

Dynamic Epistemic Logic

4. Action Models

Albert-Ludwigs-Universität Freiburg



UNI
FREIBURG

Bernhard Nebel and Robert Mattmüller

May 27th, 2019



Introduction

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisati-
on

Summary



So far: Only **public announcements**.

Now: How to model other ways of knowledge changes, such as **private announcements**, **sensing**, or **ontic (world-changing)** actions that affect knowledge along the way?

Idea: **Action models** similar to epistemic models.

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatization

Summary



Example

Agents a and b both don't know the value of proposition p . This is common knowledge among them. In fact, p is true. Then agent a receives a letter containing the value of p and reads it. Agent b observes a reading the letter and knows that it is about p , but b does not learn the value of p .

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

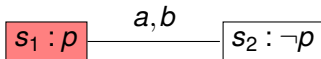
Validities and
Axiomatisati-
on

Summary

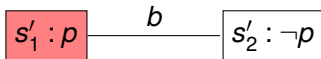
Example

Agents a and b both don't know the value of proposition p . This is common knowledge among them. In fact, p is true. Then agent a receives a letter containing the value of p and reads it. Agent b observes a reading the letter and knows that it is about p , but b does not learn the value of p .

Model Before:



Model After:



Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatization

Summary



Question: How to get from Before to After?

Answer: Action models.

Remark: After, $s'_1 \models$

$K_a p \wedge (\neg K_b p \wedge \neg K_b \neg p) \wedge K_b (K_a p \vee K_a \neg p) \wedge K_a (\neg K_b p \wedge \neg K_b \neg p)$

\rightsquigarrow action model needs to achieve exactly that!

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary

Question: How to get from Before to After?

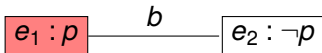
Answer: Action models.

Remark: After, $s'_1 \models$

$K_a p \wedge (\neg K_b p \wedge \neg K_b \neg p) \wedge K_b (K_a p \vee K_a \neg p) \wedge K_a (\neg K_b p \wedge \neg K_b \neg p)$

\rightsquigarrow action model needs to achieve exactly that!

Action model Read:



With this action model, After = Before \otimes Read, for an appropriate definition of \otimes .

Introduction

Action models

Syntax of Action Model Logic

Semantics of Action Model Logic

Bisimilarity and Action Emulation

Validities and Axiomatization

Summary



Definition (Product update, informally)

The product update \otimes denotes a restricted modal update with component worlds (s, e) only present if $(\mathcal{M}, s) \models pre(e)$.

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

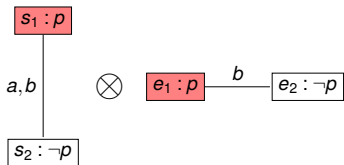
Validities and
Axiomatisati-
on

Summary

Definition (Product update, informally)

The product update \otimes denotes a restricted modal update with component worlds (s, e) only present if $(\mathcal{M}, s) \models pre(e)$.

Model Before \otimes Read:



Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

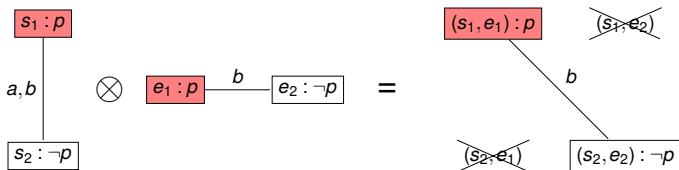
Validities and
Axiomatisation

Summary

Definition (Product update, informally)

The product update \otimes denotes a restricted modal update with component worlds (s, e) only present if $(\mathcal{M}, s) \models pre(e)$.

Model Before \otimes Read:



- $(s_1, e_1) \sim_b (s_2, e_2)$ because $s_1 \sim_b s_2$ and $e_1 \sim_b e_2$.
- (s_1, e_2) and (s_2, e_1) were eliminated because e_2 cannot be applied in s_1 and e_1 cannot be applied in s_2 .

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatization

Summary



Action models

Introduction

**Action
models**

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisati-
on

Summary

Definition (Action model)

Let \mathcal{L} be any logical language for a set of agents A and a set of atoms P . Then an $\mathcal{S5}$ **action model** M is a structure (E, \sim, pre) such that:

- E is the domain of **events**,
- \sim_a is an **equivalence relation** on E for all $a \in A$, the **indistinguishability relation** for agent a , and
- $pre : E \rightarrow \mathcal{L}$ is the **precondition function** that assigns a precondition $pre(e) \in \mathcal{L}$ to all $e \in E$.

A **pointed action model** is such a structure (M, e) with $e \in E$.

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatization

Summary



Syntax of Action Model Logic

Introduction

Action models

Syntax of Action Model Logic

Semantics of Action Model Logic

Bisimilarity and Action Emulation

Validities and Axiomatization

Summary

Definition (Language $\mathcal{L}_{KC\otimes}$)

Let P be a countable set of atomic propositions and A a finite set of agent symbols. Then the language $\mathcal{L}_{KC\otimes}$ of **action model logic** is the union of the **formulas** $\varphi \in \mathcal{L}_{KC\otimes}^{\text{stat}}$ and the **actions** $\alpha \in \mathcal{L}_{KC\otimes}^{\text{act}}$ defined by the following BNF:

$$\begin{aligned}\varphi &::= p \mid \neg\varphi \mid (\varphi \wedge \varphi) \mid K_a\varphi \mid C_B\varphi \mid [\alpha]\varphi \\ \alpha &::= (M, e) \mid \alpha \cup \alpha\end{aligned}$$

where $p \in P$, $a \in A$, $B \subseteq A$, and (M, e) is a pointed action model with a finite domain E , and

- for all events $e' \in E$, the precondition $pre(e')$ is a $\mathcal{L}_{KC\otimes}^{\text{stat}}$ formula that has already been constructed in a previous step of the induction.

Introduction

Action models

Syntax of Action Model Logic

Semantics of Action Model Logic

Bisimilarity and Action Emulation

Validities and Axiomatization

Summary



Intuition:

- $[\alpha]\varphi$: After (every) application of action α , φ is true.

Abbreviations:

- $\langle \alpha \rangle \varphi := \neg[\alpha]\neg\varphi$
After (some) application of action α , φ is true.
- $M := \bigcup_{e \in E} (M, e)$

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

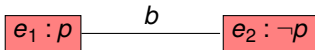
Bisimilarity
and Action
Emulation

Validities and
Axiomatisati-
on

Summary

Deterministic vs. nondeterministic actions:

- $\alpha = (M, e)$: **Deterministic** action α with unique pointed event e . **Example:** $\alpha = (\text{Read}, e_1)$.
- $\alpha = \alpha_1 \cup \alpha_2$: **Nondeterministic choice**, i. e., either α_1 or α_2 happens. **Example:** $\alpha = (\text{Read}, e_1) \cup (\text{Read}, e_2) = \text{Read}$.
 - **Remark 1a:** $\alpha = \text{Read}$ not **properly** nondeterministic, since preconditions of e_1 and e_2 are mutually exclusive.
 - **Remark 1b:** We will see a properly nondeterministic action later (action Mayread).
 - **Remark 2a:** If, for $\alpha = (M_1, e_1) \cup (M_2, e_2)$, we have $M_1 = M_2$, then we can depict α as a **multi-pointed model**, like $(\text{Read}, e_1) \cup (\text{Read}, e_2)$:



- **Remark 2b:** Formal introduction of multi-pointed models: later.

Introduction

Action models

Syntax of Action Model Logic

Semantics of Action Model Logic

Bisimilarity and Action Emulation

Validities and Axiomatization

Summary

Example (Action model Read, formally)

Read is the action model $(\{e_1, e_2\}, \sim, pre)$ with

$$\sim_a = \{(e_1, e_1), (e_2, e_2)\} \quad pre(e_1) = p$$

$$\sim_b = \{(e_1, e_1), (e_1, e_2), (e_2, e_1), (e_2, e_2)\} \quad pre(e_2) = \neg p.$$

(and with pointed event e_1).

Remark: Public announcements are a **special case** of action models.

Example (Public announcements)

Action model for the public announcement of φ :

$$e : \varphi$$

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomati-
sation

Summary

Fix agents A and atomic propositions P .

Example (Skip)

Action skip (or **1**) is the pointed action model $((\{e\}, \sim, pre), e)$ with $pre(e) = \top$ and $\sim_a = \{(e, e)\}$ for all $a \in A$.

Example (Crash)

Action crash (or **0**) is the pointed action model $((\{e\}, \sim, pre), e)$ with $pre(e) = \perp$ and $\sim_a = \{(e, e)\}$ for all $a \in A$.

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary

Question: Can we “chain” actions one after the other?

Definition (Composition)

Let $M = (E, \sim, pre)$ and $M' = (E', \sim', pre')$ be action models in $\mathcal{L}_{KC \otimes}^{act}$. Then their **composition** $(M; M')$ is the action model $M'' = (E'', \sim'', pre'')$ such that:

- $E'' = E \times E'$,
- $(e, e') \sim''_a (\varepsilon, \varepsilon')$ iff $e \sim_a \varepsilon$ and $e' \sim'_a \varepsilon'$, and
- $pre''((e, e')) = \langle M, e \rangle pre'(e')$.

For pointed action models: $((M, e); (M', e')) = ((M; M'), (e, e'))$.

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

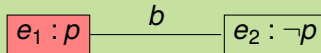
Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

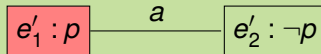
Summary

Example (Composition)

Action model $(\text{Read}_a, e_1) = (\text{Read}, e_1)$:



Action model (Read_b, e'_1) :



[...]

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

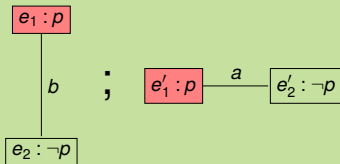
Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary

Example (Composition, ctd.)

Action model $(\text{Read}_a, e_1); (\text{Read}_b, e'_1)$:



Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

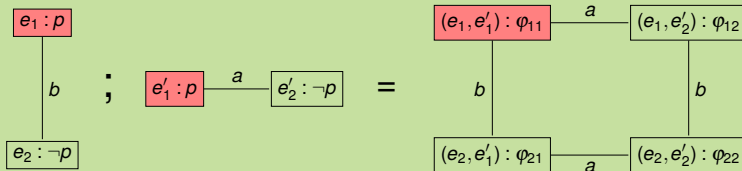
Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary

Example (Composition, ctd.)

Action model $(\text{Read}_a, e_1); (\text{Read}_b, e'_1)$:



where

$$\varphi_{11} = \langle \text{Read}_a, e_1 \rangle p \equiv p$$

$$\varphi_{12} = \langle \text{Read}_a, e_1 \rangle \neg p \equiv \perp$$

$$\varphi_{21} = \langle \text{Read}_a, e_2 \rangle p \equiv \perp$$

$$\varphi_{22} = \langle \text{Read}_a, e_2 \rangle \neg p \equiv \neg p$$

Introduction

Action models

Syntax of Action Model Logic

Semantics of Action Model Logic

Bisimilarity and Action Emulation

Validities and Axiomatization

Summary

Example (Composition, ctd.)

Remark: With $\varphi_{12} \equiv \varphi_{21} \equiv \perp$, events (e_1, e'_2) and (e'_1, e_2) can be eliminated as globally inapplicable.

This leaves us with $(\text{Read}_a, e_1); (\text{Read}_b, e'_1)$ equivalent to:

$$(e_1, e'_1) : p$$

$$(e_2, e'_2) : \neg p$$

Further eliminating unreachable events, we get:

$$(e_1, e'_1) : p$$

In other words, if both a and b read the message that p is true, and they are aware of each other reading the message, the two actions combined must produce common knowledge of p .

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatization

Summary



Semantics of Action Model Logic

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisati-
on

Summary

Definition (Product update)

Let $\mathcal{M} = (S, \sim, V)$ be an epistemic model and let $M = (E, \sim, pre)$ be an action model. Then the **product update** $\mathcal{M} \otimes M$ is the epistemic model $\mathcal{M}' = (S', \sim', V')$ with:

- $S' = \{(s, e) \in S \times E \mid \mathcal{M}, s \models pre(e)\}$,
- $(s, e) \sim'_a (t, \varepsilon)$ iff $s \sim_a t$ and $e \sim_a \varepsilon$, for $a \in A$, and
- $(s, e) \in V'_p$ iff $s \in V_p$.

Example

$(\text{Before}, s_1) \otimes (\text{Read}, e_1) = (\text{After}, (s_1, e_1))$

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary

Definition (Semantics of formulas and actions)

Let (\mathcal{M}, s) be an epistemic state, $\varphi \in \mathcal{L}_{KC \otimes}^{\text{stat}}$ and $\alpha \in \mathcal{L}_{KC \otimes}^{\text{act}}$.

$\mathcal{M}, s \models p, \neg\varphi, \varphi \wedge \psi, K_a\varphi, C_B\varphi$ as usual

$\mathcal{M}, s \models [\alpha]\varphi$ iff for all (\mathcal{M}', s') :

$(\mathcal{M}, s)[[\alpha]](\mathcal{M}', s')$ implies $(\mathcal{M}', s') \models \varphi$

where

- $(\mathcal{M}, s)[[(M, e)]](\mathcal{M}', s')$ iff
 $(\mathcal{M}, s) \models \text{pre}(e)$ and $(\mathcal{M}', s') = (\mathcal{M} \otimes M, (s, e))$, and
- $[[\alpha \cup \alpha']] = [[\alpha]] \cup [[\alpha']]$.

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary

Remarks:

- For $\alpha = (M, e)$, $\llbracket \alpha \rrbracket$ is **functional**, i. e., for each (\mathcal{M}, s) , there is at most one (\mathcal{M}', s') with $(\mathcal{M}, s) \llbracket (M, e) \rrbracket (\mathcal{M}', s')$.
- For $\alpha = \alpha_1 \cup \alpha_2$, this is no longer necessarily the case. Careful with duality between $\llbracket \alpha \rrbracket$ and $\langle \alpha \rangle$, then.

Special case $\alpha = (M, e)$: Then $\mathcal{M}, s \models \llbracket \alpha \rrbracket \varphi$ iff $\mathcal{M}, s \models pre(e)$ implies $(\mathcal{M} \otimes M, (s, e)) \models \varphi$.

Dual $\langle \alpha \rangle$, for $\alpha = (M, e)$:

$\mathcal{M}, s \models \langle \alpha \rangle \varphi$ iff

$\mathcal{M}, s \not\models \llbracket \alpha \rrbracket \neg \varphi$ iff

$\mathcal{M}, s \models pre(e)$ does not imply $(\mathcal{M} \otimes M, (s, e)) \models \neg \varphi$ iff

$\mathcal{M}, s \models pre(e)$ and $(\mathcal{M} \otimes M, (s, e)) \not\models \neg \varphi$ iff

$\mathcal{M}, s \models pre(e)$ and $(\mathcal{M} \otimes M, (s, e)) \models \varphi$

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatization

Summary

Remark: This is very similar to the semantics of $[\varphi]\psi$ and $\langle\varphi\rangle\psi$ in public announcement logic.

For completeness, **dual** $\langle\alpha\rangle$, for general α :

$$\mathcal{M}, s \models \langle\alpha\rangle\varphi \quad \text{iff}$$

$$\mathcal{M}, s \not\models [\alpha]\neg\varphi \quad \text{iff}$$

not f. a. $(\mathcal{M}', s') : (\mathcal{M}, s)[[\alpha]](\mathcal{M}', s')$ implies $(\mathcal{M}', s') \models \neg\varphi$ iff

there ex. $(\mathcal{M}', s') : (\mathcal{M}, s)[[\alpha]](\mathcal{M}', s')$ and $(\mathcal{M}', s') \not\models \neg\varphi$ iff

there ex. $(\mathcal{M}', s') : (\mathcal{M}, s)[[\alpha]](\mathcal{M}', s')$ and $(\mathcal{M}', s') \models \varphi$

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary

Proposition

Let $(M, e), (M', e') \in \mathcal{L}_{KC\otimes}^{act}$ and $\varphi \in \mathcal{L}_{KC\otimes}^{stat}$. Then $[(M, e); (M', e')]\varphi$ is equivalent to $[(M, e)][(M', e')]\varphi$.

Proof.

Let (\mathcal{M}, s) be arbitrary. Show that $\mathcal{M}, s \models [(M, e); (M', e')]\varphi$ iff $\mathcal{M}, s \models [(M, e)][(M', e')]\varphi$. For this, it is sufficient to show that $\mathcal{M} \otimes (M; M')$ is isomorphic to $(\mathcal{M} \otimes M) \otimes M'$.

- **Isomoporphic domains:** Let $(s, (e, e')) \in \mathcal{D}(\mathcal{M} \otimes (M; M'))$. Then: $\mathcal{M}, s \models pre''((e, e')) = \langle M, e \rangle pre'(e')$ iff $\mathcal{M}, s \models pre(e) \wedge [M, e]pre'(e')$ iff $\mathcal{M}, s \models pre(e)$ (1) and $\mathcal{M}, s \models [M, e]pre'(e')$ (2). [...]

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary

Proof (ctd.)

- **Isomorphic domains (ctd.):** [...] We have:

$\mathcal{M}, s \models pre(e)$ (1) and $\mathcal{M}, s \models [M, e]pre'(e')$ (2).

From (1): $(s, e) \in \mathcal{D}(\mathcal{M} \otimes M)$ (3).

From (2) and (3): $(\mathcal{M} \otimes M, (s, e)) \models pre'(e')$.

This implies $((s, e), e') \in \mathcal{D}((\mathcal{M} \otimes M) \otimes M')$.

Conversely, we also get $(s, (e, e')) \in \mathcal{D}(\mathcal{M} \otimes (M, M'))$ for all $((s, e), e') \in \mathcal{D}((\mathcal{M} \otimes M) \otimes M')$.

- **Accessibility relations:** Assume that

$(s, (e, e')) \sim_a (t, (\varepsilon, \varepsilon'))$. This holds iff $s \sim_a t$ and

$(e, e') \sim_a (\varepsilon, \varepsilon')$ iff $s \sim_a t$ and $e \sim_a \varepsilon$ and $e' \sim_a \varepsilon'$ iff

$(s, e) \sim_a (t, \varepsilon)$ and $e' \sim_a \varepsilon'$ iff $((s, e), e') \sim_a ((t, \varepsilon), \varepsilon')$.

- **Valuations:** clear. □

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary

The previous proposition states that composition “does the right thing”, but only for composition of deterministic actions.

Question: What about composition of nondeterministic α ?

Answer: No need to worry (cf. following two propositions).

Proposition

Let $\alpha, \beta, \gamma \in \mathcal{L}_{KC\otimes}^{act}$. Then

- $((\alpha \cup \beta); \gamma)$ is equivalent to $(\alpha; \gamma) \cup (\beta; \gamma)$, and
- $(\alpha; (\beta \cup \gamma))$ is equivalent to $(\alpha; \beta) \cup (\alpha; \gamma)$. □

Proposition

Let $\alpha, \beta \in \mathcal{L}_{KC\otimes}^{act}$ and $\varphi \in \mathcal{L}_{KC\otimes}^{stat}$.

Then $[\alpha \cup \beta]\varphi$ is equivalent to $[\alpha]\varphi \wedge [\beta]\varphi$. □

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

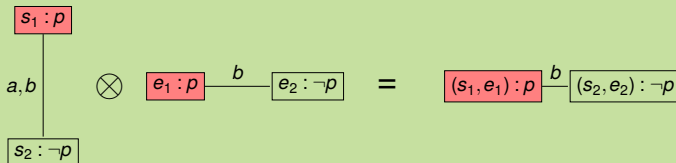
Bisimilarity
and Action
Emulation

Validities and
Axiomatization

Summary

Example

Model $(\text{Before}, s_1) \otimes (\text{Read}, e_1)$:



Then:

- $\text{Before}, s_1 \models [\text{Read}, e_1]K_a p$
- $\text{Before}, s_1 \models [\text{Read}, e_1]\neg K_b K_a p$
- $\text{Before}, s_1 \models [\text{Read}, e_1]C_{ab}(K_a p \vee K_a \neg p)$

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary



Example

Now, *a* **may** only read the letter, but does not have to. Agent *b* does not know whether *a* will read it or not. Actually, *a* does not read the letter.

From *b*'s perspective, there are three possibilities:

- *a* reads the letter and learns that p is true.
- *a* reads the letter and learns that p is false.
- *a* does not read the letter and learns nothing about p .

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

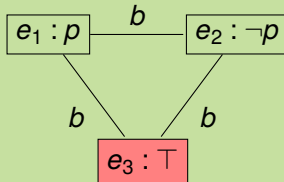
Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary

Example (ctd.)

Action model (Mayread, e_3):



$$\text{Mayread} = (\text{Mayread}, e_1) \cup (\text{Mayread}, e_2) \cup (\text{Mayread}, e_3)$$

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

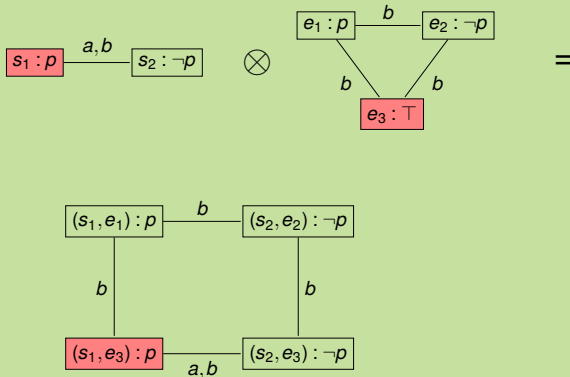
Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary

Example (ctd.)

Model (Before, s_1) \otimes (Mayread, e_3):



Introduction

Action models

Syntax of Action Model Logic

Semantics of Action Model Logic

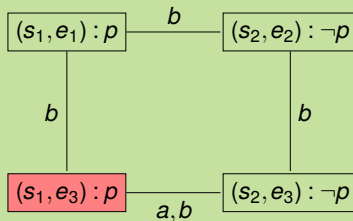
Bisimilarity and Action Emulation

Validities and Axiomatization

Summary

Example (ctd.)

Model (Before, s_1) \otimes (Mayread, e_3):



- Before, $s_1 \models [\text{Mayread}, e_3] \neg (K_a p \vee K_a \neg p) \wedge \hat{K}_b (K_a p \vee K_a \neg p)$
- Before $\models p \rightarrow$
 $(\langle \text{Mayread} \rangle K_a p \wedge \langle \text{Mayread} \rangle \neg K_a p \wedge \neg \langle \text{Mayread} \rangle K_a \neg p)$

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatization

Summary



Bisimilarity and Action Emulation

Introduction

Action models

Syntax of Action Model Logic

Semantics of Action Model Logic

Bisimilarity and Action Emulation

Validities and Axiomatization

Summary



- Can two action models be bisimilar? \rightsquigarrow Yes.
- Does the application of bisimilar action models to bisimilar epistemic states lead to bisimilar successor states? \rightsquigarrow Yes.
- Do we even need bisimilarity of actions models for that? \rightsquigarrow No.
- Weaker notion of **emulation** is enough.

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

**Bisimilarity
and Action
Emulation**

Validities and
Axiomatisation

Summary

Example

M_1 and M_2 are not bisimilar, but always behave in the same way \rightsquigarrow **similar enough**.

$$M_1 = \boxed{e_{\top} : \top} \quad M_2 = \boxed{e_p : p} \xrightarrow{a_1, a_2, \dots, a_n} \boxed{e_{\neg p} : \neg p}$$

Before looking at bisimulations and emulations between action models, let us quickly see that applying **the same action** to two bisimilar epistemic states always results in bisimilar successor states.

Introduction

Action models

Syntax of Action Model Logic

Semantics of Action Model Logic

Bisimilarity and Action Emulation

Validities and Axiomatisation

Summary

Proposition (Preservation of bisimilarity)

Let (\mathcal{M}, s) and (\mathcal{M}', s') be two epistemic states with $(\mathcal{M}, s) \Leftrightarrow (\mathcal{M}', s')$. Let (M, e) with $M = (E, \sim, pre)$ be applicable in (\mathcal{M}, s) . Then $(\mathcal{M} \otimes M, (s, e)) \Leftrightarrow (\mathcal{M}' \otimes M, (s', e))$.

Proof.

(M, e) is also applicable in (\mathcal{M}', s') , since $\mathcal{M}, s \models pre(e)$ and $(\mathcal{M}, s) \Leftrightarrow (\mathcal{M}', s')$ implies $(\mathcal{M}', s') \models pre(e)$. Let

$\mathcal{B} : (\mathcal{M}, s) \Leftrightarrow (\mathcal{M}', s')$.

Then the bisimulation $\mathcal{B}' : (\mathcal{M} \otimes M, (s, e)) \Leftrightarrow (\mathcal{M}' \otimes M, (s', e))$ between the successor states can be defined as

$\mathcal{B}'((t, \varepsilon), (t', \varepsilon'))$ iff $\mathcal{B}(t, t')$ and $\varepsilon = \varepsilon'$ for all (t, ε) and (t', ε') . \square

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatization

Summary

Definition (Bisimulation of actions)

Let two pointed action models (M, ℓ) with $M = (E, \sim, pre)$ and (M', ℓ') with $M' = (E', \sim', pre')$ be given. A non-empty relation $\mathcal{B} \subseteq E \times E'$ is a **bisimulation** between (M, ℓ) and (M', ℓ') iff $\mathcal{B}(\ell, \ell')$, and for all $e \in E$ and $e' \in E'$ with $\mathcal{B}(e, e')$, the following holds:

- **(forth)** for all agents $a \in A$ and $\varepsilon \in E$, if $e \sim_a \varepsilon$, then there is an $\varepsilon' \in E'$ such that $e' \sim'_a \varepsilon'$ and $\mathcal{B}(\varepsilon, \varepsilon')$,
- **(back)** for all agents $a \in A$ and $\varepsilon' \in E'$, if $e' \sim'_a \varepsilon'$, then there is an $\varepsilon \in E$ such that $e \sim_a \varepsilon$ and $\mathcal{B}(\varepsilon, \varepsilon')$, and
- **(pre)** $pre(e)$ and $pre'(e')$ are logically equivalent.

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

**Bisimilarity
and Action
Emulation**

Validities and
Axiomatisati-
on

Summary



Definition (Bisimulation of actions, ctd.)

\mathcal{B} is a **total** bisimulation if for each $e \in E$, there is an $e' \in E'$ such that \mathcal{B} is a bisimulation between (M, e) and (M', e') and vice versa.

We write $(M, e) \Leftrightarrow (M', e')$ iff there is a bisimulation between M and M' linking e and e' , and we then say that (M, e) and (M', e') are bisimilar.

Introduction

Action
models

Syntax of
Action Model
Logic

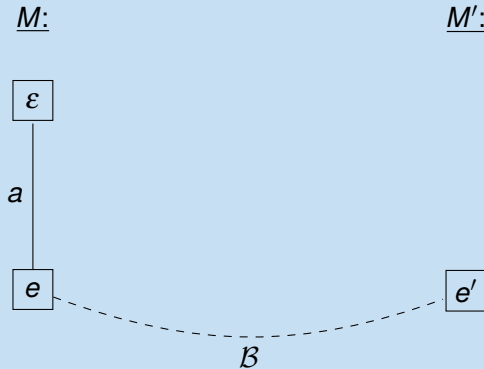
Semantics of
Action Model
Logic

**Bisimilarity
and Action
Emulation**

Validities and
Axiomatization

Summary

Forth condition, visualized



Introduction

Action
models

Syntax of
Action Model
Logic

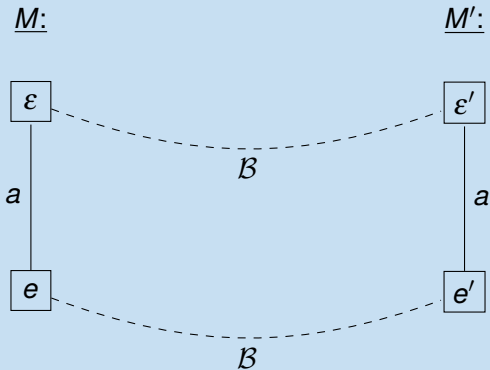
Semantics of
Action Model
Logic

**Bisimilarity
and Action
Emulation**

Validities and
Axiomatisation

Summary

Forth condition, visualized



Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

**Bisimilarity
and Action
Emulation**

Validities and
Axiomatisation

Summary

Now, can we prove that bisimilar action models are always interchangeable? Yes!

Proposition

Given two action models $(M, e) \Leftrightarrow (M', e')$ and an epistemic state (\mathcal{M}, s) such that (M, e) is applicable in (\mathcal{M}, s) . Then $(\mathcal{M} \otimes M, (s, e)) \Leftrightarrow (\mathcal{M} \otimes M', (s, e'))$.

Proof.

Let $\mathcal{B} : (M, e) \Leftrightarrow (M', e')$. Then $\models pre'(e') \leftrightarrow pre(e)$, because $\mathcal{B}(e, e')$. Since (M, e) is applicable in (\mathcal{M}, s) , we have $\mathcal{M}, s \models pre(e)$. Hence, also $\mathcal{M}, s \models pre'(e')$, i. e., (M', e') is also applicable in (\mathcal{M}, s) . [...]

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisati-
on

Summary

Proof (ctd.)

The bisimulation $\mathcal{B}' : (\mathcal{M} \otimes M, (s, e)) \Leftrightarrow (\mathcal{M} \otimes M', (s, e'))$ is defined as $\mathcal{B}'((t, \varepsilon), (t', \varepsilon'))$ iff $t = t'$ and $\mathcal{B}(\varepsilon, \varepsilon')$.

The forth and back conditions follow from those of \mathcal{B} .

Valuations: $t \in V_p$ iff $t' \in V_p$, and ε and ε' do not affect the valuations.

Proposition

If $(\mathcal{M}, s) \Leftrightarrow (\mathcal{M}', s')$ and $(M, e) \Leftrightarrow (M', e')$, then also $(\mathcal{M} \otimes M, (s, e)) \Leftrightarrow (\mathcal{M}' \otimes M', (s', e'))$.

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

**Bisimilarity
and Action
Emulation**

Validities and
Axiomatisation

Summary

Example

Recall our earlier example. M_1 and M_2 are **not bisimilar**, but always behave in the same way \rightsquigarrow **similar enough**.

$$M_1 = \boxed{e_{\top} : \top} \quad M_2 = \boxed{e_p : p} \xrightarrow{a_1, a_2, \dots, a_n} \boxed{e_{\neg p} : \neg p}$$

Question: How to formalize “similar enough”?

Answer: **Action emulation!**

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

**Bisimilarity
and Action
Emulation**

Validities and
Axiomatisation

Summary

Definition (Action emulation)

Let two pointed action models (M, ℓ) with $M = (E, \sim, pre)$ and (M', ℓ') with $M' = (E', \sim', pre')$ be given. An **emulation** between (M, ℓ) and (M', ℓ') is a relation $\mathcal{E} \subseteq E \times E'$ such that $\mathcal{E}(\ell, \ell')$, and for all $a \in A$, all $e, \varepsilon \in E$ and all $e', \varepsilon' \in E'$, the following holds:

- **(forth)** if $\mathcal{E}(e, e')$ and $e \sim_a \varepsilon$, then there are $\varepsilon'_1, \dots, \varepsilon'_n \in E'$ such that for all $i = 1, \dots, n$, $\mathcal{E}(\varepsilon, \varepsilon'_i)$ and $e' \sim'_a \varepsilon'_i$, and $pre(\varepsilon) \models pre'(\varepsilon'_1) \vee \dots \vee pre'(\varepsilon'_n)$.
- **(back)** if $\mathcal{E}(e, e')$ and $e' \sim'_a \varepsilon'$, then there are $\varepsilon_1, \dots, \varepsilon_n \in E$ such that for all $i = 1, \dots, n$, $\mathcal{E}(\varepsilon_i, \varepsilon')$ and $e \sim_a \varepsilon_i$, and $pre'(\varepsilon') \models pre(\varepsilon_1) \vee \dots \vee pre(\varepsilon_n)$.
- **(pre)** if $\mathcal{E}(e, e')$, then $pre(e) \wedge pre'(e')$ is consistent (unless $pre(e)$ or $pre'(e')$ is already inconsistent).

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

**Bisimilarity
and Action
Emulation**

Validities and
Axiomatisation

Summary



Definition (Action emulation, ctd.)

\mathcal{E} is a **total** emulation if for each $e \in E$, there is an $e' \in E'$ with $\mathcal{E}(e, e')$ and vice versa.

We write $\mathcal{E} : (M, e) \rightleftharpoons (M', e')$ iff there is an emulation \mathcal{E} between M and M' linking e and e' , and we then say that (M, e) and (M', e') are emulous.

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

**Bisimilarity
and Action
Emulation**

Validities and
Axiomatisation

Summary

Forth condition, visualized

M :

ε

a

e

M' :

e'

ε



Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

**Bisimilarity
and Action
Emulation**

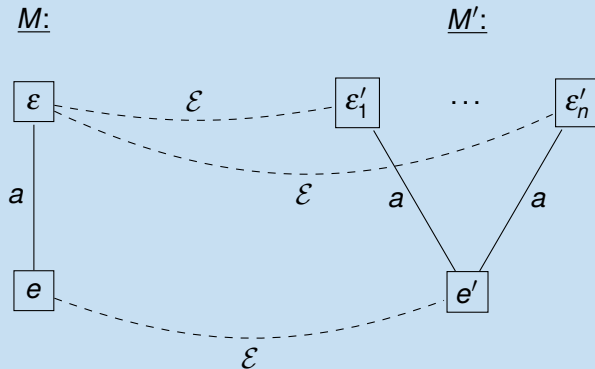
Validities and
Axiomatization

Summary

Bisimilarity and Action Emulation



Forth condition, visualized



$$pre(\epsilon) \models pre'(\epsilon'_1) \vee \dots \vee pre'(\epsilon'_n)$$

Introduction

Action models

Syntax of Action Model Logic

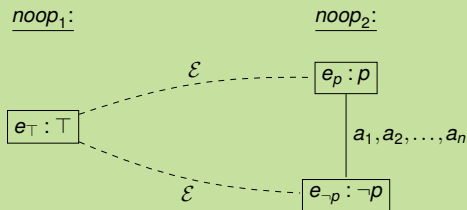
Semantics of Action Model Logic

Bisimilarity and Action Emulation

Validities and Axiomatization

Summary

Example (Action emulation)



- **Emulation:** $\mathcal{E} = \{(e_T, e_p), (e_T, e_{\neg p})\}$.
- **Forth:** For $\mathcal{E}(e_T, e_p)$: only $e_T \sim_a e_T$ for all $a \in A$. Need to find events $\varepsilon'_1, \dots, \varepsilon'_n$ such that $\mathcal{E}(e_T, \varepsilon'_i)$ and $e_p \sim'_a \varepsilon'_i$ for all $i = 1, \dots, n$, and $pre(e_T) \models pre'(\varepsilon'_1) \vee \dots \vee pre'(\varepsilon'_n)$. Choose $\{\varepsilon'_1, \dots, \varepsilon'_n\} = \{e_p, e_{\neg p}\}$. Then $pre(e_T) = T \models p \vee \neg p = pre'(e_p) \vee pre'(e_{\neg p})$. $\mathcal{E}(e_T, e_{\neg p})$ similar.

Introduction

Action models

Syntax of Action Model Logic

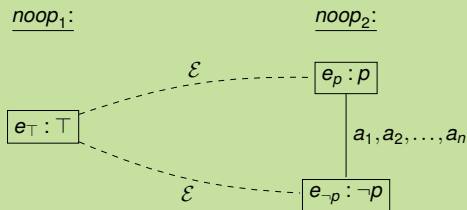
Semantics of Action Model Logic

Bisimilarity and Action Emulation

Validities and Axiomatisation

Summary

Example (Action emulation, ctd.)



- **Back:** Exemplarily for $\mathcal{E}(e_T, e_p)$ ($\mathcal{E}(e_T, e_{\neg p})$ similar): we have $e_p \sim'_a e_p$ and $e_p \sim'_a e_{\neg p}$ for all agents a . Exemplarily for $e_p \sim'_a e_p$ (again, $e_p \sim'_a e_{\neg p}$ similar). Need to find events $\varepsilon_1, \dots, \varepsilon_n$ such that $\mathcal{E}(\varepsilon_i, e_p)$ and $e_T \sim_a \varepsilon_i$ for all $i = 1, \dots, n$, and $pre'(e_p) \models pre(\varepsilon_1) \vee \dots \vee pre(\varepsilon_n)$. Choose $\{\varepsilon_1, \dots, \varepsilon_n\} = \{e_T\}$. Then $pre'(e_p) = p \models T = pre(e_T)$.

Introduction

Action models

Syntax of Action Model Logic

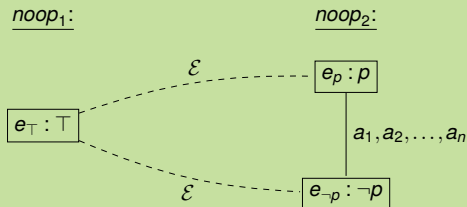
Semantics of Action Model Logic

Bisimilarity and Action Emulation

Validities and Axiomatization

Summary

Example (Action emulation, ctd.)



■ Pre:

- For (e_T, e_p) : $pre(e_T) \wedge pre'(e_p) = T \wedge p \equiv p$ is consistent.
- For $(e_T, e_{\neg p})$: $pre(e_T) \wedge pre'(e_{\neg p}) = T \wedge \neg p \equiv \neg p$ is consistent.

Introduction

Action
models

Syntax of
Action Model
Logic

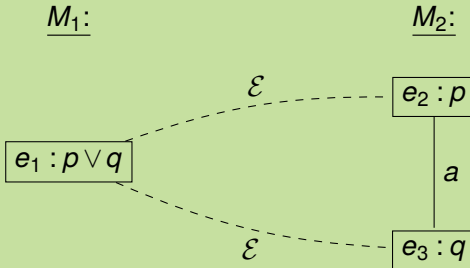
Semantics of
Action Model
Logic

**Bisimilarity
and Action
Emulation**

Validities and
Axiomatisation

Summary

Example (Action emulation, Ex. 2)



Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

**Bisimilarity
and Action
Emulation**

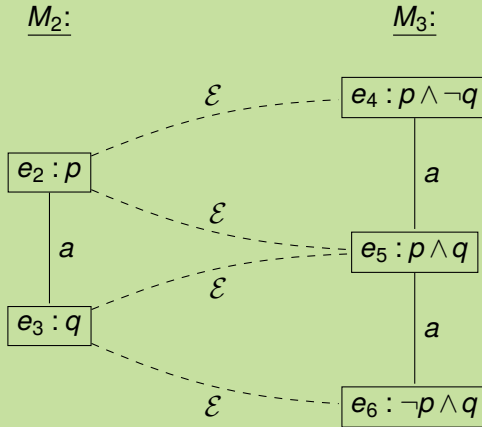
Validities and
Axiomatisation

Summary

Bisimilarity and Action Emulation



Example (Action emulation, Ex. 3)



Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

**Bisimilarity
and Action
Emulation**

Validities and
Axiomatization

Summary



Proposition (Bisimulations are emulations)

A bisimulation $\mathcal{B} : (M, e) \Leftrightarrow (M', e')$ is also an emulation.

Proof.

Easy. Homework.

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

**Bisimilarity
and Action
Emulation**

Validities and
Axiomatisati-
on

Summary

Proposition (Emulation guarantees bisimilarity)

Given an epistemic model \mathcal{M} and action models $M \rightleftharpoons M'$.
Then $\mathcal{M} \otimes M \rightleftharpoons \mathcal{M} \otimes M'$.

Proof.

Let $M = (E, \sim, pre)$ and $M' = (E', \sim', pre')$ with $\mathcal{E} : M \rightleftharpoons M'$.
Define $\mathcal{B} : \mathcal{M} \otimes M \rightleftharpoons \mathcal{M} \otimes M'$ as $\mathcal{B}((s, e), (s', e'))$ iff $s = s'$ and $\mathcal{E}(e, e')$. Show that \mathcal{B} is a total bisimulation between $\mathcal{M} \otimes M$ and $\mathcal{M} \otimes M'$.

- **Forth:** Let $(s, e) \sim_a (t, \varepsilon)$ and $\mathcal{B}((s, e), (s, e'))$. Then $s \sim_a t$, $e \sim_a \varepsilon$, and $\mathcal{E}(e, e')$.

Therefore, there are events $\varepsilon'_1, \dots, \varepsilon'_n$ such that $\mathcal{E}(e, \varepsilon'_1), \dots, \mathcal{E}(e, \varepsilon'_n)$ and $e' \sim'_a \varepsilon'_1, \dots, e' \sim'_a \varepsilon'_n$, and $pre(\varepsilon) \models pre'(\varepsilon'_1) \vee \dots \vee pre'(\varepsilon'_n)$. [...]

Introduction

Action models

Syntax of Action Model Logic

Semantics of Action Model Logic

Bisimilarity and Action Emulation

Validities and Axiomatisation

Summary

Proof (ctd.)

- **Forth:** [...] We know that $(t, \varepsilon) \in \mathcal{D}(\mathcal{M} \otimes M)$. So, $\mathcal{M}, t \models \text{pre}(\varepsilon)$, and hence $\mathcal{M}, t \models \text{pre}'(\varepsilon'_1) \vee \dots \vee \text{pre}'(\varepsilon'_n)$. So, there is an $1 \leq i \leq n$ such that $\mathcal{M}, t \models \text{pre}'(\varepsilon'_i)$. Therefore, $(t, \varepsilon'_i) \in \mathcal{D}(\mathcal{M} \otimes M')$. Furthermore, $\mathcal{B}((t, \varepsilon), (t, \varepsilon'_i))$ by definition of \mathcal{B} , and $(s, e') \sim_a (t, \varepsilon'_i)$, since $s \sim_a t$ and $e' \sim'_a \varepsilon'_i$.
- **Back:** Similar.
- **Valuations:** $\mathcal{B}((s, e), (s', e'))$ implies $s = s'$. Action applications do not affect the valuations. □

Remark: For action models with propositional preconditions, action emulation fully characterizes the effect of action application. I. e., if $\mathcal{M} \otimes M \Leftrightarrow \mathcal{M} \otimes M'$, then $M \Leftrightarrow M'$.

Introduction

Action
models

Syntax of
Action Model
Logic

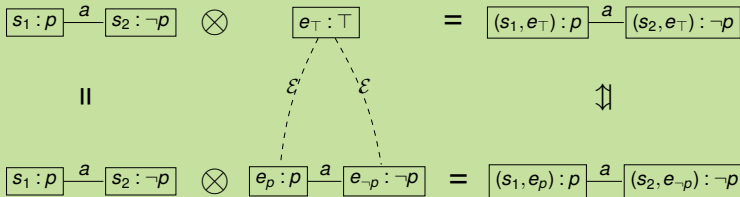
Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatization

Summary

Example (Emulation guarantees bisimilarity)





Validities and Axiomatisation

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisati-
on

Summary



Recall: In public announcement logic, $\langle \psi \rangle \varphi \rightarrow [\psi] \varphi$ is valid.

Question: Is $\langle \alpha \rangle \varphi \rightarrow [\alpha] \varphi$ also valid in action model logic?

Answer: No!

Reason: Nondeterminism. Potentially, after **some** outcome of α , φ is true, but not after **every** outcome of α .

Counterexample: $\varphi = K_a p$ and
 $\alpha = \text{Mayread} = (\text{Mayread}, e_1) \cup (\text{Mayread}, e_2) \cup (\text{Mayread}, e_3)$.
(After the outcome of Mayread in which Alice reads p , she knows p , but after the outcome where she does not read the letter, she does not know p).

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary



But: $[\alpha \cup \beta]\varphi \leftrightarrow [\alpha]\varphi \wedge [\beta]\varphi$ is valid.

↪ get rid of nondeterminism.

↪ assume no nondeterminism for the rest of this section.

↪ justification for formulating all principles of action model logic in terms of action models only (no nondeterministic choice).

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary



Proposition (atomic permanence)

$[M, e]p \leftrightarrow (pre(e) \rightarrow p)$ is valid.

Proposition (action and negation)

$[M, e]\neg\phi \leftrightarrow (pre(e) \rightarrow \neg[M, e]\phi)$ is valid.

Proposition (action and conjunction)

$[M, e](\phi \wedge \psi) \leftrightarrow ([M, e]\phi \wedge [M, e]\psi)$ is valid.

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary



Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

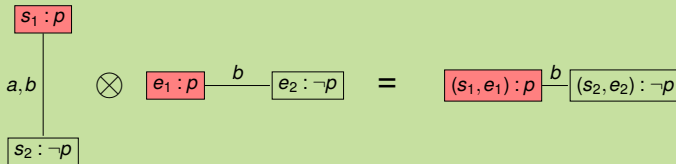
Summary

Question: What about public announcement logic principle/validity $[\varphi]K_a\psi \leftrightarrow (\varphi \rightarrow K_a[\varphi]\psi)$?

Answer: It does **not** directly generalise to action model logic.

That is, the formula $[M, e]K_a\psi \leftrightarrow (pre(e) \rightarrow K_a[M, e]\psi)$ is **not** valid (not even for deterministic $\alpha = (M, e)$!)

Example (Model (Before, s_1) \otimes (Read, e_1))



On the one hand:

- Before, $s_1 \models p \rightarrow K_b[\text{Read}, e_1]p$ since
 - Before, $s_1 \models [\text{Read}, e_1]p$ since
 - Before, $s_1 \models \text{pre}(e_1)$ implies Before \otimes Read, $(s_1, e_1) \models p$, and
 - Before, $s_2 \models [\text{Read}, e_1]p$ since
 - Before, $s_2 \not\models \text{pre}(e_1)$.

Introduction

Action models

Syntax of Action Model Logic

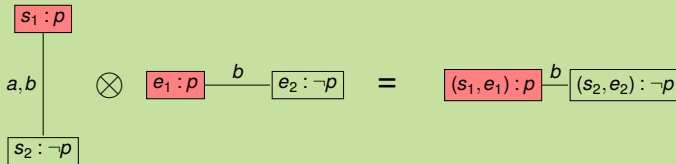
Semantics of Action Model Logic

Bisimilarity and Action Emulation

Validities and Axiomatisation

Summary

Example (Model (Before, s_1) \otimes (Read, e_1))



On the other hand:

- Before, $s_1 \not\models [\text{Read}, e_1]K_b p$ since
 - Before, $s_1 \models \text{pre}(e_1)$, but
 - Before \otimes Read, $(s_1, e_1) \not\models K_b p$.

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary

Example (Model (Before, s_1) \otimes (Read, e_1), ctd.)

Before, $s_1 \not\models [\text{Read}_a, e_1]K_b p \leftrightarrow (\text{pre}(e_1) \rightarrow K_b[\text{Read}_a, e_1]p)$.

Hence, $[M, e]K_a \varphi \leftrightarrow (\text{pre}(e) \rightarrow K_a[M, e]\varphi)$ is not valid!

Intuition: Agent b may mistake action (Read $_a, e_1$) for action (Read $_a, e_2$) when observing it. Hence, when observing (Read $_a, e_1$), he does not learn that p is true, but also considers it possible that agent a just learned $\neg p$.

Remark: Agent b **does observe** that (Read $_a, e_1$) **or** (Read $_a, e_2$) happens; he just cannot distinguish between them.

Hypothetically, if for both actions (Read $_a, e_1$) **and** (Read $_a, e_2$), agent b knew that they produce p , then after (Read $_a, e_1$), agent b would also know that p is true.

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary

This provides intuition for the following proposition:

Proposition (action and knowledge)

$[M, e]K_a\varphi \leftrightarrow (pre(e) \rightarrow \bigwedge_{e \sim_a \varepsilon} K_a[M, \varepsilon]\varphi)$ is valid.

Proof.

We prove the dual: $\langle M, e \rangle \hat{K}_a\varphi \leftrightarrow (pre(e) \wedge \bigvee_{e \sim_a \varepsilon} \hat{K}_a\langle M, \varepsilon \rangle\varphi)$ is valid. Let $\mathcal{M} = (S, \sim, V)$ and $M = (E, \sim, pre)$.

- (\Rightarrow) Assume that $\mathcal{M}, s \models \langle M, e \rangle \hat{K}_a\varphi$. Then $\mathcal{M}, s \models pre(e)$ and $\mathcal{M} \otimes M, (s, e) \models \hat{K}_a\varphi$. Then there is a $(t, \varepsilon) \in S \times E$ such that $(s, e) \sim_a (t, \varepsilon)$ and $\mathcal{M} \otimes M, (t, \varepsilon) \models \varphi$. Thus, $s \sim_a t$ and $e \sim_a \varepsilon$. Moreover, $\mathcal{M}, t \models \langle M, \varepsilon \rangle\varphi$. With $s \sim_a t$, we get $\mathcal{M}, s \models \hat{K}_a\langle M, \varepsilon \rangle\varphi$.

So, with $e \sim_a \varepsilon$, we get $\mathcal{M}, s \models \bigvee_{e \sim_a \varepsilon} \hat{K}_a\langle M, \varepsilon \rangle\varphi$.

- (\Leftarrow) [...]

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary

Proof (ctd.)

We prove the dual: $\langle M, e \rangle \hat{K}_a \varphi \leftrightarrow (pre(e) \wedge \bigvee_{e \sim_a \varepsilon} \hat{K}_a \langle M, \varepsilon \rangle \varphi)$ is valid. Let $\mathcal{M} = (S, \sim, V)$ and $M = (E, \sim, pre)$.

- (\Rightarrow) [...]
- (\Leftarrow) Assume that $\mathcal{M}, s \models pre(e)$ and there is an event $\varepsilon \in E$ with $e \sim_a \varepsilon$ and $\mathcal{M}, s \models \hat{K}_a \langle M, \varepsilon \rangle \varphi$. Then, $(s, e) \in \mathcal{D}(\mathcal{M} \otimes M)$ and there is a state $t \in S$ with $s \sim_a t$ and $\mathcal{M}, t \models \langle M, \varepsilon \rangle \varphi$. Thus $\mathcal{M}, t \models pre(\varepsilon)$, and $(t, \varepsilon) \in \mathcal{D}(\mathcal{M} \otimes M)$, and $(\mathcal{M} \otimes M, (t, \varepsilon)) \models \varphi$. With $s \sim_a t$ and $e \sim_a \varepsilon$, we get $(s, e) \sim_a (t, \varepsilon)$. Hence, $\mathcal{M} \otimes M, (s, e) \models \hat{K}_a \varphi$.
So, $\mathcal{M}, s \models \langle M, e \rangle \hat{K}_a \varphi$. □

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary

Proposition (Actions and common knowledge)

Given an action model (M, e) and formulas χ_ε for all $\varepsilon \sim_B e$. If for all $a \in B$ and for all $\ell \sim_a \varepsilon$, $\models \chi_\varepsilon \rightarrow [M, \varepsilon]\varphi$ and $\models (\chi_\varepsilon \wedge \text{pre}(\varepsilon)) \rightarrow K_a \chi_\ell$, then $\models \chi_e \rightarrow [M, e]C_B \varphi$.

Proof.

Let $M = (E, \sim, \text{pre})$. We need to show $\models \chi_e \rightarrow [M, e]C_B \varphi$. Assume an arbitrary (\mathcal{M}, s) such that $\mathcal{M}, s \models \chi_e$, and assume that $\mathcal{M}, s \models \text{pre}(e)$. Then we need to show that $(\mathcal{M} \otimes M, (s, e)) \models C_B \varphi$. Assume an arbitrary state $(u, \ell) \in \mathcal{D}(\mathcal{M} \otimes M)$ that is B -accessible from (s, e) . We show that $(\mathcal{M} \otimes M, (u, \ell)) \models \varphi$ by induction on the path length from (s, e) to (u, ℓ) . We prove the stronger statement $(\mathcal{M} \otimes M, (u, \ell)) \models \varphi$ and $\mathcal{M}, u \models \chi_\ell$. [...]

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary

Proof (ctd.)

- **Base case ($n = 0$):** Follows from $\models \chi_\varepsilon \rightarrow [M, \varepsilon]\varphi$ for $\varepsilon = e$, applied to \mathcal{M}, s , and from assumptions $\mathcal{M}, s \models \chi_e$ and $\mathcal{M}, s \models pre(e)$.
- **Inductive case (from n to $n + 1$):** There is a state (t, ε) such that $(s, e) \sim_B (t, \varepsilon) \sim_a (u, \ell)$, where the path linking (s, e) to (t, ε) has length n . With the induction hypothesis, we get $(\mathcal{M} \otimes M, (t, \varepsilon)) \models \varphi$ and $\mathcal{M}, t \models \chi_\varepsilon$. With $\mathcal{M}, t \models \chi_\varepsilon$ and $\mathcal{M}, t \models pre(\varepsilon)$ and assumption $\models (\chi_\varepsilon \wedge pre(\varepsilon)) \rightarrow K_a \chi_\ell$, we get $\mathcal{M}, t \models K_a \chi_\ell$. With $t \sim_a u$, we get $\mathcal{M}, u \models \chi_\ell$. With assumed validity $\models \chi_\varepsilon \rightarrow [M, \varepsilon]\varphi$, we get $\mathcal{M}, u \models [M, \ell]\varphi$. With $(u, \ell) \in \mathcal{D}(\mathcal{M} \otimes M)$, we get $\mathcal{M}, u \models pre(\ell)$. Hence, $(\mathcal{M} \otimes M, (u, \ell)) \models \varphi$. □

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary



Axioms and inference rules for action model logic **AMC**:

- all axioms and rules of **S5C** with common knowledge
- $[M, e]p \leftrightarrow (pre(e) \rightarrow p)$ (Atomic permanence)
- $[M, e]\neg\phi \leftrightarrow (pre(e) \rightarrow \neg[M, e]\phi)$ (Action + negation)
- $[M, e](\phi \wedge \psi) \leftrightarrow ([M, e]\phi \wedge [M, e]\psi)$ (Action + conj.)
- $[M, e]K_a\phi \leftrightarrow (pre(e) \rightarrow \bigwedge_{e \sim_a \varepsilon} K_a[M, \varepsilon]\phi)$ (Action + knowl.)
- $[M, e][M', e']\phi \leftrightarrow ((M, e); (M', e'))\phi$ (Composition)
- $[\alpha \cup \beta]\phi \leftrightarrow [\alpha]\phi \wedge [\beta]\phi$ (Nondeterministic choice)
- From ϕ , infer $[M, e]\phi$ (Necessitation of $[M, e]$)
- Given action model (M, e) and χ_ε for all $\varepsilon \sim_B e$. If for all $a \in B$ and $\ell \sim_a \varepsilon$, $\chi_\varepsilon \rightarrow [M, \varepsilon]\phi$ and $(\chi_\varepsilon \wedge pre(\varepsilon)) \rightarrow K_a\chi_\ell$, then infer $\chi_e \rightarrow [M, e]C_B\phi$ (Action + common knowledge)

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary



Theorem

*The axiomatisation **AMC** is sound and complete for the set of all valid formulas in $\mathcal{L}_{KC\otimes}$.* □

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisati-
on

Summary

Example

We show that $\vdash [\text{Read}_a, e_1]K_a p$:

- 1 $p \rightarrow p$ (prop. taut.)
- 2 $[\text{Read}_a, e_1]p \leftrightarrow (p \rightarrow p)$ (atomic permanence, $\text{pre}(e_1) = p$)
- 3 $[\text{Read}_a, e_1]p$ (1, 2, prop. reasoning)
- 4 $K_a[\text{Read}_a, e_1]p$ (3, necc. of K_a)
- 5 $p \rightarrow K_a[\text{Read}_a, e_1]p$ (4, prop. reasoning, weakening)
- 6 $[\text{Read}_a, e_1]K_a p \leftrightarrow (p \rightarrow \bigwedge_{\varepsilon \sim_a e_1} K_a[\text{Read}_a, \varepsilon]p)$ (action + knowledge, $[e_1]_{\sim_a} = \{e_1\}$)
- 7 $[\text{Read}_a, e_1]K_a p$ (5, 6, prop. reasoning)

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisation

Summary



Summary

Introduction

Action
models

Syntax of
Action Model
Logic

Semantics of
Action Model
Logic

Bisimilarity
and Action
Emulation

Validities and
Axiomatisati-
on

Summary



- **Action models** allow more epistemic change than just public announcements.
- Action models similar to Kripke structures. State update by **product update** operator.
- **Emulous** action models are interchangeable.
- **Axiomatization** similar to public announcement logic. Actions and (common) knowledge slightly trickier.

Introduction

Action models

Syntax of Action Model Logic

Semantics of Action Model Logic

Bisimilarity and Action Emulation

Validities and Axiomatization

Summary