

# Principles of AI Planning

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## Exercise Sheet 11

**Due: Friday, January 24th, 2020**

Send your solution to [mario.kantz@gmail.com](mailto:mario.kantz@gmail.com) (PDF only) or submit a hardcopy before the lecture. The exercise sheets may and should be worked on and handed in in groups of two or three students. Please indicate all names on your solution.

### Exercise 11.1 (Strong stubborn sets, 1+3 points)

Consider the SAS<sup>+</sup> planning task  $\Pi$  with variables  $V = \{pos, left, right, hat\}$ ,  $\mathcal{D}_{pos} = \{home, uni\}$  and  $\mathcal{D}_{left} = \mathcal{D}_{right} = \mathcal{D}_{hat} = \{t, f\}$ . The initial state is  $I = \{pos \mapsto home, left \mapsto f, right \mapsto f, hat \mapsto f\}$  and the goal specification is  $\gamma = \{pos \mapsto uni\}$ . There are four operators in  $O$ , namely

$$\begin{aligned} wear\text{-}left\text{-}shoe &= \langle pos = home \wedge left = f, left := t \rangle, \\ wear\text{-}right\text{-}shoe &= \langle pos = home \wedge right = f, right := t \rangle, \\ wear\text{-}hat &= \langle pos = home \wedge hat = f, hat := t \rangle, \text{ and} \\ go\text{-}to\text{-}university &= \langle pos = home \wedge left = t \wedge right = t, pos := uni \rangle. \end{aligned}$$

- Draw the breadth-first search graph (with duplicate detection) for planning task  $\Pi$  without any form of partial-order reduction.
- Draw the breadth-first search graph (with duplicate detection) for planning task  $\Pi$  using strong stubborn set pruning. For each expansion of a node for a state  $s$ , specify in detail how  $T_s$  (and thus  $T_{app(s)}$ ) are computed, i.e., explain how the initial disjunctive action landmark is chosen and how operators are iteratively added to  $T_s$  as part of necessary enabling sets or interfering operators, respectively. Break ties in favor of *wear-left-shoe* over *wear-right-shoe*.

How many node expansion do you save with strong stubborn sets compared to plain breadth-first search? What about the lengths of the resulting solutions?

You may abbreviate the operator names, state descriptions etc. appropriately.

### Exercise 11.2 (Weak vs. strong stubborn sets, 6 points)

Show that *weak* stubborn sets admit exponentially more pruning than *strong* stubborn sets.

*Hint:* Consider the family of planning tasks  $(\Pi_n)_{n \in \mathbb{N}}$ , where  $\Pi_n = \langle V_n, I_n, O_n, \gamma \rangle$  is the planning task with the following components:

- $V_n = \{a, x, y, b_1, \dots, b_n\}$  with variable domains  $\mathcal{D}_a = \mathcal{D}_x = \mathcal{D}_y = \{0, 1\}$  and  $\mathcal{D}_{b_i} = \{0, 1, 2\}$  for all  $i \in \{1, \dots, n\}$
- $O_n = \{o, o', o_d, \bar{o}_d, o_1, \dots, o_n, \bar{o}_1, \dots, \bar{o}_n\}$
- $pre(o) = \{a \mapsto 0\}$ ,  $eff(o) = \{x \mapsto 1\}$
- $pre(o') = \{a \mapsto 0\}$ ,  $eff(o') = \{y \mapsto 1\}$
- $pre(o_d) = \{a \mapsto 0\}$ ,  $eff(o_d) = \{a \mapsto 1, b_1 \mapsto 1, \dots, b_n \mapsto 1\}$
- $pre(\bar{o}_d) = \{a \mapsto 1\}$ ,  $eff(\bar{o}_d) = \{a \mapsto 0, b_1 \mapsto 1, \dots, b_n \mapsto 1\}$
- $pre(o_i) = \{b_i \mapsto 1\}$ ,  $eff(o_i) = \{b_i \mapsto 2\}$  for  $1 \leq i \leq n$
- $pre(\bar{o}_i) = \{b_i \mapsto 2\}$ ,  $eff(\bar{o}_i) = \{b_i \mapsto 1\}$  for  $1 \leq i \leq n$
- $I_n = \{a \mapsto 0, x \mapsto 0, y \mapsto 0, b_1 \mapsto 0, \dots, b_n \mapsto 0\}$
- $\gamma = \{x \mapsto 1, y \mapsto 1\}$