

# Multi-Agent Systems

## Epistemic Logic II: Public Announcements and The Muddy-Children Puzzle

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# Recap



- **Last session:** Axioms of epistemic/doxastic logic, group knowledge (common knowledge, distributed knowledge).
- **Today:** Modeling changes of knowledge due to public communication and observations (muddy children puzzle).

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# Muddy Children Puzzle: Formulation



Consider  $n$  children playing outdoors together. Suppose  $k$  of them get mud on their foreheads. Each of the  $n$  children can see which of the other  $n - 1$  children are muddy or not, but, of course, can't be sure whether s/he is muddy.

- 1 The father shows up and announces: "At least one of you has mud on his/her forehead."
- 2 The father then asks: "Does any of you know whether s/he has mud on her/his forehead?"
- 3 After the  $k$ -th such question, all the  $k$  muddy children will answer "Yes!".

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# Interesting Questions



- Did the father tell the children anything new in the first announcement?
- Why is it that all the muddy children simultaneously know the answer to question (2) after exactly  $k$  rounds?

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## Base Case I

### Case $k = 1$

- The muddy child only sees clean children. And all clean children see one muddy child.
  - Muddy child considers possible: 0 or 1 children are muddy.
  - Clean children consider possible: 1 or 2 children are muddy.
- After the father announces that at least one of them is muddy:
  - Muddy child considers possible: 1 muddy.
  - Clean children consider possible: 1 or 2 muddy.
- The father asks who knows to be muddy:
  - Muddy child knows!

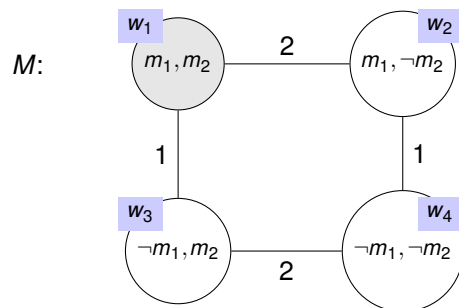
## Base Case II

### Case $k = 2$

- The muddy children see exactly one muddy child. And all clean children see two muddy children.
  - Muddy children consider possible: 1 or 2 children are muddy.
  - Clean children consider possible: 2 or 3 children are muddy.
- After the father announces that at least one of them is muddy:
  - Muddy children consider possible: 1 or 2 muddy.
  - Clean children consider possible: 2 or 3 muddy.
- The father asks who knows to be muddy:
  - Nobody!
- Hence, there must be more than one muddy children.
  - Muddy children consider possible: 2 muddy.
  - Clean children consider possible: 2 or 3 muddy.
- The father asks who knows to be muddy:
  - The muddy children know!

## Muddy Children: Initial

(reflexive edges omitted)

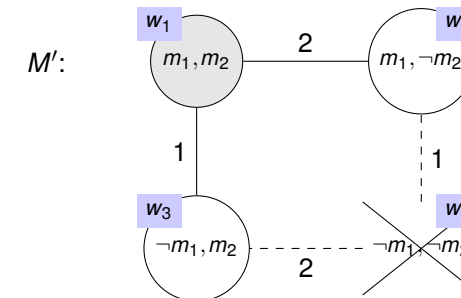


- $M, w_1 \models C_{\{1,2\}}(K_1 m_2 \vee K_1 \neg m_2)$
- $M, w_1 \models E_{\{1,2\}}(m_1 \vee m_2)$
- $M, w_1 \models \neg E_{\{1,2\}}^2(m_1 \vee m_2)$
- $M, w_1 \models \neg C_{\{1,2\}}(m_1 \vee m_2)$
- $M, w_1 \models D_{\{1,2\}}(m_1 \wedge m_2)$
- $M, w_1 \models C_{\{1,2\}}(K_2 m_1 \vee K_2 \neg m_1)$
- $M, w_1 \models \neg C_{\{1,2\}}(m_1 \vee m_2)$

## Muddy Children: After First Announcement

(reflexive edges omitted)

Father: "At least one of you has mud on his/her forehead!"

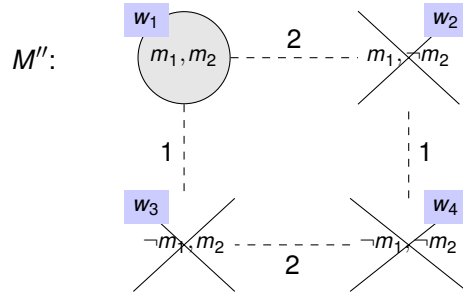


- $M', w_1 \models \neg K_1 m_1 \wedge \neg K_1 \neg m_1$
- $M', w_1 \models \neg K_2 m_2 \wedge \neg K_2 \neg m_2$
- $M', w_1 \models C_{\{1,2\}}(m_1 \vee m_2)$  ( $\Rightarrow$  announcement is informative)
- $\Rightarrow M', w_1 \models K_2(K_1 \neg m_2 \rightarrow K_1 m_1) \wedge K_1(K_2 \neg m_1 \rightarrow K_2 m_2)$

## Muddy Children: After Question

(reflexive edges omitted)

Nobody answers “Yes” to father’s question “Does any of you know whether s/he has mud on her/his forehead?”



- $M'', w_1 \models C_{\{1,2\}}(m_1 \wedge m_2)$

## Public Announcement Operator

$[\![\varphi]\!] \psi$ : “After  $\varphi$  has been truthfully announced,  $\psi$  is the case.”

### Semantics

$M, w \models [\![\varphi]\!] \psi$  iff  $M, w \not\models \varphi$ , or else  $M_\varphi, w \models \psi$

- $M_\varphi$  is the **relativation** of  $M$  to the worlds where  $\varphi$  holds. The model  $M_\varphi = (S', R', V')$  is given as follows:

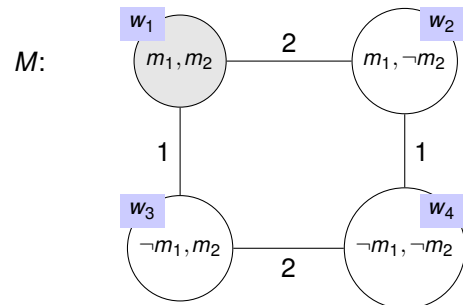
$$S' = \{w \in S : M, w \models \varphi\} \quad (1)$$

$$R' = R|_{S' \times S'} \quad (2)$$

$$V'(p) = V(p) \cap S' \quad (3)$$

## Muddy Children Puzzle: PAL: Initial

(reflexive edges omitted)



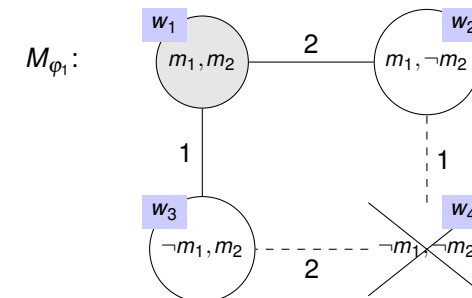
- **To Show:**  $M, w_1 \models [\![\varphi_1]\!] [\![\varphi_2 \wedge \varphi_3]\!] K_1 m_1 \wedge K_2 m_2$
- $\varphi_1 = m_1 \vee m_2$
- $\varphi_2 = (\neg K_1 m_1 \wedge \neg K_1 \neg m_1)$
- $\varphi_3 = (\neg K_2 m_2 \wedge \neg K_2 \neg m_2)$

## Muddy Children Puzzle: PAL: After Announcement

(reflexive edges omitted)

$M, w_1 \models [\![\varphi_1]\!] [\![\varphi_2 \wedge \varphi_3]\!] K_1 m_1 \wedge K_2 m_2$

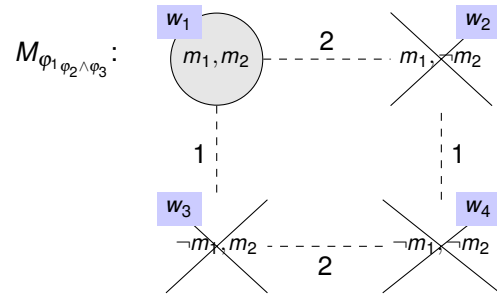
iff  $M, w_1 \not\models \varphi_1$  or else  $M_{\varphi_1}, w_1 \models [\![\varphi_2 \wedge \varphi_3]\!] K_1 m_1 \wedge K_2 m_2$



- $M_{\varphi_1}, w_1 \models C_{\{1,2\}}(m_1 \vee m_2)$

$$M_{\varphi_1}, w_1 \models [!\varphi_2 \wedge \varphi_3]K_1m_1 \wedge K_2m_2$$

iff  $M_{\varphi_1}, w_1 \not\models \varphi_2 \wedge \varphi_3$  or else  $M_{\varphi_1, \varphi_2 \wedge \varphi_3} K_1m_1 \wedge K_2m_2$



$$\blacksquare M_{\varphi_1, \varphi_2 \wedge \varphi_3}, w_1 \models C_{\{1,2\}}(m_1 \wedge m_2)$$

- Interestingly,  $[!\varphi]\varphi$  is not valid in general.
- Indeed,  $[!(p \wedge \neg Kp)]\neg(p \wedge \neg Kp)$  is valid. This is related to Moore's paradox saying one cannot know sentences of the form " $\varphi$  is true and I don't know  $\varphi$ ."
- Let  $M$  be a model and  $w$  a world in it.
- Assume  $M, w \models p \wedge \neg Kp$ .
- Let  $N$  be the relativation of  $M$ ,  $M_{p \wedge \neg Kp}$ .
- Because  $N, w \models p \wedge \neg Kp$ , there must be a successor of  $w$ ,  $w'$ , such that  $N, w' \models \neg p$ . But as  $w'$  is in  $N$ , it must also be the case that  $N, w' \models p \wedge \neg Kp$ .
- Contradiction!


## Theorem (cf., [1])

For every formula  $\varphi$  with public announcement operator there is a equivalent formula  $t(\varphi)$  without public announcement operator.

- $t(p) = p$
- $t(\neg\varphi) = \neg t(\varphi)$
- $t(\varphi \wedge \psi) = t(\varphi) \wedge t(\psi)$
- $t(K_i\varphi) = K_it(\varphi)$
- $t([!\varphi]p) = t(\varphi) \rightarrow p$
- $t([!\varphi]\neg\psi) = t(\varphi \rightarrow \neg[!\varphi]\psi)$
- $t([!\varphi](\psi \wedge \chi)) = t([!\varphi]\psi \wedge [!\varphi]\chi)$
- $t([!\varphi]K_i\psi) = t(\varphi \rightarrow K_i[!\varphi]\psi)$
- $t([!\varphi][!\psi]\chi) = t([!(\varphi \wedge [!\psi])]\chi)$

⇒ PAL does not introduce something really new. But it makes modeling public announcements easier.

- Public communication and observations change what is common knowledge among agents ⇒ This kind of dynamics can be modeled using the Public Announcement Operator.
- Public Announcement Logic can be translated to Epistemic Logic.
- The approach can be generalized to updating epistemic models due to arbitrary actions (not only announcements).  
⇒ Planning based on Dynamic Epistemic Logic is a research area in our group.

 L. S. Moss, Dynamic Epistemic Logic, Chapter 6, In H. van Dithmarschen, J. Y. Halpern, W. van der Hoek, B. Kooi (eds.), **Handbook of Epistemic Logic**, College Publications, 2015.

 Y. Shoham, K. Layton-Brown, **Multiagent Systems: Algorithmic, Game-Theoretic, and Logical Foundations**, Cambridge University Press, 2009.