

# Multi-Agent Systems

## Dynamic Epistemic Logic

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So far: Only **public announcements**.

**Now:** How to model other ways of knowledge changes, such as **private announcements**, **sensing**, or ontic (**world-changing**) actions that affect knowledge along the way?

**Idea:** **Action models** similar to Kripke models.



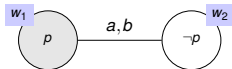
## Example

Agents  $a$  and  $b$  both don't know the value of proposition  $p$ . This is common knowledge among them. In fact,  $p$  is true. Then agent  $a$  receives a letter containing the value of  $p$  and reads it. Agent  $b$  observes  $a$  reading the letter and knows that it is about  $p$ , but  $b$  does not learn the value of  $p$ .

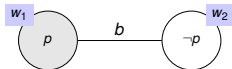
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Model Before:



Model After:



**Question:** How to get from Before to After?

**Answer:** Action models.

**Remark:** After,  $w'_1 \models$

$K_a p \wedge (\neg K_b p \wedge \neg K_b \neg p) \wedge K_b (K_a p \vee K_a \neg p) \wedge K_a (\neg K_b p \wedge \neg K_b \neg p)$

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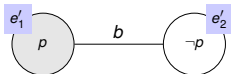
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Action model Read:



With this action model, After = Before  $\otimes$  Read, for an appropriate definition of  $\otimes$ .



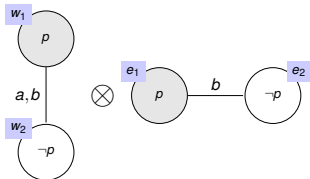
## Product update, informally

The product update  $\otimes$  denotes a restricted modal update with component worlds  $(w, e)$  only present if  $(M, w) \models pre(e)$ .

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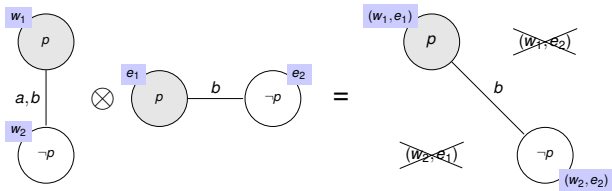




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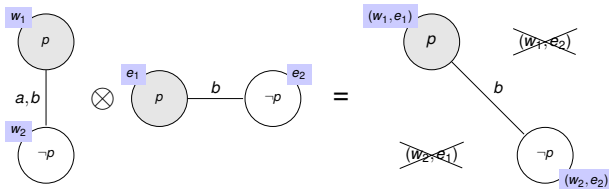
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## Product update, informally

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Model Before  $\otimes$  Read:



- $(w_1, e_1) \sim_b (w_2, e_2)$  because  $w_1 \sim_b w_2$  and  $e_1 \sim_b e_2$ .
- $(w_1, e_2)$  and  $(w_2, e_1)$  were eliminated because  $e_2$  cannot be applied in  $w_1$  and  $e_1$  cannot be applied in  $w_2$ .

## Action model

Let  $\mathcal{L}$  be any logical language for a set of agents  $\mathcal{I}$  and a set of atoms  $P$ . Then an S5 **action model**  $A$  is a structure  $(E, \sim, pre)$  such that:

- $E$  is the domain of **events**,
- $\sim_a$  is an **equivalence relation** on  $E$  for all  $a \in \mathcal{I}$ , the **indistinguishability relation** for agent  $a$ , and
- $pre : E \rightarrow \mathcal{L}$  is the **precondition function** that assigns a precondition  $pre(e) \in \mathcal{L}$  to all  $e \in E$ .

A **pointed action model** is such a structure  $(A, e)$  with  $e \in E$ .

## Example (Action model Read, formally)

Read is the action model  $(\{e_1, e_2\}, \sim, pre)$  with

$$\begin{aligned}\sim_a &= \{(e_1, e_1), (e_2, e_2)\} & pre(e_1) &= p \\ \sim_b &= \{(e_1, e_1), (e_1, e_2), (e_2, e_1), (e_2, e_2)\} & pre(e_2) &= \neg p.\end{aligned}$$

(and with pointed event  $e_1$ ).

**Remark:** Public announcements are a **special case** of action models.

## Example (Public announcements)

Action model for the public announcement of  $\varphi$ :



Fix agents  $\mathcal{I}$  and atomic propositions  $P$ .

## Example (Skip)

Action skip (or **1**) is the pointed action model  $((\{e\}, \sim, pre), e)$  with  $pre(e) = \top$  and  $\sim_a = \{(e, e)\}$  for all  $a \in \mathcal{I}$ .

## Example (Crash)

Action crash (or **0**) is the pointed action model  $((\{e\}, \sim, pre), e)$  with  $pre(e) = \perp$  and  $\sim_a = \{(e, e)\}$  for all  $a \in \mathcal{I}$ .

## Language

Let  $P$  be a countable set of atomic propositions and  $\mathcal{I}$  a finite set of agent symbols. Then the language of **action model logic** is the union of the **formulas**  $\varphi$  and the **actions**  $\alpha$  defined by the following BNF:

$$\begin{aligned}\varphi &::= p \mid \neg\varphi \mid (\varphi \wedge \varphi) \mid K_a\varphi \mid C_B\varphi \mid [\alpha]\varphi \\ \alpha &::= (A, e) \mid \alpha \cup \alpha\end{aligned}$$

where  $p \in P$ ,  $a \in \mathcal{I}$ ,  $B \subseteq \mathcal{I}$ , and  $(A, e)$  is a pointed action model with a finite domain  $E$ , and

- for all events  $e' \in E$ , the precondition  $pre(e')$  is a formula that has already been constructed in a previous step of the induction.

## Intuition:

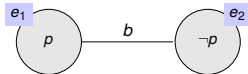
- $[\alpha]\varphi$ : After (every) application of action  $\alpha$ ,  $\varphi$  is true.

## Abbreviations:

- $\langle \alpha \rangle \varphi := \neg[\alpha]\neg\varphi$   
After (some) application of action  $\alpha$ ,  $\varphi$  is true.
- $A := \bigcup_{e \in E} (A, e)$

## Deterministic vs. nondeterministic actions:

- $\alpha = (A, e)$ : **Deterministic** action  $\alpha$  with unique pointed event  $e$ . **Example:**  $\alpha = (\text{Read}, e_1)$ .
- $\alpha = \alpha_1 \cup \alpha_2$ : **Nondeterministic choice**, i. e., either  $\alpha_1$  or  $\alpha_2$  happens. **Example:**  $\alpha = (\text{Read}, e_1) \cup (\text{Read}, e_2) = \text{Read}$ .
  - **Remark 1a:**  $\alpha = \text{Read}$  not **properly** nondeterministic, since preconditions of  $e_1$  and  $e_2$  are mutually exclusive.
  - **Remark 1b:** We will see a properly nondeterministic action later (action Mayread).
  - **Remark 2:** If, for  $\alpha = (A_1, e_1) \cup (A_2, e_2)$ , we have  $A_1 = A_2$ , then we can depict  $\alpha$  as a **multi-pointed model**, like  $(\text{Read}, e_1) \cup (\text{Read}, e_2)$ :





## Product update

Let  $M = (W, \sim, V)$  be an epistemic (i.e., S5) model and let  $A = (E, \sim, pre)$  be an action model. Then the **product update**  $M \otimes A$  is the epistemic model  $M' = (W', \sim', V')$  with:

- $W' = \{(w, e) \in W \times E \mid M, w \models pre(e)\},$
- $(w, e) \sim'_a (t, \varepsilon)$  iff  $w \sim_a t$  and  $e \sim_a \varepsilon$ , for  $a \in \mathcal{I}$ , and
- $(w, e) \in V'_p$  iff  $w \in V_p.$

## Example

$(\text{Before}, w_1) \otimes (\text{Read}, e_1) = (\text{After}, (w_1, e_1))$

## Semantics of formulas and actions

Let  $(M, w)$  be an epistemic state,  $\varphi$  be a formula and  $\alpha$  an action model.

$M, w \models p, \neg\varphi, \varphi \wedge \psi, K_a\varphi, C_B\varphi$  as usual

$M, w \models [\alpha]\varphi$  iff for all  $(M', w')$ :

$(M, w)[\alpha](M', w')$  implies  $(M', w') \models \varphi$

where

- $(M, w)[(A, e)](M', w')$  iff  
 $(M, w) \models pre(e)$  and  $(M', w') = (M \otimes A, (w, e))$ , and
- $[[\alpha \cup \alpha']] = [[\alpha]] \cup [[\alpha']]$ .

## Remarks:

- For  $\alpha = (A, e)$ ,  $\llbracket \alpha \rrbracket$  is **functional**, i. e., for each  $(M, w)$ , there is at most one  $(M', w')$  with  $(M, w) \llbracket (A, e) \rrbracket (M', w')$ .
- For  $\alpha = \alpha_1 \cup \alpha_2$ , this is no longer necessarily the case. Careful with duality between  $\llbracket \alpha \rrbracket$  and  $\langle \alpha \rangle$ , then.

**Special case  $\alpha = (A, e)$ :** Then  $M, w \models \llbracket \alpha \rrbracket \varphi$  iff  $M, w \models \text{pre}(e)$  implies  $(M \otimes A, (w, e)) \models \varphi$ .

**Dual  $\langle \alpha \rangle$ ,** for  $\alpha = (A, e)$ :

$$M, w \models \langle \alpha \rangle \varphi \quad \text{iff}$$

$$M, w \not\models \llbracket \alpha \rrbracket \neg \varphi \quad \text{iff}$$

$$M, w \models \text{pre}(e) \text{ does not imply } (M \otimes A, (w, e)) \models \neg \varphi \quad \text{iff}$$

$$M, w \models \text{pre}(e) \text{ and } (M \otimes A, (w, e)) \not\models \neg \varphi \quad \text{iff}$$

$$M, w \models \text{pre}(e) \text{ and } (M \otimes A, (w, e)) \models \varphi$$

**Remark:** This is very similar to the semantics of  $[\varphi]\psi$  and  $\langle\varphi\rangle\psi$  in public announcement logic.

For completeness, **dual**  $\langle\alpha\rangle$ , for general  $\alpha$ :

$$M, w \models \langle\alpha\rangle\varphi \quad \text{iff}$$

$$M, w \not\models [\alpha]\neg\varphi \quad \text{iff}$$

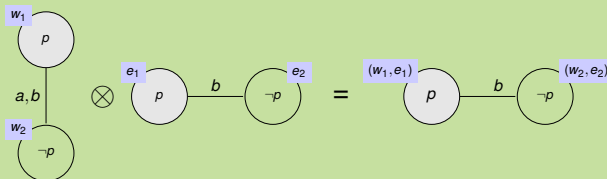
not f. a.  $(M', w') : (M, w) \Vdash [\alpha](M', w')$  implies  $(M', w') \models \neg\varphi$  iff

there ex.  $(M', w') : (M, w) \Vdash [\alpha](M', w')$  and  $(M', w') \not\models \neg\varphi$  iff

there ex.  $(M', w') : (M, w) \Vdash [\alpha](M', w')$  and  $(M', w') \models \varphi$

## Example

Model  $(\text{Before}, w_1) \otimes (\text{Read}, e_1)$ :



Then:

- $\text{Before}, w_1 \models [\text{Read}, e_1]K_a p$
- $\text{Before}, w_1 \models [\text{Read}, e_1]\neg K_b K_a p$
- $\text{Before}, w_1 \models [\text{Read}, e_1]C_{ab}(K_a p \vee K_a \neg p)$

## Example

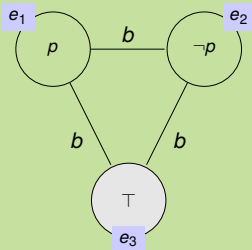
Now, *a* **may** only read the letter, but does not have to. Agent *b* does not know whether *a* will read it or not. Actually, *a* does not read the letter.

From *b*'s perspective, there are three possibilities:

- *a* reads the letter and learns that *p* is true.
- *a* reads the letter and learns that *p* is false.
- *a* does not read the letter and learns nothing about *p*.

## Example (ctd.)

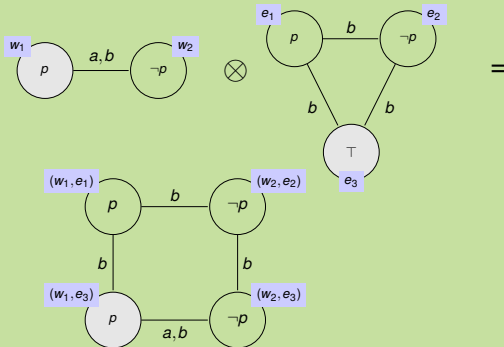
Action model (Mayread,  $e_3$ ):



$$\text{Mayread} = (\text{Mayread}, e_1) \cup (\text{Mayread}, e_2) \cup (\text{Mayread}, e_3)$$

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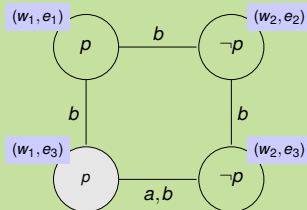
Model (Before,  $w_1$ )  $\otimes$  (Mayread,  $e_3$ ):





## Example (ctd.)

Model  $(\text{Before}, w_1) \otimes (\text{Mayread}, e_3)$ :



- $\text{Before}, w_1 \models [\text{Mayread}, e_3] \neg (K_a p \vee K_a \neg p) \wedge \hat{K}_b (K_a p \vee K_a \neg p)$
- $\text{Before} \models p \rightarrow$   
 $(\langle \text{Mayread} \rangle K_a p \wedge \langle \text{Mayread} \rangle \neg K_a p \wedge \neg \langle \text{Mayread} \rangle K_a \neg p)$

- **Action models** allow more epistemic change than just public announcements.
- Action models similar to Kripke structures. State update by **product update** operator.
- **Axiomatization** similar to public announcement logic. Actions and (common) knowledge slightly trickier.



L. S. Moss, Dynamic Epistemic Logic, Chapter 6, In H. van Ditmarschen, J. Y. Halpern, W. van der Hoek, B. Kooi (eds.) **Handbook of Epistemic Logic**, College Publications, 2015.



Hans P. van Ditmarsch and Wiebe van der Hoek and Barteld Kooi, **Dynamic Epistemic Logic**, Springer, 2007.