r$ iff $s' \models \phi'$ by the logical semantics of \neg .

Inductive case 2 $\phi' = \psi \vee \psi'$: By the induction hypothesis $s \models \psi_r$ iff $s' \models \psi$, and $s \models \psi'_r$ iff $s' \models \psi'$. Hence $s \models \phi'_r$ iff $s' \models \phi'$ by the logical semantics of \vee .

Inductive case 3 $\phi' = \psi \wedge \psi'$: By the induction hypothesis $s \models \psi_r$ iff $s' \models \psi$, and $s \models \psi'_r$ iff $s' \models \psi'$. Hence $s \models \phi'_r$ iff $s' \models \phi'$ by the logical semantics of \wedge .

□

Emptiness and subsumption testing

The following two tests are useful when performing regression searches, to avoid exploring unpromising branches:

- ▶ Testing that a formula $regr_o(\phi)$ does not represent the empty set (= search is in a dead end).
For example, $regr_{\langle a, \neg p \rangle}(p) \equiv a \wedge \perp \equiv \perp$.
- ▶ Testing that a regression step does not make the set of states smaller (= more difficult to reach).
For example, $regr_{\langle b, c \rangle}(a) \equiv a \wedge b$.

Both of these problems are **NP-hard**.

Formula growth

The formula $regr_{o_1}(regr_{o_2}(\dots regr_{o_{n-1}}(regr_{o_n}(\phi))))$ may have size $O(|\phi| |o_1| |o_2| \dots |o_{n-1}| |o_n|)$, i. e., the product of the sizes of ϕ and the operators.

\rightsquigarrow worst-case **exponential** size $O(m^n)$

Logical simplifications

- ▶ $\perp \wedge \phi \equiv \perp$, $\top \wedge \phi \equiv \phi$, $\perp \vee \phi \equiv \phi$, $\top \vee \phi \equiv \top$
- ▶ $a \vee \phi \equiv a \vee \phi[\perp/a]$, $\neg a \vee \phi \equiv \neg a \vee \phi[\top/a]$, $a \wedge \phi \equiv a \wedge \phi[\top/a]$,
 $\neg a \wedge \phi \equiv \neg a \wedge \phi[\perp/a]$
- ▶ idempotency, absorption, commutativity, associativity, ...

Restricting formula growth in search trees

Problem very big formulae obtained by regression

Cause **disjunctivity** in the formulae: formulae **without disjunctions** easily convertible to small formulae $l_1 \wedge \dots \wedge l_n$ where l_i are literals and n is at most the number of state variables.

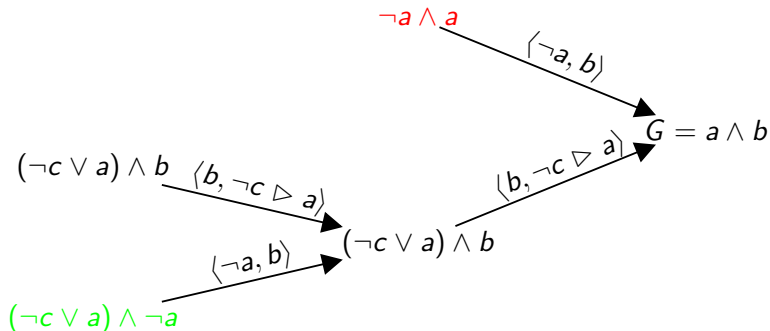
Idea handle disjunctivity when generating search trees

Alternatives:

1. Do nothing. (May lead to very big formulae!)
2. Always eliminate all disjunctivity.
3. Reduce disjunctivity if formula becomes too big.

Unrestricted regression: search tree example

Reach goal $a \wedge b$ from state $I = \{a \mapsto 0, b \mapsto 0, c \mapsto 0\}$.



Full splitting

- ▶ Planners for STRIPS operators only need to use formulae $l_1 \wedge \dots \wedge l_n$ where l_i are literals.
- ▶ Some general planners also restrict to this class of formulae. This is done as follows:
 1. Transform $regr_o(\phi)$ to **disjunctive normal form (DNF)**:
 $(l_1^1 \wedge \dots \wedge l_{n_1}^1) \vee \dots \vee (l_1^m \wedge \dots \wedge l_{n_m}^m)$.
 2. Generate **one subtree** of the search tree for **each disjunct** $l_1^i \wedge \dots \wedge l_{n_i}^i$.
- ▶ The DNF formulae need not exist in its entirety explicitly: can generate one disjunct at a time.
- ↪ **branching** is both on the **choice of operator** and on the **choice of the disjunct** of the DNF formula
- ↪ **increased branching factor** and bigger search trees, but **avoids big formulae**

General splitting strategies

- ▶ **With full splitting** search tree can be **exponentially bigger** than without splitting. (But it is not necessary to construct the DNF formulae explicitly!)
- ▶ **Without splitting** the formulae may have **size that is exponential** in the number of state variables.
- ▶ A compromise is to split formulae only when necessary: combine benefits of the two extremes.
- ▶ There are several ways to split a formula ϕ to ϕ_1, \dots, ϕ_n such that $\phi \equiv \phi_1 \vee \dots \vee \phi_n$. For example:
 - ▶ Transform ϕ to $\phi_1 \vee \dots \vee \phi_n$ by equivalences like distributivity: $(\phi \vee \phi') \wedge \psi \equiv (\phi \wedge \psi) \vee (\phi' \wedge \psi)$.
 - ▶ Choose state variable a , set $\phi_1 = a \wedge \phi$ and $\phi_2 = \neg a \wedge \phi$, and simplify with equivalences like $a \wedge \psi \equiv a \wedge \psi[T/a]$.