

# Foundations of AI

## 16. Natural Language Processing

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*Wolfram Burgard, Bernhard Nebel, and Luc De Raedt*

# Contents

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- Communication
- Phrase Structure Grammar
- Syntactic Analysis
- Perspective

# Speech Acts

Speech acts achieve the speaker's goals:

- **Inform**: "There's a pit in front of you."
- **Query**: "Can you see the gold?"
- **Command**: "Pick it up."
- **Promise**: "I'll share the gold with you."
- **Acknowledge**: "OK."

Speech act planning requires **knowledge** of

- Situation
- Semantic and syntactic conventions
- Hearer's goals, knowledge base, and rationality

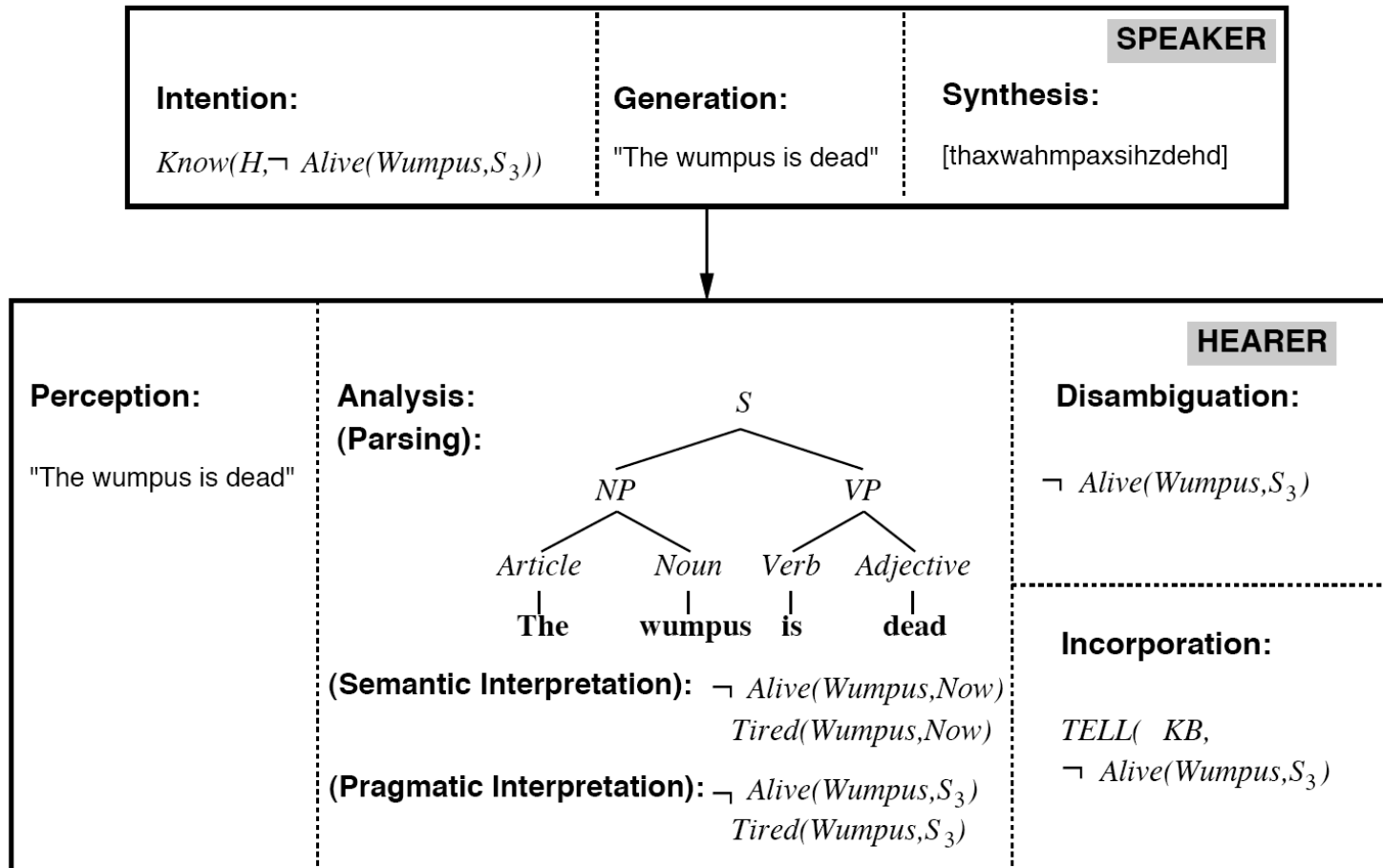
## Stages in communication (informing)

- **Intention:** S wants to inform H that P
- **Generation:** S selects words W to express P in context C
- **Synthesis:** S utters words W
- **Perception:** H perceives W in context C'
- **Analysis:** H infers possible meanings P1, ..., Pn
- **Disambiguation:** H infers intended meaning Pi
- **Incorporation:** H incorporates Pi into KB

How could this go wrong ?

- **Insincerity :** S doesn't believe P
- **Speech wreck** ignition failure
- **Ambiguous utterance**
- **Differing understanding of current context** C<>C'

# Stages in communication (informing)



# Speech Acts

- Animals use isolated symbols for sentences
  - restricted set of communicable propositions, no *generative capacity*
- Grammar specifies the compositional structure of complex message (speech, language, music)
- A formal language is a set of strings of terminal symbols
- Each string in the language can be analyzed/generated by the grammar
- The grammar is a set of rewrite rules,
  - e.g.,
$$S \rightarrow NP VP$$
$$Article \rightarrow \mathit{the} \mid \mathit{a} \mid \mathit{an} \mid \dots$$
- Here  $S$  is the sentence symbol,  $NP$  and  $VP$  are non-terminals, and  $\mathit{the}$ ,  $\mathit{a}$  ... terminals

# Grammar Types

Regular: *nonterminal*  $\rightarrow$  ***terminal***[*nonterminal*]

$$S \rightarrow aS$$

$$S \rightarrow \Lambda$$

Context-free: *nonterminal*  $\rightarrow$  *anything*

$$S \rightarrow aSb$$

Context-sensitive: more nonterminals on right-hand side

$$ASB \rightarrow AAaBB$$

Recursively enumerable: no constraints

Natural language probably context-free

# The Wumpus Lexicon

*Noun* → *stench* | *breeze* | *glitter* | *nothing*  
| *wumpus* | *pit* | *pits* | *gold* | *east* | ...

*Verb* → *is* | *see* | *smell* | *shoot* | *feel* | *stinks*  
| *go* | *grab* | *carry* | *kill* | *turn* | ...

*Adjective* → *right* | *left* | *east* | *south* | *back* | *smelly* | ...

*Adverb* → *here* | *there* | *nearby* | *ahead*  
| *right* | *left* | *east* | *south* | *back* | ...

*Pronoun* → *me* | *you* | *I* | *it* | *S/HE* | *Y'ALL* ...

*Name* → *John* | *Mary* | *Boston* | *UCB* | *PAJC* | ...

*Article* → *the* | *a* | *an* | ...

*Preposition* → *to* | *in* | *on* | *near* | ...

*Conjunction* → *and* | *or* | *but* | ...

*Digit* → **0** | **1** | **2** | **3** | **4** | **5** | **6** | **7** | **8** | **9**

Divided into **open** and **closed** classes



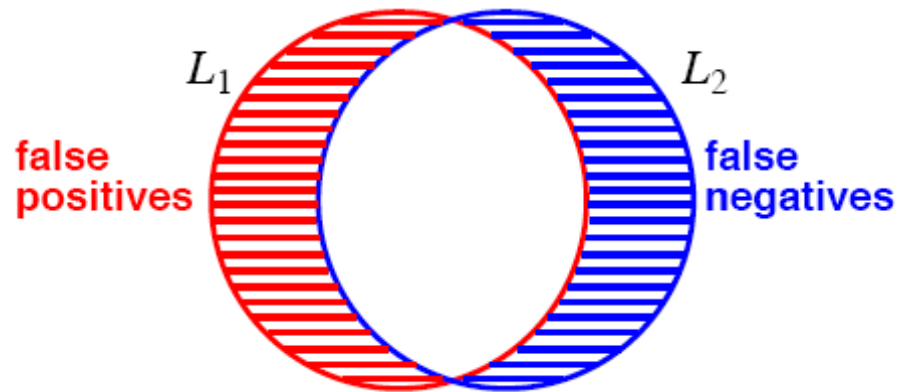
# The Wumpus Grammar

$S$	$\rightarrow$	$NP VP$	I + feel a breeze
		$S Conjunction S$	I feel a breeze + and + I smell a v
$NP$	$\rightarrow$	$Pronoun$	I
		$Noun$	pits
		$Article Noun$	the + wumpus
		$Digit Digit$	3 4
		$NP PP$	the wumpus + to the east
		$NP RelClause$	the wumpus + that is smelly
$VP$	$\rightarrow$	$Verb$	stinks
		$VP NP$	feel + a breeze
		$VP Adjective$	is + smelly
		$VP PP$	turn + to the east
		$VP Adverb$	go + ahead
$PP$	$\rightarrow$	$Preposition NP$	to + the east
$RelClause$	$\rightarrow$	<b>that</b> $VP$	that + is smelly

# Grammatical Judgments

Formal language  $L_1$  may well differ from natural language  $L_2$

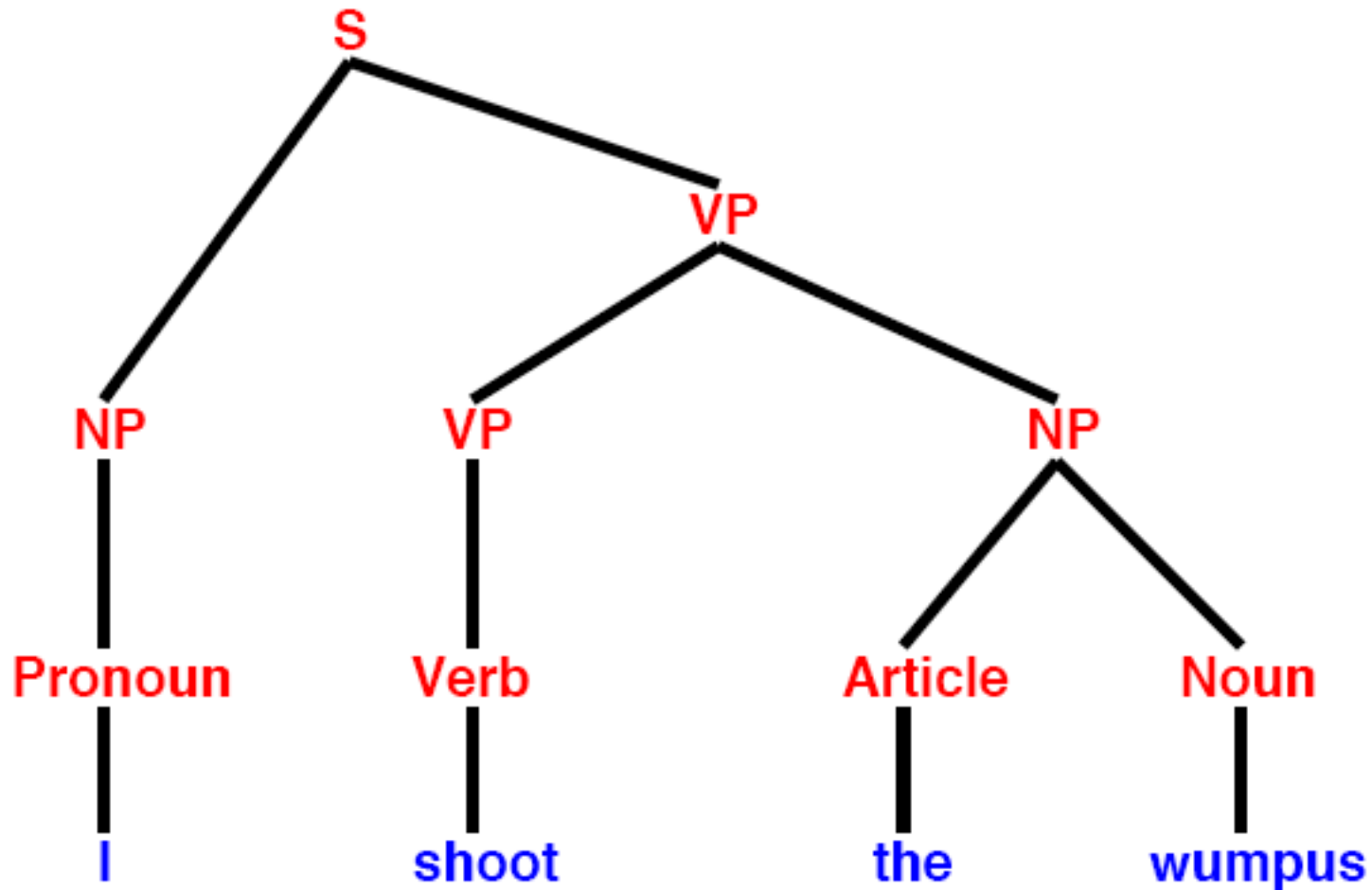
Adjusting is a learning problem



Real grammars typically 10-500 pages, insufficient for proper English

# Parse Trees

Exhibit the grammatical structure of a sentence



## Syntax in NLP

Most view syntactic structure as an essential step towards meaning

“Mary hit John” <> “John hit Mary”

“And since I was not informed---as a matter of fact, since I did not know that there were excess funds until we, ourselves, in that checkup after the whole thing blew up, and that was, if you'll remember, that was the incident in which the attorney general came to me and told me that he had seen a memo that indicated that there were no more funds.”

# Parsing CFGs

Many different parsing algorithms

- Top-down
- Bottom-up
- Chart-parsing (aka CYK algorithm)
  - Dynamic programming
  - $O(n^3)$

```
[S: [NP :[Pronoun:I]]  
    [VP :[VP:[Verb:shoot]]  
      [NP:[Article:the][Noun:wumpus]]]]
```

# Top-down parsing

- Initial state : [S: ?]
- Successor function:
  - Select rules for leftmost node in tree with unknown children and apply
  - [S:[S:?][Conjunction:?][S:?]]
  - [S:[NP:?][VP:?]]
- Goal Test:
  - Check whether leaves of the parse tree correspond to (complete) input

Problem for Top-down: left-recursive  
rules  $S \rightarrow S \text{ Conjunction } S$   
infinite loops

# Top-down parsing

Successful top-down parse

[S: ?]

[S:[NP:?][VP:?]]

[S:[NP:[Art:?][Noun:?]][VP:?]]

[S:[NP:[Art:The][Noun:wumpus]][VP:?]]

[S:[NP:[Art:The][Noun:wumpus]][VP:[Verb:?]]]

[S:[NP:[Art:The][Noun:wumpus]][VP:[Verb:stinks]]]

Alternative notation

S [The, wumpus, stinks]

NP VP [The, wumpus, stinks]

Art Noun VP [The, wumpus, stinks]

Noun VP [wumpus, stinks]

VP [stinks]

Verb [stinks]

[] []

## Bottom-up parsing

- Initial state
  - [the, wumpus, is, dead]
- Successor function
  - If subsequence at pos  $i$  matches right-hand of rule then replace by left hand
  - [[Art:the],wumpus, is, dead]
- Goal state :
  - A single state with root S

Problem for Bottom up:

Art -> []



## Bottom-up parsing

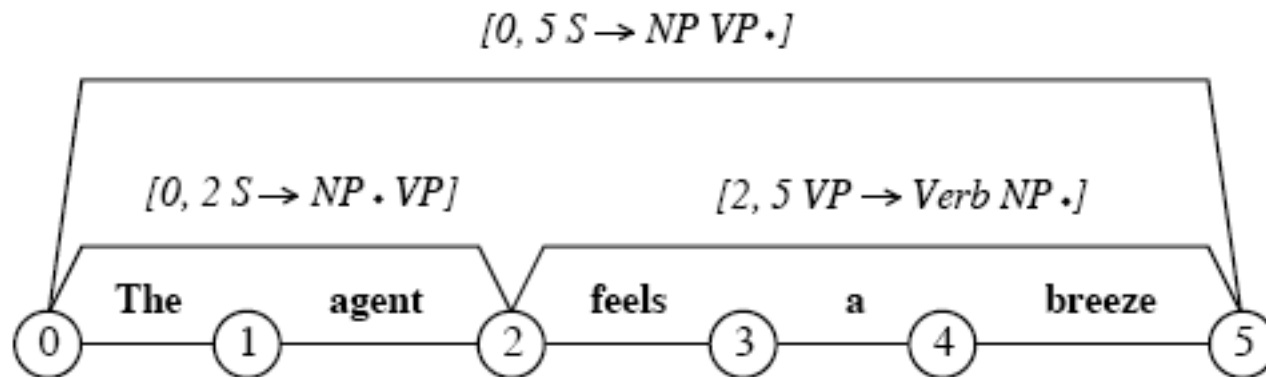
- [the, wumpus, is, dead]
- [[Art:the],wumpus,is,dead]
- [[Art:the][Noun:wumpus],is,dead]
- [[NP:[Art:the][Noun:wumpus]],is,dead]
- [[NP:[Art:the][Noun:wumpus]],[Verb:is],dead]
- [[NP:[Art:the][Noun:wumpus]],[VP:[Verb:is]],dead]
- [[NP:[Art:the][Noun:wumpus]],[VP:[Verb:is]],[Adj:dead]]
- [[NP:[Art:the][Noun:wumpus]],[VP:[VP:[Verb:is]],[Adj:dead]]]
- [S:[[NP:[Art:the][Noun:wumpus]],[VP:[VP:[Verb:is]],[Adj:dead]]]]

# Bottom-up parsing

<i>step</i>	<i>list of nodes</i>	<i>subsequence</i>	<i>rule</i>
INIT	<b>the wumpus is dead</b>	<b>the</b>	Article $\rightarrow$ <b>the</b>
2	Article <b>wumpus is dead</b>	<b>wumpus</b>	Noun $\rightarrow$ <b>wumpus</b>
3	Article Noun <b>is dead</b>	Article Noun	NP $\rightarrow$ Article Noun
4	NP <b>is dead</b>	<b>is</b>	Verb $\rightarrow$ <b>is</b>
5	NP Verb <b>dead</b>	<b>dead</b>	Adjective $\rightarrow$ <b>dead</b>
6	NP Verb Adjective	Verb	VP $\rightarrow$ Verb
7	NP VP Adjective	VP Adjective	VP $\rightarrow$ VP Adjective
8	NP VP	NP VP	S $\rightarrow$ NP VP
GOAL	S		

# Chart parsing

- Have the students in B.Sc. Informatik take the exam of AI.
- Have the students in B.Sc. Informatik taken the exam of AI?
- Double work
  - Dynamic programming - combine bottom-up and top-down
- Chart :
  - N+1 vertices
  - Labeled edges, e.g.,  $[0, 2 S \rightarrow NP * VP]$ 
    - Denotes that from 0 to 2 we have a NP, and if we find a VP, from 2 to k then we have an S from 0 to k



# Chart parsing

- Initialization
    - Add  $[0,0 S' \rightarrow * S]$
  - Add edge  $[i,j A \rightarrow B * c]$ 
    - if  $c$  is empty then call extender
    - else call predictor
  - Predictor  $[i,j A \rightarrow b * C e]$  - top-down
    - With (all) rules  $C \rightarrow d$
    - Add edge  $[i,j A \rightarrow b * d e]$
  - Extender  $[j,k B \rightarrow c *]$  - bottom-up
    - With (all) edges  $[i,j A \rightarrow e * B f]$
    - Add edge  $[i,k A \rightarrow e c * f]$
  - Scanner  $[j,k A \rightarrow c * D e]$  - bottom-up
    - Word of type  $D$  at position  $k$
    - Add edge  $[j,k+1 A \rightarrow c D * e]$
- Convention :  
non-terminal - upper case  
sequence - lower case

```

function CHART-PARSE(words, grammar) returns chart

  chart ← array[0... LENGTH(words)] of empty lists
  ADD-EDGE([0, 0,  $S' \rightarrow \bullet S$ ])
  for i ← from 0 to LENGTH(words) do
    SCANNER(i, words[i])
  return chart

procedure ADD-EDGE(edge)
  /* Add edge to chart, and see if it extends or predicts another edge. */
  if edge not in chart[END(edge)] then
    append edge to chart[END(edge)]
    if edge has nothing after the dot then EXTENDER(edge)
    else PREDICTOR(edge)

procedure SCANNER(j, word)
  /* For each edge expecting a word of this category here, extend the edge. */
  for each [i, j,  $A \rightarrow \alpha \bullet B \beta$ ] in chart[j] do
    if word is of category B then
      ADD-EDGE([i, j+1,  $A \rightarrow \alpha B \bullet \beta$ ])

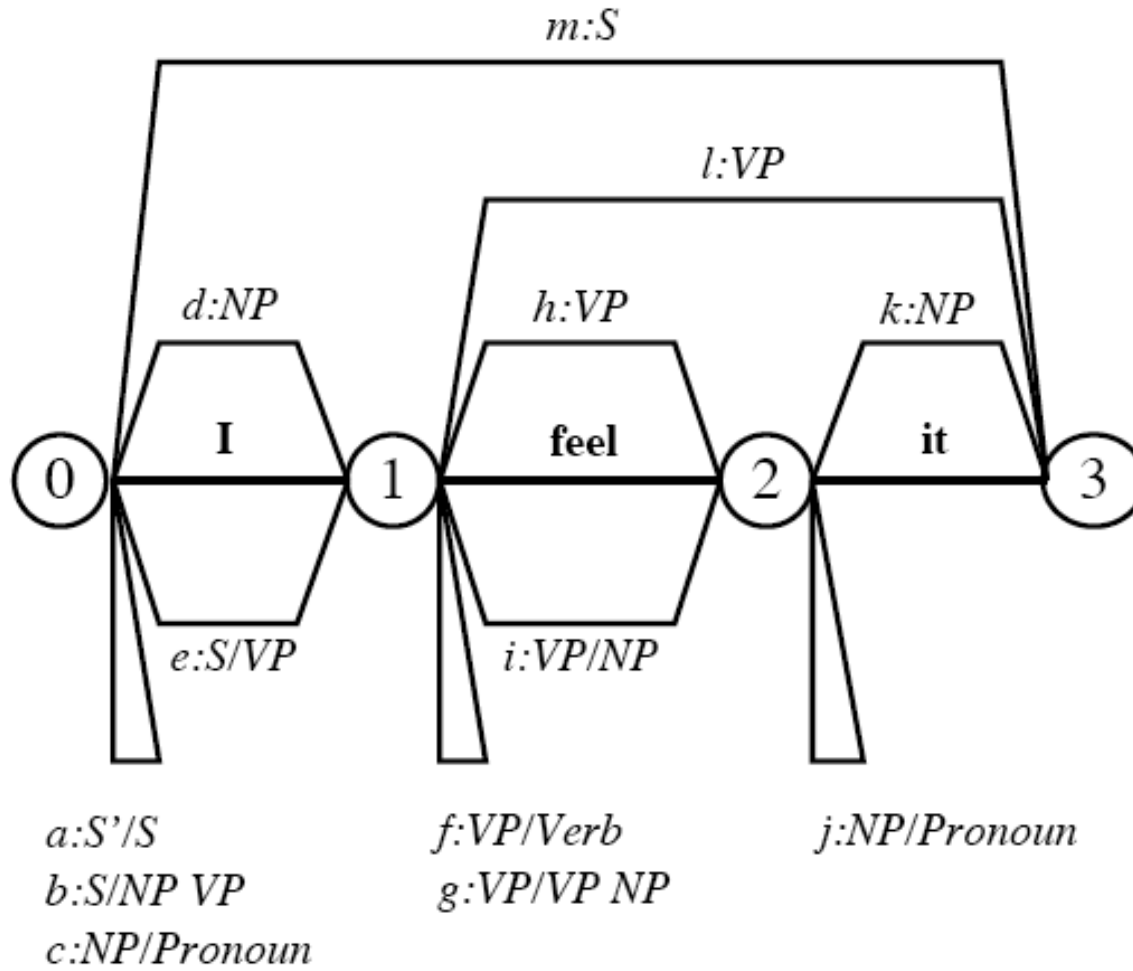
procedure PREDICTOR([i, j,  $A \rightarrow \alpha \bullet B \beta$ ])
  /* Add to chart any rules for B that could help extend this edge */
  for each ( $B \rightarrow \gamma$ ) in REWRITES-FOR(B, grammar) do
    ADD-EDGE([j, j,  $B \rightarrow \bullet \gamma$ ])

procedure EXTENDER([j, k,  $B \rightarrow \gamma \bullet$ ])
  /* See what edges can be extended by this edge */
   $e_B$  ← the edge that is the input to this procedure
  for each [i, j,  $A \rightarrow \alpha \bullet B' \beta$ ] in chart[j] do
    if B = B' then
      ADD-EDGE([i, k,  $A \rightarrow \alpha e_B \bullet \beta$ ])

```

Figure 22.9

# A completed chart



# Chart Parse Trace

Edge	Procedure	Derivation
a	INITIALIZER	$[0, 0, S' \rightarrow \bullet S]$
b	PREDICTOR(a)	$[0, 0, S \rightarrow \bullet NP VP]$
c	PREDICTOR(b)	$[0, 0, NP \rightarrow \bullet Pronoun]$
d	SCANNER(c)	$[0, 1, NP \rightarrow Pronoun \bullet]$
e	EXTENDER(b,d)	$[0, 1, S \rightarrow NP \bullet VP]$
f	PREDICTOR(e)	$[1, 1, VP \rightarrow \bullet Verb]$
g	PREDICTOR(e)	$[1, 1, VP \rightarrow \bullet VP NP]$
h	SCANNER(f)	$[1, 2, VP \rightarrow Verb \bullet]$
i	EXTENDER(g,h)	$[1, 2, VP \rightarrow VP \bullet NP]$
j	PREDICTOR(g)	$[2, 2, NP \rightarrow \bullet Pronoun]$
k	SCANNER(j)	$[2, 3, NP \rightarrow Pronoun \bullet]$
l	EXTENDER(i,k)	$[1, 3, VP \rightarrow VP NP \bullet]$
m	EXTENDER(e,l)	$[0, 3, S \rightarrow NP VP \bullet]$

**Figure 22.9** Trace of a parse of “<sub>0</sub> I <sub>1</sub> feel <sub>2</sub> it <sub>3</sub>.” For each edge a-m, we show the procedure used to derive the edge from other edges already in the chart. Some edges were omitted for brevity.

# Definite Clause Grammars

- A form of **unification** based grammar
- Non-terminals become atomic expressions
  - $s(\text{Num}) \rightarrow np(\text{Num}), vp(\text{Num})$
  - **Numb** is a variable
  - Binds to **singular** and **plural**
- Employ unification during parsing.
- Directly executable in Prolog
- Rules directly translate to (definite) clause logic
- Next slides employ Prolog notation
  - Running examples with, e.g., YAP Prolog or SWI Prolog



# Non-terminals with arguments

```
sentence          --> noun_phrase(N), verb_phrase(N).
noun_phrase       --> article(N), noun(N).
verb_phrase(N)   --> intransitive_verb(N).
article(singular) --> [a].
article(singular) --> [the].
article(plural)   --> [the].
noun(singular)    --> [turtle].
noun(plural)      --> [turtles].
intransitive_verb(singular) --> [sleeps].
intransitive_verb(plural)   --> [sleep].
```

# Case Marking

pronoun(singular,nominative) --> [he];[she]  
pronoun(singular,accusative) --> [him];[her]  
pronoun(plural,nominative) --> [they]  
pronoun(plural,accusative) --> [them]  
sentence --> np(Number,nominative), vp(Number)  
vp(Number) --> v(Number), np(X,accusative)  
np(Number,Case) --> pronoun(Number,Case)  
np(Number,X) --> det, n(Number)

He sees her. She sees him. They see her.

But not Them see he.

# Top-down parsing with DCG

sentence	[He,sees,her]
np(Num,nom), vp(Num)	[He,sees,her]
pronoun(Num,nom), vp(Num)	[He,sees,her]
Num = sing !!! pronoun(sing,nom) -->	[he]
vp(sing)	[sees,her]
v(sing), np(sing,accusative)	[sees,her]
np(sing,accusative)	[her]
pronoun(sing,accusative]	[her]
[]	[]

# Sub-categorization

vp	--> v(1).	v(1) --> [sleep]
vp	--> v(2), np.	v(2) --> [chase]
vp	--> v(3), np, np.	...
vp	--> v(4), s.	

Verb	Complement	Example
Sleep	None	The cat slept
Chase	One NP	The cat chased the dog
Give	Two NP	John gave Bill the book
Say	sentence	John said he loved Mary.

# Constructing parse trees

```
sentence(s(NP,VP))      --> noun_phrase(NP),verb_phrase(VP).
noun_phrase(np(N))      --> proper_noun(N).
noun_phrase(np(Art,Adj,N)) --> article(Art),adjective(Adj),
                               noun(N).
noun_phrase(np(Art,N))  --> article(Art),noun(N).
verb_phrase(vp(IV))     --> intransitive_verb(IV).
verb_phrase(vp(TV,NP))  --> transitive_verb(TV),
                               noun_phrase(NP).
article(art(the))       --> [the].
adjective(adj(lazy))    --> [lazy].
adjective(adj(rapid))   --> [rapid].
proper_noun(pn(achilles)) --> [achilles].
noun(n(turtle))         --> [turtle].
intransitive_verb(iv(sleeps)) --> [sleeps].
transitive_verb(tv(beat)) --> [beats].
```

```
?-phrase(sentence(T),[achilles,beats,the,lazy,turtle])
T = s(np(pn(achilles)),
      vp(tv(beat),
         np(art(the),
            adj(lazy),
            n(turtle))))
```

# Semantic Interpretation

`np(fido) --> [fido].`

`np(felix) --> [felix].`

`v(X^slept(X)) --> [slept].`

`v(Y^(X^chased(X,Y))) --> [chased].`

`s(Pred) --> np(Subj), vp(Subj^Pred).`

`vp(Subj^Pred) --> v(Subj^Pred).`

`vp(Subj^Pred) --> v(Obj^(Subj^Pred)), np(Obj).`

`?-prhase(s(X),[fido, chased, felix]).`

`X = chased(fido,felix)`

# Lambda Expressions

$X^{\text{slept}(X)}$  stands for  $\lambda X. \text{slept}(X)$

$Y^{\text{(X chased(X,Y))}}$  stands for  $\lambda Y \lambda X. \text{chased}(X,Y)$

These **lambda-expressions** denote relationships

They can be instantiated by unification

With **unification**

$X^{\text{slept}(X)}$  with  $X=\text{fido}$  yields  $\text{fido}^{\text{slept}(\text{fido})}$

unify  $\text{fido}^{\text{slept}(\text{fido})}$  with  $X^R$

Yields  $R=\text{slept}(\text{fido})$

In **lambda-calculus**

$(\lambda X. \text{slept}(X)) \text{ fido}$  gives  $\text{slept}(\text{fido})$

# Natural Language Processing

- Complex process
  - Requiring knowledge, reasoning and AI in general
- Grammars to represent natural languages
- Parsing techniques for syntactic analysis
- DCG add expressive power to CFGs
  - Convenient in practice
  - Unification based grammars