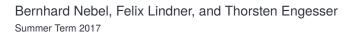
## Multi-Agent Systems

Albert-Ludwigs-Universität Freiburg





## Course outline

### 1 Introduction

- 2 Agent-Based Simulation
- 3 Agent Architectures
- 4 Beliefs, Desires, Intentions
  - The GOAL Agent Programming Language
  - Introduction to Modal Logics
  - Epistemic Logic
    - Knowledge, Belief, Group knowledge
    - Dynamic Knowledge and Puzzles
  - BDI Logic
- 5 Norms and Duties
- 6 Communication and Argumentation
- Coordination and Decision Making



# Recap and Overview

#### Last week

- The language of modal logics
- Kripkean semantics for modal logics
- Problems you are able to deal with:
  - Model Checking: Checking truth of formulas in a possible world in a Kripke model.
  - Theorem Proving: Checking validity of formulas w.r.t. a class of Kripke models.

#### This week

- The logic of knowledge (and belief)
  - Logical properties of knowledge (and belief)
  - Knowledge of groups of agents
  - Dynamics of knowledge and puzzles (Thursday)

- HEBURG
- Sophisticated modes of social behavior require the ability to "put oneself in the position of someone else"
- Varieties of knowledge
  - Knowledge about others' knowledge:
    - First order: "John knows that the sun is shining"
    - Second order: "John knows that Mary knows that the sun is shining"
    - Third order: "John knows that Mary knows that Peter knows that the sun is shining"
    - ...
  - Knowledge about one's own knowledge
    - Positive introspection: "I know that I know that the sun is shining"
    - Negative introspection: "I know that I don't know that the sun is shining"



Video: False Belief Task

Nebel, Lindner, Engesser - MAS

- FREBURG
- Belief is the attitute of assent towards the truth of particular propositions.
- Knowledge is true justified belief (Plato).
  - Justification: Evidence, or support, for your belief. I.e., if you just claim some truth without evidence, this does not count as knowledge.
- This definition is challenged by philosophical arguments (viz., by so-called Gettier cases).
- Standard epistemic logic is much more pragmatic, though:  $\approx$  knowledge is true belief.



- $K_i \varphi$ : Agent *i* knows  $\varphi$ .
- $B_i \varphi$ : Agent *i* believes  $\varphi$ .
- Some authors also write K(i)(p) or iKp resp. B(i)(p) or iBp.
- One distinguishes the logic of knowledge (epistemic logic) from the logic of belief (doxastic logic). We will discuss empistemic logic and refer to doxastic logic when the distinction is interesting to us.



## Def. Epistemically Accessible, Epistemic Alternative

A particular world w' is epistemically accessible to an agent *i* in world *w* iff the set of all propositions *p* that agent *i* knows in *w* are compatible with all true propositions in w'. All such worlds w' are considered epistemic alternatives.

### Example

If Mary knows only one thing, that she exists. This means that the actual world bears the epistemic accessibility relation for Mary to any world in which she exists. All worlds in which she exists are epistemic alternatives for her.

We also say that from what Mary knows, the epistemic alternatives are epistemically indistinguishable to her.

Agent *i* knows  $\varphi$  in world *w* iff.  $\varphi$  is true in all worlds *w'* epistemically accessible to *w* for *i*:

■ 
$$M, w \models K_i \varphi$$
 iff. for all  $w'$  s.th.  $(w, w') \in R(K_i), M, w' \models \varphi$ 

Agent *i* believes  $\varphi$  in world *w* iff.  $\varphi$  is true in all worlds *w'* doxastically accessible to *w* for *i*:

■ 
$$M, w \models B_i \varphi$$
 iff. for all  $w'$  s.th.  $(w, w') \in R(B_i), M, w' \models \varphi$ 

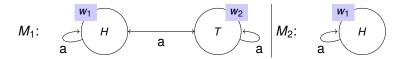
Additionally:

$$M, w \models \hat{K}_i \varphi \text{ iff. } M, w \models \neg K_i \neg \varphi.$$
$$M, w \models \hat{B}_i \varphi \text{ iff. } M, w \models \neg B_i \neg \varphi.$$



### Quote [Hintikka & Halonen 98]

When you know that S, you can legitimately omit from consideration all possibilities under which it is not the case that S. In other words you can restrict your attention to the situations in which it is true that S.



$$\blacksquare M_1, w_1 \models \neg K_a H \land \neg K_a T$$

 $\blacksquare M_2, w_1 \models K_a H$ 



- Some sessions ago we agreed on classifying knowledge as S5 modality, viz.,:
  - K-axiom:  $K_i(\varphi \rightarrow \psi) \rightarrow (K_i \varphi \rightarrow K_i \psi)$
  - T-axiom:  $K_i \phi \rightarrow \phi$
  - 4-axiom:  $K_i \phi \rightarrow K_i K_i \phi$
  - **5**-axiom:  $\neg K_i \phi \rightarrow K_i \neg K_i \phi$
- T was considered inappropriate for belief. Instead, the weaker axiom D was considered appropriate:

D-axiom: 
$$B_i \phi \rightarrow \neg B_i \neg \phi$$



 $\kappa_i(\phi o \psi) o (\kappa_i \phi o \kappa_i \psi)$ 

- Objection: Logical Omniscience
  - The agent knows all implications of its knowledge.
  - The agent knows all tautologies.
- Is there a way out?
  - Not if we stick to normal modal logics. Approaches exist based on generalizations of Kripke models (impossible worlds). ⇒We will not go into detail. If you are interested, see Fagin et al., 1995 [2].



 $K_i \phi o \phi$ 

- Uncontroversial for epistemic logic. Indeed, KT is considered weakest system for knowledge.
- $K_a K_b \varphi \models_{\mathbf{KT}} K_a \varphi$ , called transmissibility of knowledge. You know everything you know that others know.

$$K_a(K_b \phi \to \phi) \to (K_a K_b \phi \to K_a \phi) \text{ (K-Axiom)}$$

$$\top \to (K_a K_b \varphi \to K_a \varphi) \Rightarrow \models_{\mathsf{KT}} (K_a K_b \varphi \to K_a \varphi) \quad \Box$$

■ Do you also believe everything you believe that others believe? ⇒Doxastic: Uncontroversial that it does not hold. Weaker axiom D instead.



### $K_i \phi ightarrow \neg K \neg \phi$

- Epistemic: Axiom T already entails axiom D.
- Doxastic: Considered as a substitute for T. Psychological objection: People do hold contradictory beliefs.



### $K_i \phi ightarrow K_i K_i \phi$

- Doxastic: Uncontroversial.
- Epistemic:
  - Objection I: So-called KK-regress: Agents are required to have an infinite number of knowledge.
  - Objection IIa: A corollary of the axiom is ¬K<sub>i</sub>K<sub>i</sub>φ → ¬K<sub>i</sub>φ. But it seems possible to have knowledge that comes into ones mind only after one gets some hints.
  - Objection IIb: Given  $K\phi \rightarrow B\phi$  it holds that  $K\phi \rightarrow BK\phi$ . Thus, one only knows propositions one believes to know.

However, as Hintikka notes, "Knowing to know differs only in words from knowing." In system **KT4** we have  $K_i K_i \varphi \rightarrow K_i \varphi$ ,  $K_i \varphi \rightarrow K_i K_i \varphi$ , hence  $K_i K_i \varphi \leftrightarrow K_i \varphi$ .



 $\neg K_i \varphi \rightarrow K_i \neg K_i \varphi$ 

• Objection: A corollary is  $K_i \phi \lor K_i \neg K_i \phi$  ( $\equiv_{Def.}$  awareness). No room for ignorance! Consider John living in 17th century: According to axiom 5, John either knew Einstein's theory of relativity, or he knew that he does not know Einstein's theory of relativity. In fact, it is more appropriate to claim that John was not aware.

## Axiom B

From reflexivity (T) and Euclideanness (5) follows symmetry (B):  $\neg \phi \rightarrow K_i \neg K_i \phi$  (Proof:  $\neg \phi \Rightarrow_T \neg K_i \phi \Rightarrow_5 K_i \neg K_i \phi$   $\Box$ )

- Objection: What is actually true must be known to be possibly true.
- Objection: A corollary of axiom B is ¬K<sub>i</sub>¬Kφ → φ, which is the same as KKφ → φ. In words: Only true things are considered possible to be known resp. believed.

As this seems too strong to most epistemologists, 5 (and thus B) is often rejected.  $\Rightarrow$  Alternative Axioms proposed: 4.2, 4.3, 4.4 However, in many computer science applications, B is considered appropriate: If the agent cannot find  $\varphi$  in its database, it can conclude that it knows that it does not know  $\varphi$ (closed-world assumption).



$$\varphi 
ightarrow (\neg K_i \neg K_i \varphi 
ightarrow K_i \varphi)$$

- A corollary is  $\neg \phi \lor K_i \neg K_i \phi \lor K_i \phi$ . Thus, the agent is not required to know something about things that do not obtain.
- In **KT4.4**: If  $\varphi$  is not the case, then  $\neg K_i \varphi$  (by T), but not  $K_i \neg K_i \varphi$ . If  $\varphi$  is the case, then either it knows  $\varphi$  or it knows that it does not know  $\varphi$ .



### $K_i(K_i \varphi o K_i \psi) \lor K_i(K_i \psi o K_i \varphi)$

■ Variant:  $K_i(\neg K_i \varphi \lor K_i \psi) \lor K_i(\neg K_i \psi \lor K_i \varphi) \Rightarrow$ The agent has introspection regarding the fact that what it knows and does not know is consistent. E.g., it knows that it cannot at the same time know that  $\varphi$  and not know that  $\varphi$ .



### $\neg K_i \neg K_i \phi \rightarrow K_i \neg K_i \neg \phi$

Corollary:  $K_i \hat{K}_i \neg \phi \lor K_i \hat{K} \phi$ . Agents are only required to know whether they consider some proposition or its negation possible.

Building a logic with both these modalities interacting is non-trivial. Consider:

- Entailment property:  $K_i \phi \rightarrow B_i \phi$
- Positive certainty property:  $B_i \phi \rightarrow B_i K_i \phi$
- And let B be a **KD45** modality and K a **S5** modality. Then  $\neg B_i \phi \rightarrow B_i \neg K_i \phi$  holds:

 $\blacksquare \neg B_i \phi \Rightarrow_{\mathsf{Entailment}} \neg K_i \phi \Rightarrow_{\mathsf{5}} K_i \neg K_i \phi \Rightarrow_{\mathsf{Entailment}} B_i \neg K_i \phi \quad \Box$ 

- Objection
  - Let *p* be a proposition the agent believes, but in fact *p* is false:  $B_i p \land \neg p$
  - ⇒ Positive Certainty  $B_i K_i p$
  - $\blacksquare \Rightarrow_{\mathsf{T}} \neg K_i p \Rightarrow_{\mathsf{S}} K_i \neg K_i p \Rightarrow_{\mathsf{Entailment}} B_i \neg K_i p \neq_{\mathsf{S}}$



- Extend language by three modal operators:
  - $E_G \varphi$ : Everyone in the group *G* knows  $\varphi$ .
  - $C_G \varphi$ : It is common knowledge among the agents in *G* that  $\varphi$  is the case.
  - $D_G \varphi$ : It is distributed knowledge among the agents in *G* that  $\varphi$  is the case.
- Example
  - K<sub>3</sub>C<sub>{1,2</sub>}p: Agent 3 knows that it is common knowledge among agents 1 and 2 that p is the case.



$$M, w \models E_G \varphi \text{ iff. } M, w \models K_i \varphi \text{ for all } i \in G.$$

■ Write  $E_G^0 \varphi$  as an abbreviation of  $\varphi$ ,  $E_G^1 \varphi$  as an abbreviation for  $K_1 \varphi \land K_1 \varphi \land ...$ , and let  $E_G^{k+1} \varphi$  be an abbreviation for  $E_G E_G^k \varphi$ .

### Def. G-reachable in k steps

A world w' is *G*-reachable from world w in  $k \ge 1$  steps iff. there exists worlds  $u_0u_1 \dots u_k$  such that  $u_0 = w$  and  $u_k = w'$  and for all j with  $0 \le j \le k - 1$  there exists  $i \in G$  s.th.  $(s_j, s_{j+1}) \in R(K_i)$ .

#### Lemma

 $M, w \models E_G^k \varphi$  iff.  $M, w' \models \varphi$  for all w' that are *G*-reachable from w in k steps.



$$M, w \models C_G \varphi \text{ iff. } M, w \models E_G^k \varphi \text{ for } k = 1, 2, \dots$$

#### Def. G-reachable

A world w' is G-reachable from world w iff. w' is G-reachable from w in k steps for some  $k \ge 1$ .

#### Lemma

 $M, w \models C_G \varphi$  iff.  $M, w' \models \varphi$  for all w' that are *G*-reachable from w.

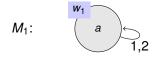


### Distributed Knowledge

A group of agents *G* has distributed knowledge of  $\varphi$  iff the combined knowledge of the members of *G* implies  $\varphi$ . Idea: Eliminate all worlds that some agent in *G* considers impossible. Technically: Intersect the sets of worlds each agent in *G* considers possible. Hence:

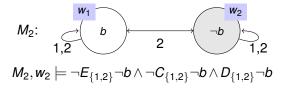
■ 
$$M, w \models D_G \varphi$$
 iff.  $M, w' \models \varphi$  for all  $w'$  s.th.  $(w, w') \in \cap_{i \in G} K_i$ 

First, it is common knowledge that the ball is in the box



$$M_1, w_1 \models E_{\{1,2\}} b \wedge C_{\{1,2\}} b \wedge D_{\{1,2\}} b$$

Afterwards, the ball is not in the box. A knows, B does not.





### Today

- Critical discussion of the formal properties of knowledge and belief as modeled in modal logics. S5 seems to be quasi-standard model for knowledge in computer science, there may be good reasons to make other choices for your purpose.
- Foundations of group knowledge: Everyone knows, Common knowledge, and distributed knowledge.
- Next time: Dynamics and Puzzles

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