Multi-Agent Systems

Epistemic Logic II: Public Announcements and The Muddy-Children Puzzle

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- Last session: Axioms of epistemic/doxastic logic, group knowledge (common knowledge, distributed knowledge).
- Today: Modeling changes of knowledge due to public communication and observations (muddy children puzzle).

Consider n children playing outdoors together. Suppose k of them get mud on their foreheads. Each of the n children can see which of the other n-1 children are muddy or not, but, of course, can't be sure whether s/he is muddy.

- The father shows up and announces: "At least one of you has mud on his/her forehead."
- The father then asks: "Does any of you know whether s/he has mud on her/his forehead?"
- 3 After the *k*-th such question, all the *k* muddy children will answer "Yes!".



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- Did the father tell the children anything new in the first announcement?
- Why is it that all the muddy children simultaneously know the answer to question (2) after exactly *k* rounds?



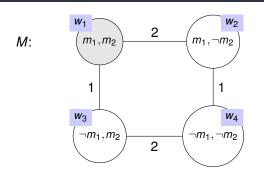
Case k = 1

- The muddy child only sees clean children. And all clean children see one muddy child.
 - Muddy child considers possible: 0 or 1 children are muddy.
 - Clean children consider possible: 1 or 2 children are muddy.
- After the father announces that at least one of them is muddy:
 - Muddy child considers possible: 1 muddy.
 - Clean children consider possible: 1 or 2 muddy.
- The father asks who knows to be muddy:
 - Muddy child knows!



Case k = 2

- The muddy children see exactly one muddy child. And all clean children see two muddy children.
 - Muddy children consider possible: 1 or 2 children are muddy.
 - Clean children consider possible: 2 or 3 children are muddy.
- After the father announces that at least one of them is muddy:
 - Muddy children consider possible: 1 or 2 muddy.
 - Clean children consider possible: 2 or 3 muddy.
- The father asks who knows to be muddy:
 - Nobody!
- Hence, there must be more than one muddy children.
 - Muddy children consider possible: 2 muddy.
 - Clean children consider possible: 2 or 3 muddy.
- The father asks who knows to be muddy:
 - The muddy children know!



$$M, w_1 \models C_{\{1,2\}}(K_1m_2 \vee K_1 \neg m_2)$$

$$M, w_1 \models C_{\{1,2\}}(K_2m_1 \vee K_2 \neg m_1)$$

$$M, w_1 \models E_{\{1,2\}}(m_1 \lor m_2)$$

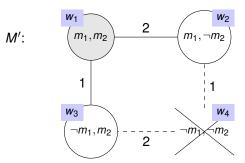
$$M, w_1 \models \neg E_{\{1,2\}}^2 (m_1 \vee m_2)$$

$$\blacksquare M, w_1 \models \neg C_{\{1,2\}}(m_1 \lor m_2)$$

$$M, w_1 \models D_{\{1,2\}}(m_1 \land m_2)$$

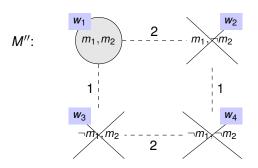
(reflexive edges omitted)

Father: "At least one of you has mud on his/her forehead!"



- $M', w_1 \models \neg K_1 m_1 \wedge \neg K_1 \neg m_1$
- $\blacksquare M', w_1 \models \neg K_2 m_2 \wedge \neg K_2 \neg m_2$
- $M', w_1 \models C_{\{1,2\}}(m_1 \lor m_2)$ (\Rightarrow announcement is informative)
- $\implies M', w_1 \models K_2(K_1 \neg m_2 \rightarrow K_1 m_1) \land K_1(K_2 \neg m_1 \rightarrow K_2 m_2)$

Nobody answers "Yes" to father's question "Does any of you know whether s/he has mud on her/his forehead?"



$$M'', w_1 \models C_{\{1,2\}}(m_1 \land m_2)$$

Public Announcement Operator



 $[!\phi]\psi$: "After ϕ has been truthfully announced, ψ is the case."

Semantics

 $M, w \models [!\phi]\psi$ iff $M, w \not\models \phi$, or else $M_{\phi}, w \models \psi$

■ M_{φ} is the relativation of M to the worlds where φ holds. The model $M_{\varphi} = (S', R', V')$ is given as follows:

$$S' = \{ w \in S : M, w \models \varphi \} \tag{1}$$

$$R' = R|_{S' \times S'} \tag{2}$$

$$V'(p) = V(p) \cap S' \tag{3}$$

Muddy Children Puzzle: PAL: Initial

(reflexive edges omitted)

 $M: \qquad \begin{array}{c} w_1 \\ \hline \\ (m_1, m_2) \\ \hline \\ 1 \\ \hline \\ (m_1, \neg m_2) \\ \hline \\ 1 \\ \hline \\ (m_1, \neg m_2) \\$

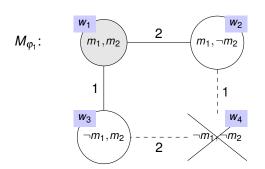
- To Show: $M, w_1 \models [!\phi_1][!\phi_2 \land \phi_3]K_1m_1 \land K_2m_2$
- \blacksquare $\varphi_1 = m_1 \lor m_2$



(reflexive edges omitted)

$$M, w_1 \models [!\varphi_1][!\varphi_2 \land \varphi_3]K_1m_1 \land K_2m_2$$

iff $M, w_1 \not\models \varphi_1$ or else $M_{\varphi_1}, w_1 \models [!\varphi_2 \land \varphi_3]K_1m_1 \land K_2m_2$

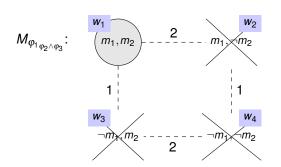


$$M_{\varphi_1}, w_1 \models C_{\{1,2\}}(m_1 \vee m_2)$$

Muddy Children Puzzle: PAL: After Question

(reflexive edges omitted)

 $\begin{aligned} &M_{\varphi_1}, w_1 \models [!\varphi_2 \land \varphi_3] K_1 m_1 \land K_2 m_2 \\ &\text{iff } M_{\varphi_1}, w_1 \not\models \varphi_2 \land \varphi_3 \text{ or else } M_{\varphi_1_{\varphi_2 \land \varphi_3}} K_1 m_1 \land K_2 m_2 \end{aligned}$



$$\blacksquare M_{\varphi_1,\varphi_2,\wedge\varphi_2}, w_1 \models C_{\{1,2\}}(m_1 \wedge m_2)$$



- Interestingly, $[!\phi]\phi$ is not valid in general.
- Indeed, $[!(p \land \neg Kp)] \neg (p \land \neg Kp)$ is valid. This is related to Moore's paradox saying one cannot know sentences of the form " φ is true and I don't know φ ."
 - Let *M* be a model and *w* a world in it.
 - Assume $M, w \models p \land \neg Kp$.
 - Let *N* be the relativation of *M*, $M_{p \land \neg Kp}$.
 - Because $N, w \models p \land \neg Kp$, there must be a successor of w, w', such that $N, w' \neg p$. But as w' is in N, it must also be the case that $N, w' \models p \land \neg Kp$.
 - Contradiction!

Theorem (cf., [1])

For every formula φ with public announcement operator there is a equivalent formula $t(\varphi)$ without public announcement operator.

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■ t(\rho) = \rho

■ t(\neg \varphi) = \neg t(\varphi)

■ t(\varphi \land \psi) = t(\varphi) \land t(\psi)

■ t(K_i \varphi) = K_i t(\varphi)

■ t([!\varphi]\rho) = t(\varphi) \rightarrow \rho

■ t([!\varphi](\psi \land \chi)) = t([!\varphi]\psi \land [!\varphi]\chi)

■ t([!\varphi](\psi \land \chi)) = t([!\varphi]\psi \land [!\varphi]\chi)

■ t([!\varphi]K_i \psi) = t(\varphi \rightarrow K_i [!\varphi]\psi)

■ t([!\varphi][!\psi]\chi) = t([!(\varphi \land [!\varphi]\psi)]\chi)
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⇒PAL does not introduce something really new. But it makes modeling public announcements easier.



- Public communication and observations change what is common knowledge among agents ⇒This kind of dynamics can be modeled using the Public Announcement Operator.
- Public Announcement Logic can be translated to Epistemic Logic.
- The approach can be generalized to updating epistemic models due to arbitary actions (not only announcements).
 - ⇒Planning based on Dynamic Epistemic Logic is a research area in our group.

Literature





L. S. Moss, Dynamic Epistemic Logic, Chapter 6, In H. van Dithmarschen, J. Y. Halpern, W. van der Hoek, B. Kooi (eds.), **Handbook of Epistemic Logic**, College Publications, 2015.



Y. Shoham, K. Layton-Brown, **Multiagent Systems: Algorithmic, Game-Theoretic, and Logical Foundations**, Cambridge University Press, 2009.