

# Constraint Satisfaction Problems

Global Constraints

**Bernhard Nebel, Julien Hué, and Stefan Wöfl**

Albert-Ludwigs-Universität Freiburg

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Motivation

## 1 Motivation

- Global Constraints
- All-different
- Sum and Cardinality
- Circuit

Motivation Global Constraints

## Global constraints

What are global constraints?

- ▶ Type of similar constraint relations . . .
- ▶ . . . differing in the number of variables
- ▶ **Semantically redundant**: same constraint can be expressed by a conjunction of simpler constraints
- ▶ **Similar structure**: can be exploited by constraint solvers

Examples:

- ▶ sum constraint, knapsack constraint, element constraint, all-different constraint, cardinality constraints

## All-different constraint

### Definition

Let  $v_1, \dots, v_n$  be variables each with a domain  $D_i$  ( $1 \leq i \leq n$ ).

$$\text{alldifferent}(v_1, \dots, v_n) := \{(d_1, \dots, d_n) \in D_1 \times \dots \times D_n : d_i \neq d_j \text{ for } i \neq j\}$$

The all-different constraint is a simple, but widely used global constraint in constraint programming.

It allows for compact modeling of CSP problems.

## Example: $n$ -Queens Problem

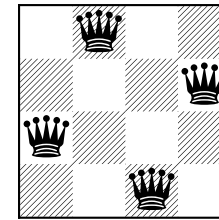


Figure: 4-queens problem

*Problem representation:*

Variables  $v_i$  for each

column  $1, \dots, n$ ;

$v_i$  can take a “row value”

$1, \dots, n$ .

No-attack constraints:

$$\begin{aligned} v_i &\neq v_j \text{ for } 1 \leq i < j \leq n \\ v_i - v_j &\neq i - j \text{ for } 1 \leq i < j \leq n \\ v_j - v_i &\neq i - j \text{ for } 1 \leq i < j \leq n \end{aligned}$$

$\text{alldifferent}(v_1, \dots, v_n)$

$\text{alldifferent}(v_1 - 1, \dots, v_n - n)$

$\text{alldifferent}(v_1 + 1, \dots, v_n + n)$

## Sum constraint

Let  $v_1, \dots, v_n, z$  be variables with subsets of  $\mathbb{Q}$  as domain.

For each  $v_i$ , let  $c_i \in \mathbb{Q}$  be some fixed scalar,  $c = (c_1, \dots, c_n)$ .

### Definition

The **sum constraint** is defined as:

$$\text{sum}(v_1, \dots, v_n, z; c) := \{(d_1, \dots, d_n, d) \in (\prod_{1 \leq i \leq n} D_i) \times D_z : d = \sum_{1 \leq i \leq n} c_i d_i\}.$$

## Global cardinality constraint

$v_1, \dots, v_n$ : “assignment variables” with  $D_{v_i} \subseteq \{d_1^*, \dots, d_m^*\}$ .

$c_1, \dots, c_m$ : “count variables” with sets of integers as domains.

### Definition

The **global cardinality constraint** is defined as:

$$\begin{aligned} \text{gcc}(v_1, \dots, v_n, c_1, \dots, c_m) := \\ \{(d_1, \dots, d_n, o_1, \dots, o_m) \in \prod_{1 \leq i \leq n} D_{v_i} \times \prod_{1 \leq j \leq m} D_{c_j} : \\ \text{for each } j, d_j^* \text{ occurs in } (d_1, \dots, d_n) \text{ exactly } o_j \text{ times}\} \end{aligned}$$

The global cardinality constraint can be considered a generalization of the all-different constraint.

## Circuit constraint

Let  $s = (s_1, \dots, s_n)$  be a permutation of  $\{1, \dots, n\}$ .

Define  $C_s$  as the smallest set that contains 1 and with each element  $i$  also  $s_i$ .

$(s_1, \dots, s_n)$  is called **cyclic** if  $C_s = \{1, \dots, n\}$ .

### Definition

Let  $v_1, \dots, v_n$  be variables with domains  $D_i = \{1, \dots, n\}$  ( $1 \leq i \leq n$ ).

$$\text{circuit}(v_1, \dots, v_n) := \{(d_1, \dots, d_n) \in D_1 \times \dots \times D_n : (d_1, \dots, d_n) \text{ is cyclic}\}$$

Given an assignment  $a = (d_1, \dots, d_n)$ , define

$$A := \{(v_i, v_{d_i}) : d_i \in D_i, 1 \leq i \leq n\}.$$

Then,  $a$  satisfies  $\text{circuit}(v_1, \dots, v_n)$  if and only if  $(V, A)$  is a directed cycle (without proper sub-cycles).

## Example: Traveling Salesperson Problem

### Traveling Salesperson Problem (TSP):

Given a set of  $n$  cities and distances  $c_{ij}$  between city  $i$  and city  $j$ , find the shortest route that visits all cities and finishes in the starting city.

TSP is not a constraint satisfaction problem, but a constraint optimization problem ...



## Constraint optimization problem

### Definition

A **constraint optimization problem** (COP) is a constraint satisfaction problem together with an **objective function**  $f$  that assign to each variable assignment  $a$  a value  $f(a) \in \mathbb{Q}$ .

- ▶ **Minimization COP:** Find a solution  $a$  that minimizes  $f(a)$ .
- ▶ **Maximization COP:** Find a solution  $a$  that maximizes  $f(a)$ .
- ▶ **Optimal solution:** Solution to a minimization (maximization) COP.

### Decision problem associated to a COP:

Given an instance of a COP,  $(N, f)$ , and some threshold  $t \in \mathbb{Q}$ , is there a solution  $a$  of  $P$  such that  $f(a) \geq t$  ( $f(a) \leq t$ , resp.)?

## The decision problem of TSP

$v_i$  : variable for city  $i$  with domain  $D_i := \{1, \dots, n\} \setminus \{i\}$   
(read as: value of  $v_i$  is the city to be visited next)

$c_{ij}$  : distance between cities  $i$  and  $j$  (may not be symmetric)

$t$  : bound for the total tour length

Then:

$$\text{circuit}(v_1, \dots, v_n) \wedge \sum_{1 \leq i \leq n} c_{i v_i} \leq t$$

## 2 Filtering

- Arc consistency
- All-different Constraint

## Filtering

- ▶ Constraint propagation techniques aim at **filtering** variable domains: remove useless values (that cannot participate in any solution) as early as possible.
- ▶ Filtering allows **false-positives** (values are kept though they are useless),
- ▶ . . . . . but not false-negatives (useful values may not be removed).
- ▶ A constraint is “good” if it allows significant filtering (pruning of domain values) with low computational efforts.
- ▶ Constraint solver may benefit from exploiting the structure of such good constraints.

## Filtering by enforcing arc consistency

- ▶ In general, enforcing generalized arc consistency on a constraint network requires exponential time w.r.t. the largest arity of some constraint relation in the network.

Recall: Enforcing generalized arc consistency runs in time

$$\mathcal{O}(erd^r),$$

where  $e$  is the number of constraints and  $r$  is the largest arity of some constraint in the network,

- ▶ Though general constraints have often high arity, there exist efficient methods to enforce generalized arc consistency.
- ▶ In the following we consider the all-different constraints.

## Value graphs

### Definition

An undirected graph  $G = \langle V, E \rangle$  is **bipartite** if there exists a partition  $S \dot{\cup} T$  of  $V$  such that for each  $\{x, y\} \in E$ ,  $x \in S$  iff  $y \in T$ .

A directed graph  $G = \langle V, A \rangle$  is **bipartite** if there exists a partition  $S \dot{\cup} T$  of  $V$  such that  $A \subseteq (S \times T) \cup (T \times S)$ .

$G$  is then written in the form  $G = \langle S, T, E \rangle$  (resp.  $G = \langle S, T, A \rangle$ ).

### Definition

Let  $V$  be a set of variables and  $D$  be the union of all domains  $D_v$  for  $v \in V$ .

The **value graph** of  $V$  is defined as the following bipartite graph:

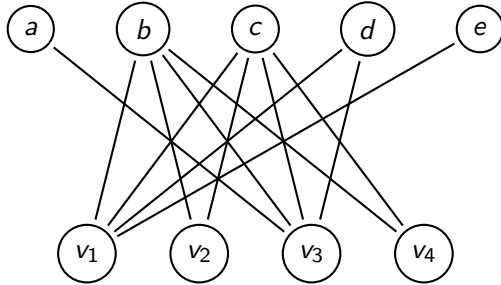
$$G = \langle V, D, E \rangle$$

where  $E = \{\{v, d\} : v \in V, d \in D_v\}$ .

## Example: Value graph

Consider variables  $v_1, \dots, v_4$  with  $D_1 = \{b, c, d, e\}$ ,  $D_2 = \{b, c\}$ ,  $D_3 = \{a, b, c, d\}$ ,  $D_4 = \{b, c\}$ .

Value graph:



## Matchings

Let  $G = \langle V, E \rangle$  be an undirected (simple) graph.

### Definition

A **matching** in  $G$  is a set  $M \subseteq E$  of pairwise disjoint edges.

A matching  $M$  **covers** a set  $S \subseteq V$  if  $S \subseteq \bigcup M$ , i.e., each  $v \in S$  is contained in some edge in  $M$ .

$v \in V$  is  **$M$ -free** if  $M$  does not cover  $\{v\}$ .

### Definition

Let  $M$  be a matching in  $G$ .

A path  $P = v_0, e_1, \dots, e_k, v_k$  in  $G$  is  **$M$ -alternating** if all the edges  $e_i$  are alternatingly out of and in  $M$ .

An  $M$ -alternating path  $P = v_0, e_1, \dots, e_k, v_k$  is called  **$M$ -augmenting** if  $v_0$  and  $v_k$  are  $M$ -free.

## Max-cardinality matching

Let  $G = \langle V, E \rangle$  be a graph and  $M$  be a matching in  $G$ .

### Theorem (Peterson)

$M$  is a max-cardinality matching (i.e., it is a matching of maximum cardinality) if and only if there is no  $M$ -augmenting path in  $G$ .

Remark: If  $M$  is a matching and  $v_0, \dots, v_k$  is an  $M$ -augmenting path, then

$$M' := M \oplus \{\{v_i, v_{i+1}\} : 0 \leq i \leq k-1\}$$

is a matching with  $|M'| = |M| + 1$ .

Hence a max-cardinality matching can be obtained by repeatedly searching for an  $M$ -augmenting path in  $G$  ...

## Max-cardinality matching on bipartite graphs

Let  $G = \langle U, W, E \rangle$  be a bipartite graph and  $M$  be some matching in  $G$ . Define a directed bipartite graph  $G_M = \langle U, W, A \rangle$  by

$$A := \{(w, u) : \{u, w\} \in M, u \in U, w \in W\} \cup \{(u, w) : \{u, w\} \in E \setminus M, u \in U, w \in W\}$$

Each directed path in  $G_M$  is  $M$ -alternating.

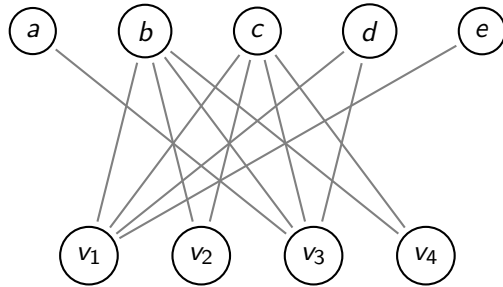
If such a path starts and ends in an  $M$ -free vertex (starts in  $U$ , ends in  $W$ ), it is an  $M$ -augmenting path in  $G$ .

If no  $M$ -augmenting path can be found,  $M$  is a max-cardinality matching.

This can be used to compute a max-cardinality matching in time  $\mathcal{O}(|U| \cdot |A|)$  (van der Waerden and König)

... can be improved to  $\mathcal{O}(\sqrt{|U|} \cdot |A|)$  (Hopcroft and Karp)

## Example: Computing a max-cardinality matching



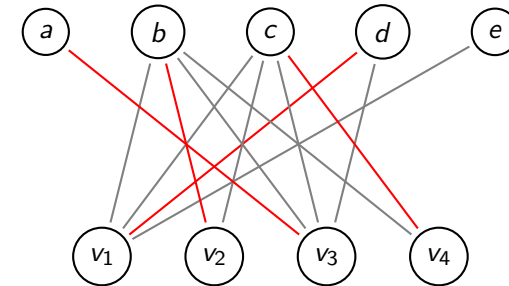
... and max-cardinality matching  
 $M = \{\{v_4, b\}, \{v_2, c\}, \{v_1, e\}, \{v_3, a\}\}$

## All-different constraint and matching

Let  $V = \{v_1, \dots, v_n\}$  be a set of variables and  $G$  be the value graph of  $V$ .  
 Let  $(d_1, \dots, d_n)$  be a variable assignment.

### Lemma

$(d_1, \dots, d_n) \in \text{alldifferent}(v_1, \dots, v_n)$  if and only if  
 $M = \{\{v_1, d_1\}, \dots, \{v_n, d_n\}\}$  is a matching in  $G$ .



## Arc-consistent all-different constraint

### Lemma

The constraint  $\text{alldifferent}(v_1, \dots, v_n)$  is generalized arc-consistent if and only if every edge in  $G$  belongs to a matching in  $G$  that covers  $V$ .

### Proof.

Simple (exercise!). □

## Edges in max-cardinality matchings

### Theorem

Let  $G$  be a graph and let  $M$  be a max-cardinality matching in  $G$ .  
 An edge  $e$  belongs to some max-cardinality matching in  $G$  if and only if one of the following conditions holds:

- ▶  $e \in M$ .
- ▶  $e$  is on an even-length  $M$ -alternating path starting at an  $M$ -free vertex;
- ▶  $e$  is on an even-length  $M$ -alternating cycle.

## Enforcing arc consistency on all-different constraints

1. Compute a max-cardinality matching  $M$  in the value graph of  $V$  (can be done in time  $\mathcal{O}(m\sqrt{n})$  where  $m = \sum_{1 \leq i \leq n} |D_i|$ )
2. Identify the even  $M$ -alternating paths starting in an  $M$ -free vertex and the  $M$ -alternating cycles:
  - 2.1 Define dir. bipartite graph  $G_M^* = \langle V, D_V, A \rangle$  with  $A = \{(v, d) : v \in V, \{v, d\} \in M\} \cup \{(d, v) : v \in V, \{v, d\} \in E \setminus M\}$
  - 2.2 Compute the strongly connected components in  $G_M^*$  (in time  $\mathcal{O}(n + m)$ )
  - 2.3 Mark arcs between vertices in the same component as "used": they belong to an even  $M$ -alternating cycle
  - 2.4 Mark arcs as "used" that belong to a  $M$ -alternating path in  $G_M^*$  that starts in an  $M$ -free vertex (breadth-first search in time  $\mathcal{O}(m)$ ).
3. Update  $D_v \leftarrow D_v \setminus \{d\}$  for all edges  $\{v, d\}$  where the corresponding arc is not marked as "used".

## Example: Enforcing arc-consistency



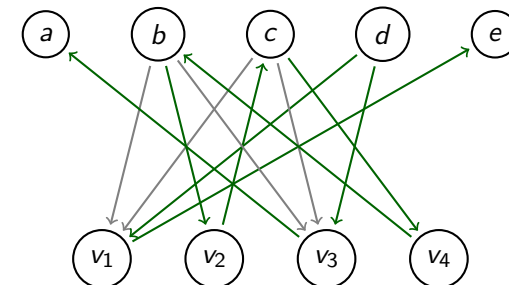
Start from max-cardinality matching

## Example: Enforcing arc-consistency



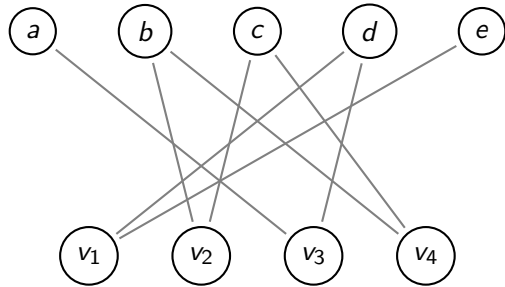
Compute strongly connected components (e.g. by Kosaraju's algorithm)

## Example: Enforcing arc-consistency



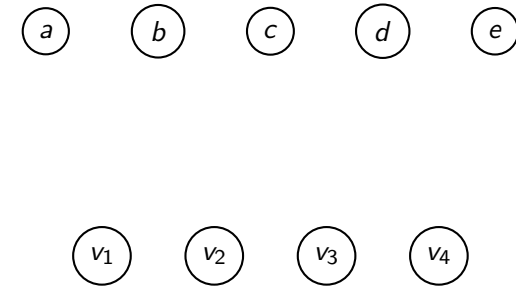
Mark "used" arcs

## Example: Enforcing arc-consistency



... and remove unused arcs

## Example: Enforcing arc-consistency



The all-different constraint is now arc-consistent

## Literature



Willem-Jan van Hoes and Irit Katriel.

Global Constraints,

Handbook of Constraint Programming, Elsevier, 2006