

# Multi-Agent Systems

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## Course outline



- 1 Introduction
- 2 Agent-Based Simulation
- 3 Agent Architectures
- 4 Beliefs, Desires, Intentions
- 5 Norms and Duties
- 6 Communication and Argumentation
- 7 Coordination and Decision Making

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## Outline



- Modeling agents exchanging arguments
  - Argumentation frameworks
  - Semantics
  - Algorithms

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## Dispute I



- A: My government cannot negotiate with your government because your government does not even recognize my government.
- B: Your government does not recognize my government either.
- A: But your government is a terrorist government.
- Which arguments should be accepted?

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- **A:** Ralph goes fishing, because it is sunday.
  - **B:** Ralph does not go fishing, because it is Mother's day, so he visits his parents.
  - **C:** Ralph cannot visit his parents, because it is a leap year, so they are on vacation.
  - Which arguments should be accepted?
- ⇒ Content does not seem to matter but structure does!

- A statement is believable if it can be argued successfully against attacking arguments.
- Whether or not a rational agent believes in a statement depends on whether or not the argument supporting this statement can be successfully defended against the counterarguments.

We can decide what to believe while looking at arguments at the abstract level (Dung, 1995):

- Disregarding internal structures of arguments
- Focus on the attack relation between arguments  
( $a, b, c, d, \dots$ ):  **$a$  attacks  $b$**  or  $a \rightsquigarrow b$
- Not concerned with the origin of arguments or the attack relation

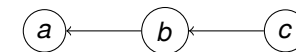
### Abstract argumentation framework

An **argumentation framework** is a pair  $\mathcal{AF} = (Arg, \rightsquigarrow)$  where  $Arg$  is a set of arguments and  $\rightsquigarrow \subseteq Arg \times Arg$ . We say that  $a \in Arg$  attacks  $b \in Arg$  iff  $(a, b) \in \rightsquigarrow$ .

- Remember:
  - **A:** Ralph goes fishing, because it is sunday.
  - **B:** Ralph does not go fishing, because it is Mother's day, so he visits his parents.
  - **C:** Ralph cannot visit his parents, because it is a leap year, so they are on vacation.

- Representation as an argumentation framework:

$$\mathcal{AF} = \langle \{a, b, c\}, \{(b, a), (c, b)\} \rangle,$$



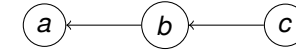
- **Argument-based semantics** get as input an argumentation framework and output zero or more sets of acceptable arguments.

## Definition: Labelling

Let  $\mathcal{AF} = (Arg, \rightsquigarrow)$  be an argumentation framework. A **labelling** of  $\mathcal{AF}$  is a total function  $\mathcal{Lab} : Arg \rightarrow \{in, out, undec\}$ . The set of all labellings will be denoted by  $\mathcal{L}(\mathcal{AF})$ .

- $in(\mathcal{Lab}) = \{a \mid \mathcal{Lab}(a) = \mathbf{in}\}$
- $out(\mathcal{Lab}) = \{a \mid \mathcal{Lab}(a) = \mathbf{out}\}$
- $undec(\mathcal{Lab}) = \{a \mid \mathcal{Lab}(a) = \mathbf{undec}\}$
- To refer to a labelling  $\mathcal{Lab}$  we will also write  $\langle in(\mathcal{Lab}), out(\mathcal{Lab}), undec(\mathcal{Lab}) \rangle$

$$\mathcal{AF} = \langle \{a, b, c\}, \{(b, a), (c, b)\} \rangle,$$



$$\mathcal{L}(\mathcal{AF}) = \{ \langle \emptyset, \emptyset, \{a, b, c\} \rangle, \langle \emptyset, \{a\}, \{b, c\} \rangle, \dots \}$$

- How to identify the appropriate labellings?
- E.g., we do not want to accept both  $a$  and  $b$ , thus if  $\mathcal{Lab}(a) = \mathbf{in}$  then  $\mathcal{Lab}(b) \neq \mathbf{in}$ .

## Definition: Admissible labelling

### Definition

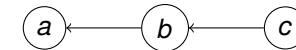
Let  $\mathcal{Lab}$  be a labelling of argumentation framework  $\mathcal{AF}$ . An **in**-labelled argument is said to be **legally in** iff all its attackers are labelled **out**. An **out**-labelled argument is said to be **legally out** iff it has at least one attacker that is labelled **in**.

### Definition

Let  $\mathcal{AF}$  be an argumentation framework. An **admissible labelling** is a labelling where each **in**-labelled argument is legally **in** and each **out**-labelled argument is legally **out**.

## Application to initial example

$$\mathcal{AF} = \langle \{a, b, c\}, \{(b, a), (c, b)\} \rangle,$$



### Admissible labellings

- $\langle \emptyset, \emptyset, \{a, b, c\} \rangle$
- $\langle \{a, c\}, \{b\}, \emptyset \rangle$

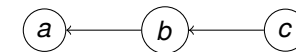
## Definition

Given an argumentation framework  $\mathcal{AF} = (Arg, \rightsquigarrow)$ , a **labelling semantics**  $S$  associates with  $\mathcal{AF}$  a subset of  $\mathcal{L}(\mathcal{AF})$ , denoted as  $\mathcal{L}_S(\mathcal{AF})$ .

## Definition

Let  $\mathcal{AF} = (Arg, \rightsquigarrow)$  be an argumentation framework and  $\mathcal{Lab} : Arg \rightarrow \{in, out, undec\}$  be a total function. We say that  $\mathcal{Lab}$  is a **complete labelling** iff it satisfies the following:  
 $\forall a \in Arg : (\mathcal{Lab}(a) = \mathbf{out} \leftrightarrow \exists b \in Arg : (b \rightsquigarrow a \wedge \mathcal{Lab}(b) = \mathbf{in}))$   
 $\forall a \in Arg : (\mathcal{Lab}(a) = \mathbf{in} \leftrightarrow \forall b \in Arg : (b \rightsquigarrow a \rightarrow \mathcal{Lab}(b) = \mathbf{out}))$

$$\mathcal{AF} = \langle \{a, b, c\}, \{(b, a), (c, b)\} \rangle,$$



## Complete labellings:

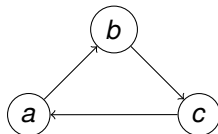
1  $\langle \{a, c\}, \{b\}, \emptyset \rangle$

Why not  $\langle \emptyset, \emptyset, \{a, b, c\} \rangle$ ?

# Bert, Ernie, and Elmo

- **A**: Bert says that Ernie is unreliable, therefore everything that Ernie says cannot be relied on.
- **B**: Ernie says that Elmo is unreliable, therefore everything that Elmo says cannot be relied on.
- **C**: Elmo says that Bert is unreliable, therefore everything that Bert says cannot be relied on.

$$\mathcal{AF} = \langle \{a, b, c\}, \{(a, b), (b, c), (c, a)\} \rangle,$$



## Complete labellings:

1  $\mathcal{Lab}_1 : \langle \emptyset, \emptyset, \{a, b, c\} \rangle$

# Nixon Diamond

- **A**: Nixon is a pacifist, because he is a quaker.
- **B**: Nixon is not a pacifist, because he is a republican.

$$\mathcal{AF} = \langle \{a, b\}, \{(a, b), (b, a)\} \rangle,$$



## Complete labellings:

1  $\mathcal{Lab}_1 : \langle \emptyset, \emptyset, \{a, b\} \rangle$

2  $\mathcal{Lab}_2 : \langle \{a\}, \{b\}, \emptyset \rangle$

3  $\mathcal{Lab}_3 : \langle \{b\}, \{a\}, \emptyset \rangle$

⇒ Three reasonable positions a rational agent can take.

### Definition

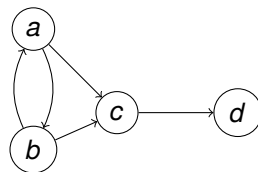
Let  $\mathcal{AF}$  be an argumentation framework. The **grounded labelling** of  $\mathcal{AF}$  is a complete labelling  $\mathcal{Lab}$  where  $in(\mathcal{Lab})$  is minimal w.r.t. set inclusion.

- Grounded semantics picks the complete labelling with minimal **in**, minimal **out**, and maximal **undec**.
- Intuitively, the arguments in **in** are those that must be accepted by every rational agent.
- These arguments are in the **in** set of every complete labelling.
- The grounded labelling coincides with the intersection of all complete labellings.
- The grounded labelling is unique.

### Definition

Let  $\mathcal{AF}$  be an argumentation framework. The **preferred labelling** of  $\mathcal{AF}$  is a complete labelling  $\mathcal{Lab}$  where  $in(\mathcal{Lab})$  is maximal w.r.t. set inclusion.

- Preferred semantics picks the complete labelling with maximal **in**, maximal **out**, and minimal **undec**.
- For every argumentation framework at least one preferred labelling exists.

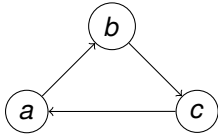


- Only ground labelling:  $\langle \emptyset, \emptyset, \{a, b, c, d\} \rangle$
- Preferred labelling:  $\langle \{a, d\}, \{b, c\}, \emptyset \rangle, \langle b, d \rangle, \{a, c\}, \emptyset \rangle$
- Here: Ground labelling is not among the preferred labellings and non of the preferred labellings is the ground labelling. Also, it is not the case that the ground labelling coincides with the intersection of all preferred labellings.

### Definition

Let  $\mathcal{Lab}$  be a labelling of an argumentation framework  $\mathcal{AF}$ .  $\mathcal{Lab}$  is a **stable labelling** of  $\mathcal{AF}$  iff it is a complete labelling with  $\text{undec}(\mathcal{Lab}) = \emptyset$ .

- Stable semantics decides for every argument if it is **in** or **out**.
- As it minimizes **undec** it maximizes **in** and **out**. Thus, every stable labelling is a preferred labelling.
- But not vice versa: Whereas a preferred labelling always exists, the existence of a stable labelling is not guaranteed.



## Complete labellings:

1  $\mathcal{Lab}_1 : \langle \emptyset, \emptyset, \{a, b, c\} \rangle$

$\Rightarrow \mathcal{Lab}_1$  is complete, ground, preferred, but not stable.

- Given an argument A and an argumentation framework  $\mathcal{AF}$ , is A in the **in** set of  $\mathcal{AF}$ 's ground labelling?
  - **Skeptical** acceptance of A: Corresponds to the question if A is **in** in all complete labellings.
- Given an argument A and an argumentation framework  $\mathcal{AF}$ , is A in the **in** set of some of  $\mathcal{AF}$ 's preferred labellings?
  - **Credulous** acceptance of A

# Partial labelling

## Definition

A **partial labelling** is a partial function  $\mathcal{Lab} : \text{Args} \rightarrow \{\text{in}, \text{out}\}$  such that

- if  $\mathcal{Lab}(A) = \text{in}$  then for each attacker B  $\mathcal{Lab}(B) = \text{out}$
- if  $\mathcal{Lab}(A) = \text{out}$  then for some attacker B  $\mathcal{Lab}(B) = \text{in}$
- Partial labellings are admissible labellings
- A partial labelling  $\mathcal{Lab}$  can be extended to a complete labelling  $\mathcal{Lab}' \supseteq \mathcal{Lab}$
- For each complete labelling  $\mathcal{Lab}'$  there exists a partial labelling  $\mathcal{Lab} \subseteq \mathcal{Lab}'$  (just remove the **undec** labels)

# Grounded labelling: Algorithm

## Definition

$\text{extendin}(\mathcal{Lab}) = \mathcal{Lab} \cup \{(A, \text{in}) \mid \forall B[B \rightsquigarrow A \rightarrow \mathcal{Lab}(B) = \text{out}]\}$   
 $\text{extendout}(\mathcal{Lab}) = \mathcal{Lab} \cup \{(A, \text{out}) \mid \exists B[B \rightsquigarrow A \wedge \mathcal{Lab}(B) = \text{in}]\}$   
 $\text{extendinout}(\mathcal{Lab}) = \text{extendin}(\mathcal{Lab}) \circ \text{extendout}(\mathcal{Lab})$

- If  $\mathcal{Lab}$  is a partial labelling, then  $\text{extendin}(\mathcal{Lab})$ ,  $\text{extendout}(\mathcal{Lab})$ ,  $\text{extendinout}(\mathcal{Lab})$  are partial labellings.

**function** GROUNDLABELLING( $\mathcal{AF}$ )

$L \leftarrow \emptyset$

**repeat**

$L_{old} \leftarrow L$

$L \leftarrow \text{extendin}(L)$

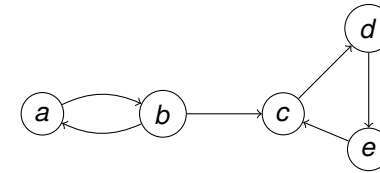
$L \leftarrow \text{extendout}(L)$

**until**  $L = L_{old}$

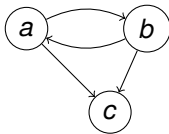
**return**  $L \cup \{(A, \text{undec}) \mid (A, \text{in}) \notin L \text{ and } (A, \text{out}) \notin L\}$

**end function**

- **Idea:** Take the other's opinion and then derive a contradiction:
  - Proponent (M) makes a statement (A)
  - Opponent (S) derives from A more statements M will be committed to
  - S aims at letting M commit himself to a contradiction
- **Dialog game**
  - M starts and claims the existence of a reasonable position (admissible labelling) in which a particular argument is accepted (labelled **in**).
  - S confronts M with the consequences of M's own position, and asks M to resolve these consequences.
  - S wins if she leads M to a contradiction.
- If M wins then his argument is in the **in** set of an admissible labelling, and thus in the **in** of a preferred labelling.



- M: in(D) *I have an admissible labelling in which D is in*
- S: out(C) *But then in your labelling C is out. Why?*
- M: in(B) *Because B is in*
- S: out(A) *But then A must be out. Why?*
- M: in(B) *Because B is in.*



- M: in(C) *I have an admissible labelling in which C is in*
- S: out(A) *But then in your labelling A is out. Why?*
- M: in(B) *Because B is in*
- S: out(B) *But B must be out!*

### Definition

Let  $\mathcal{AF} = (Arg, \rightsquigarrow)$  be an argumentation framework. An

**admissible discussion** is a sequence of moves

$[\Delta_1, \dots, \Delta_n] (n \geq 0)$  such that:

- each move  $\Delta_i (1 \leq i \leq n)$  where  $i$  is odd is called M-move and is of the form  $in(A)$
- each move  $\Delta_i (1 \leq i \leq n)$  where  $i$  is even is called S-move and is of the form  $out(A)$
- for each S-move  $\Delta_i = out(A) (2 \leq i \leq n)$  there exists an M-move  $\Delta_j = in(B) (j < i)$  such that A attacks B
- for each M-move  $\Delta_i = in(A) (3 \leq i \leq n)$  it holds that  $\Delta_{i-1}$  is of the form  $out(B)$ , where A attacks B
- there exist no two S-moves  $\Delta_i = \Delta_j$  with  $i \neq j$

### Definition

An admissible discussion  $[\Delta_1, \dots, \Delta_n]$  is said to be **finished** iff

- 1 There exists no  $\Delta_{n+1}$  such that  $[\Delta_1, \dots, \Delta_n, \Delta_{n+1}]$  is an admissible discussion, or there exists a M-move and a S-move containing the same argument
- 2 No subsequence of the discussion is finished.

### Definition

A finished admissible discussion is **won** by player S if there exist a M-move and a S-move containing the same argument. Otherwise, it is **won** by the player making the last move.

### Theorem

Let  $g$  be an admissible discussion won by M and let  $\mathcal{Lab} : Ar \rightarrow \{\mathbf{in}, \mathbf{out}, \mathbf{undec}\}$  be a function defined as follows.

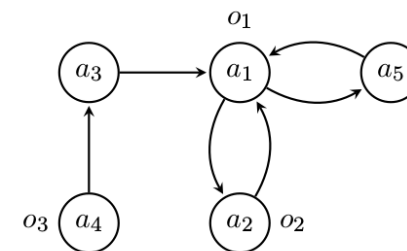
For every argument  $B \in Ar$ :

- $\mathcal{Lab}(B) = \mathbf{in}$  if  $B$  was labeled in during  $g$
- $\mathcal{Lab}(B) = \mathbf{out}$  if  $B$  was labeled out during  $g$
- $\mathcal{Lab}(B) = \mathbf{undec}$  otherwise

Then  $\mathcal{Lab}$  is an admissible labelling.

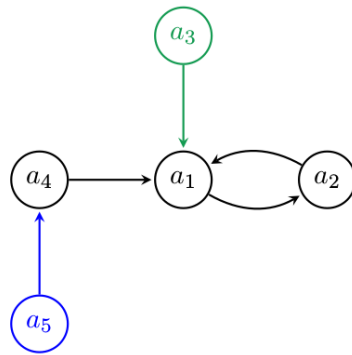
- Thus, if there is a winning game for M defending A then A is in the **in** set of some preferred labelling (add **undec** arguments to **in** as long as possible).

- Can be used to decide what to do next.
- Can be used to find perfect matchings [3]
  - Arg: The couples
  - $(m_1, w_1) \rightsquigarrow (m_2, w_2)$  iff
    - $m_1 = m_2$  and  $m_1$  prefers  $w_2$  to  $w_1$ , or
    - $w_1 = w_2$  and  $w_1$  prefers  $m_1$  to  $m_2$
- Ressource allocation
  - Arg: Pairs  $(agent, task)$
  - $(agent_i, task_i) \rightsquigarrow (agent_j, task_j)$  iff one of:
    - $(agent_i, task_i)$  is preferred to  $(agent_j, task_j)$
    - $(agent_i, task_i)$  excluded  $(agent_j, task_j)$
    - Agent is unable to do  $task_j$  (then self attack of  $(agent_i, task_i)$ )
- Can be used to compute the set of arguments an agent should utter / keep for itself (Persuasion).

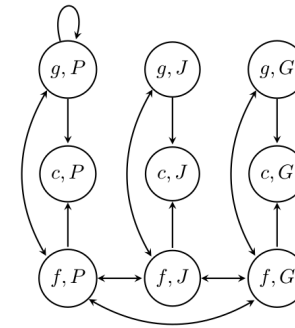


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- In abstract argumentation systems all arguments are equally strong—relaxation  
 $\leadsto$  **Preference-based argumentation systems** (e.g., Amgoud et al. 1998f) model preference (weights) of arguments.
- Acceptability of arguments can depend on the target audience (e.g., newspaper vs. scientific article)  
 $\leadsto$  **Value-based argumentation systems** (Bench-Capon et al, 2003ff)
- Arguments in abstract argumentation systems do not have an internal (logical) structure  
 $\leadsto$  **Deductive argumentation systems**

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  - Distributed Constraint Satisfaction
  - Auctions and Markets
  - Cooperative Game Theory

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