

Lemma: Let G be a ZSG. Then

$$\max_{y \in A_2} \min_{x \in A_1} u_2(x, y) = -\min_{y \in A_2} \max_{x \in A_1} u_1(x, y). \quad \square$$

Maximiniminimix Theorem:

(a) If (x^*, y^*) is a NE of a ZSG G , x^* and y^* are MM of player 1 and 2, respectively.

(b) If (x^*, y^*) is a NE of ZSG G , then

$$\max_{x \in A_1} \min_{y \in A_2} u_1(x, y) = \min_{y \in A_2} \max_{x \in A_1} u_1(x, y) = u_1(x^*, y^*)$$

This means all NE of a ZSG have same payoff.

$$(c) \text{ If } \max_{x \in A_1} \min_{y \in A_2} u_1(x, y) = \min_{y \in A_2} \max_{x \in A_1} u_1(x, y)$$

and x^* and y^* are MM for player 1 and 2, then (x^*, y^*) is NE of ZSG G .

Corollary: If (x_1^*, y_1^*) and (x_2^*, y_2^*) are NE of ZSG G , then (x_1^*, y_2^*) and (x_2^*, y_1^*) are NE of G , too.

Proof (Thm.).

(a) Let (x^*, y^*) be NE.

(i) NE $\Rightarrow u_2(x^*, y^*) \geq u_2(x^*, y)$ f.a. $y \in A_2$

$$\begin{aligned} u_1 = -u_2 \\ \Rightarrow u_1(x^*, y^*) \leq u_1(x^*, y) \text{ f.a. } y \in A_2 \end{aligned}$$

$$\Rightarrow \underline{u_1(x^*, y^*) = \min_{y \in A_2} u_1(x^*, y)}$$

$$\leq \max_{x \in A_1} \min_{y \in A_2} u_1(x, y) \quad \oplus$$

(ii) NE $\Rightarrow u_1(x^*, y^*) \geq u_1(x, y^*)$ f.a. $x \in A_1$

$$\Rightarrow u_1(x^*, y^*) \geq \min_{y \in A_2} u_1(x, y) \text{ f.a. } x \in A_1$$

$$\Rightarrow u_1(x^*, y^*) \geq \max_{x \in A_1} \min_{y \in A_2} u_1(x, y). \quad \oplus \oplus$$

$$\oplus \wedge \oplus \Rightarrow u_1(x^*, y^*) = \max_{x \in A_1} \min_{y \in A_2} u_1(x, y).$$

$\Rightarrow x^*$ is MM for player 1.

$$\text{Analogously: } u_2(x^*, y^*) = \max_{y \in A_2} \min_{x \in A_1} u_2(x, y).$$

$\Rightarrow y^*$ is MM for player 2.

(b) From (a): $u_1(x^*, y^*) = \max_{x \in A_1} \min_{y \in A_2} u_1(x, y)$

$x^*, y^* \text{ MTP} \Rightarrow u_1(x^*, y) \geq v^* \text{ f.a. } y \in A_2$ ~~⊗~~
 and $u_2(x, y^*) \geq -v^* \text{ f.a. } x \in A_1$ ~~⊗~~

and $u_1(x^*, y^*) = -u_2(x^*, y^*) = -\max_{y \in A_2} \min_{x \in A_1} u_2(x, y)$
 $= \min_{y \in A_2} \max_{x \in A_1} u_1(x, y)$

With $y = y^*$ and $x = x^*$:
 $u_1(x^*, y^*) \geq v^*$
 $u_2(x^*, y^*) \geq -v^* \stackrel{u_1 = -u_2}{\Rightarrow} u_1(x^*, y^*) \leq v^*$
 $\Rightarrow u_1(x^*, y^*) = v^*$ ~~⊗~~

(c) Let x^* and y^* be MTP for players 1/2,
 and $\max_{x \in A_1} \min_{y \in A_2} u_1(x, y) = \min_{y \in A_2} \max_{x \in A_1} u_1(x, y) =: v^*$

~~⊗~~ 1 ~~⊗~~ $\Rightarrow u_1(x^*, y) \geq u_1(x^*, y^*) \text{ f.a. } y \in A_2$
 $\stackrel{u_2 = -u_1}{\Rightarrow} u_2(x^*, y) \leq u_2(x^*, y^*) \text{ f.a. } y \in A_2$
 $\Rightarrow y^* \in B_2(x^*)$

Lemma $\Rightarrow -v^* = \max_{y \in A_2} \min_{x \in A_1} u_2(x, y)$

~~⊗~~ 1 ~~⊗~~ $\Rightarrow u_2(x, y^*) \geq u_2(x^*, y^*) \text{ f.a. } x \in A_1$
 $\stackrel{u_1 = -u_2}{\Rightarrow} u_1(x, y^*) \leq u_1(x^*, y^*) \text{ f.a. } x \in A_1$
 $\Rightarrow x^* \in B_1(y^*)$
 $\Rightarrow (x^*, y^*) \text{ NE}$ \square

Proof (Corollary): Let (x_1^*, y_1^*) and (x_2^*, y_2^*) are NE.

- Ⓛ With (a): x_1^*, x_2^* MTP for 1, y_1^*, y_2^* MTP for 2.
 - Ⓜ With (b): $\max_x \min_y u_1(x, y) = \min_y \max_x u_1(x, y)$.
- With Ⓛ 1 Ⓜ 1 ⓐ: (x_1^*, y_2^*) and (x_2^*, y_1^*) NE. \square