

# Logik für Informatiker: PROLOG

## Part 6: Cuts & Negation

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(original slides by Peter Flach)

Cut

- **Definition:**

„! succeeds immediately and commits Prolog to all the choices since the parent goal was unified with the head of the clause the cut occurs in.“ (Sterling/Shapiro: The Art of Prolog, p.158)

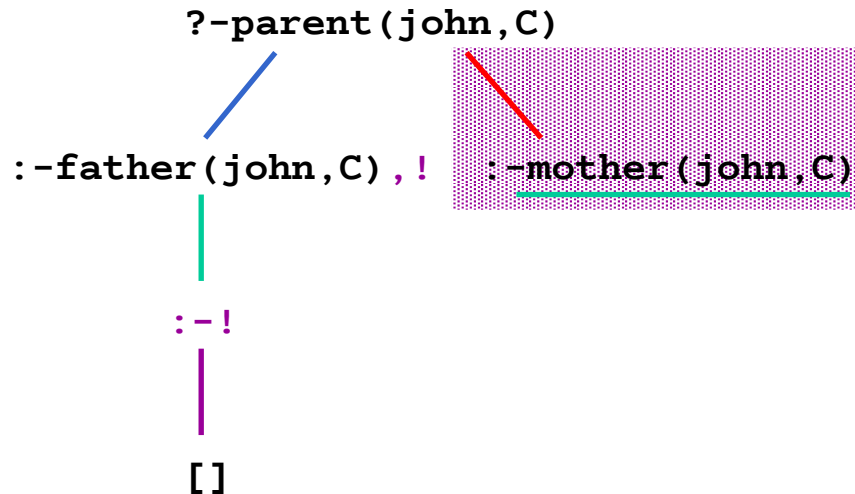
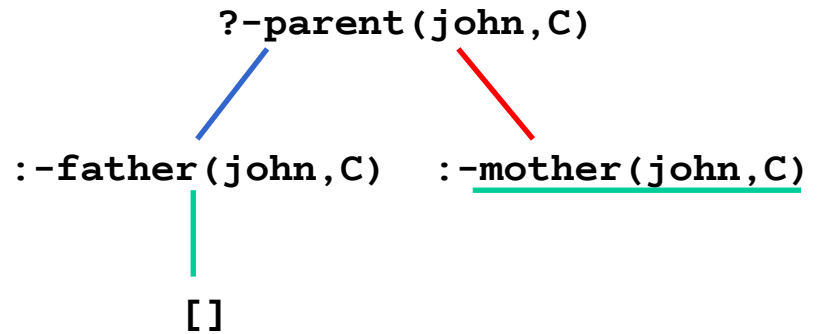
- $p(X) :- q(X, Y), !, r(X), s(Y, Z).$   
 $p(X) :- q(Y, X).$

- All clauses of a predicate following a clause with a cut in its body are not considered in a proof, once the cut succeeds (is proven)
- Alternative solutions for the subgoals preceding the cut cannot be found anymore.
- The cut does not influence the subgoals within the same clause after the cut.

```

parent (X, Y) :- father (X, Y) .
parent (X, Y) :- mother (X, Y) .
father (john, paul) .
mother (mary, paul) .

```



```

parent (X, Y) :- father (X, Y) , ! .
parent (X, Y) :- mother (X, Y) .
father (john, paul) .
mother (mary, paul) .

```

$p(X, Y) :- q(X, Y) .$

$p(X, Y) :- r(X, Y) .$

$q(X, Y) :- s(X), !, t(Y) .$

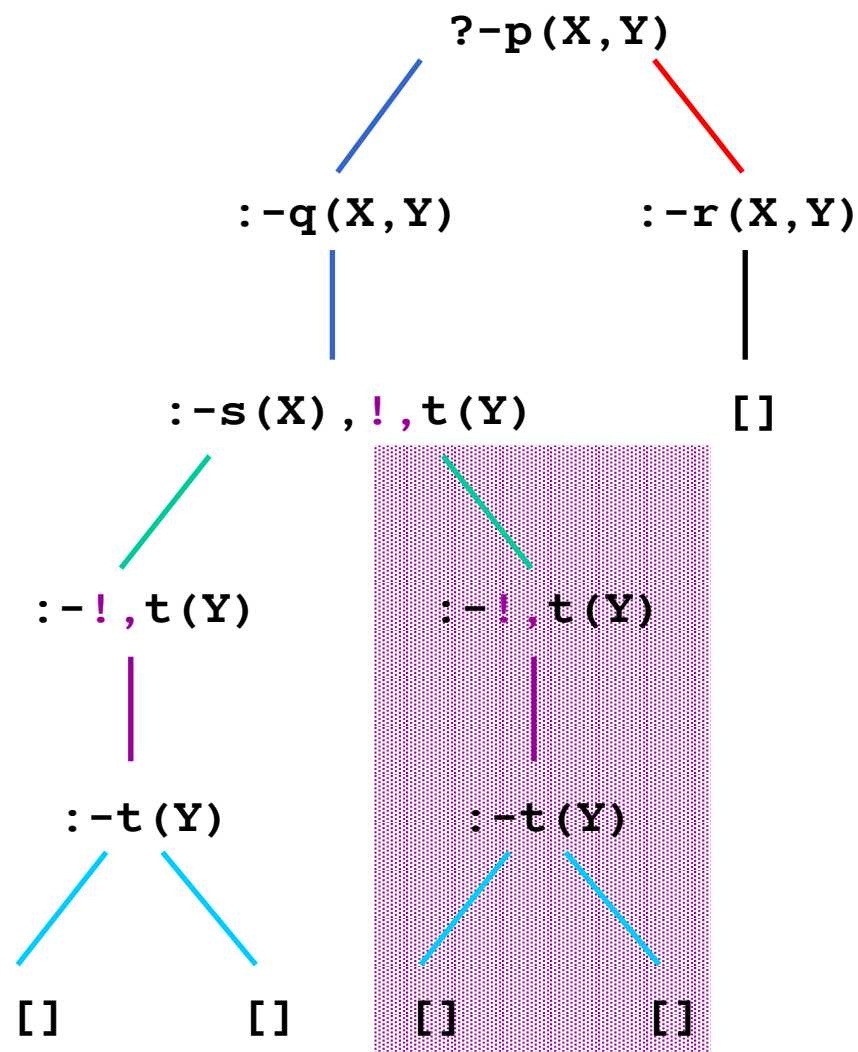
$r(c, d) .$

$s(a) .$

$s(b) .$

$t(a) .$

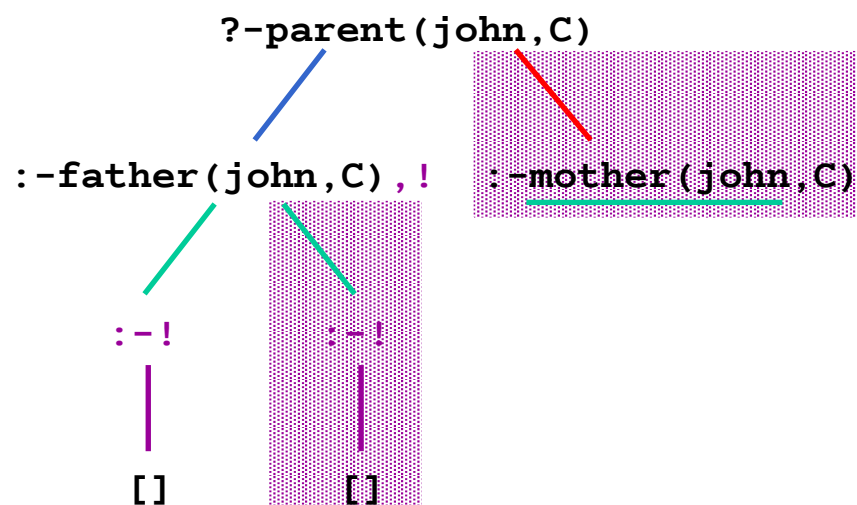
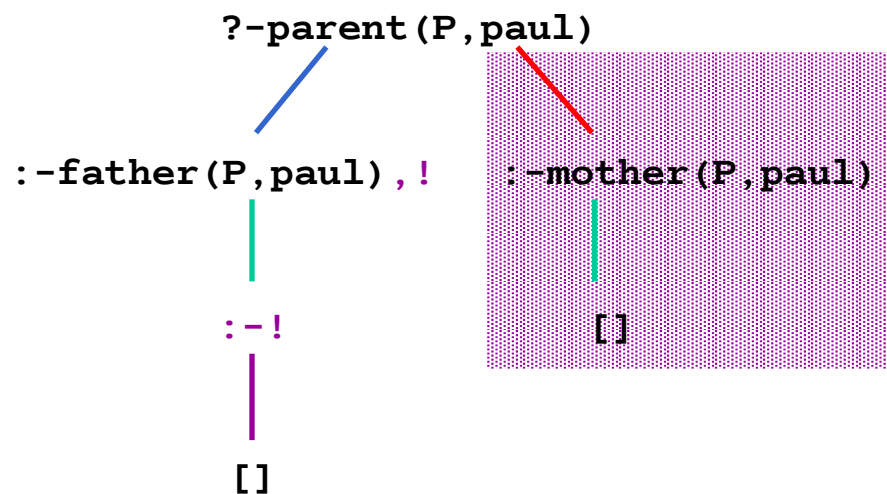
$t(b) .$



```

parent (X, Y) :- father (X, Y) , ! .
parent (X, Y) :- mother (X, Y) .
father (john, paul) .
mother (mary, paul) .

```



```

parent (X, Y) :- father (X, Y) , ! .
parent (X, Y) :- mother (X, Y) .
father (john, paul) .
father (john, peter) .
mother (mary, paul) .
mother (mary, peter) .

```

- Reduces the search space by dynamic pruning of the search tree
- Can be used to prevent the Prolog system from searching parts of the search space that are known to contain no solutions.
- **Green cuts** do not change the meaning of the program, **red cuts** do (to be avoided!)

Example for reasonable use of **green** cuts:  
Definition of relation **polynomial(Term, X)**  
for recognizing whether a term is a  
polynomial in **x**.

Useful for distinguishing cases that exclude  
each other



```
polynomial(X,X) :- !.
polynomial(Term,X) :- constant(Term),!.
polynomial(Term1+Term2,X) :-
    !,polynomial(Term1,X),
    polynomial(Term2,X).
polynomial(Term1-Term2,X) :-
    !,polynomial(Term1,X),
    polynomial(Term2,X).
polynomial(Term1*Term2,X) :-
    !,polynomial(Term1,X),
    polynomial(Term2,X).
polynomial(Term1/Term2,X) :-
    !,polynomial(Term1,X),
    constant(Term2).
polynomial(Term^N,X) :-
    !,natural_number(N),
    polynomial(Term,X).
```

- Red cuts: explicitly omitting conditions = changing the meaning of a program
- Thus, problematic; also most common source of bugs in Prolog programs
- An (almost) reasonable use:  
definition of relation  
`if_then_else(P,Q,R)`

# Negation as Failure

- Consider:

```
p :- q, !, r.  
p :- s.
```

means roughly:

```
p :- q, r.  
p :- not_q, s.
```

Define `not_q`:

```
not_q :- q, !, fail.  
not_q.
```

- Not very practical. Better:

```
not(Goal) :- call(Goal), !, fail.  
not(Goal).
```

- `not/1`, `call/1` are meta-predicates.

Draw an SLD tree for the query:

```
?- likes(A, B)
```

given the following program:

```
likes(peter, Y) :- friendly(Y).
```

```
likes(T, S) :- student_of(S, T).
```

```
student_of(maria, peter).
```

```
student_of(paul, peter).
```

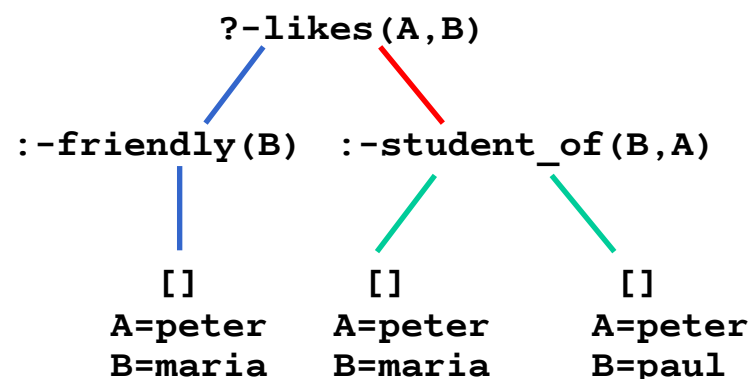
```
friendly(maria).
```

Add a *cut*, in order to „remove“ one of the answers

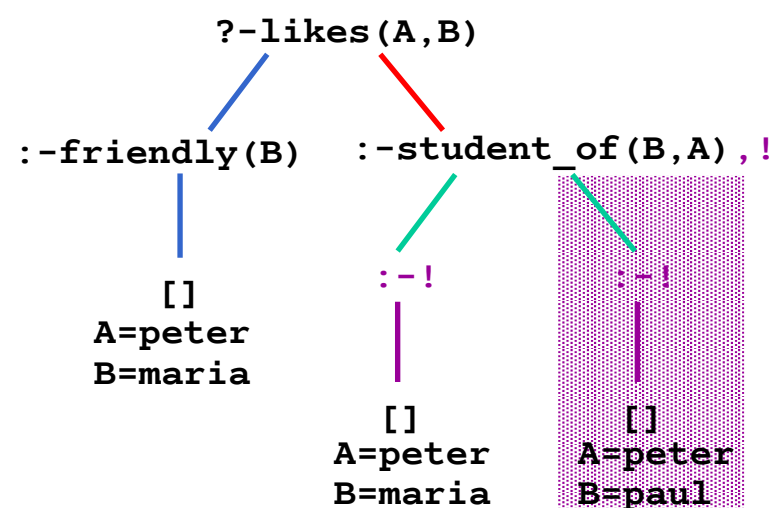
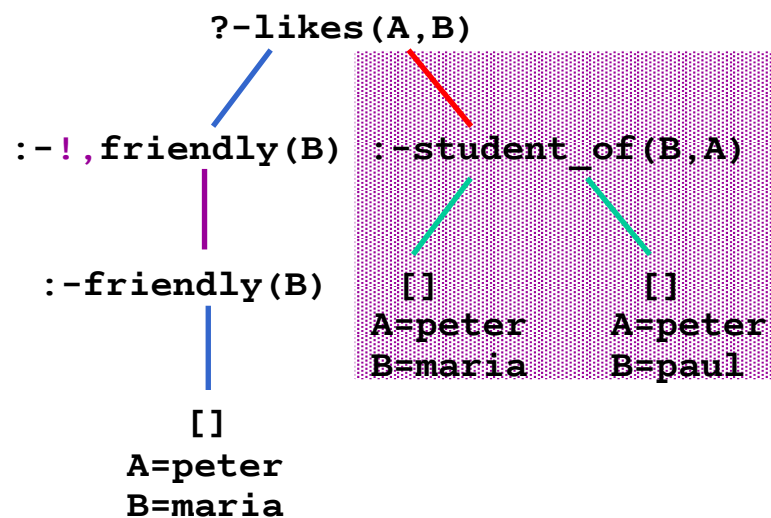
```
A->peter, B->maria
```

and show the result in the SLD tree. Can this be done without removing the third answer?

```
likes(peter, Y) :- friendly(Y) .
likes(T, S) :- student_of(S, T) .
student_of(maria, peter) .
student_of(paul, peter) .
friendly(maria) .
```

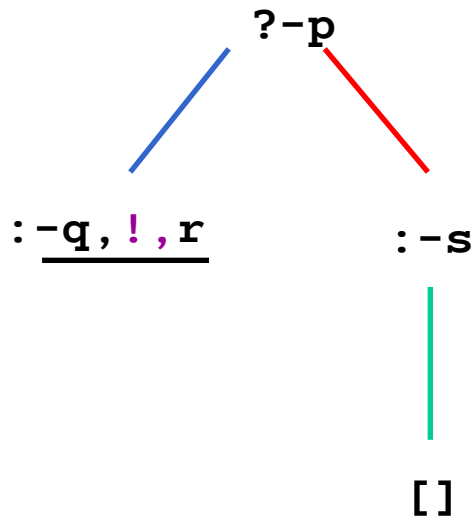


```
likes(peter, Y) :- !, friendly(Y) . likes(T, S) :- student_of(S, T) , ! .
```

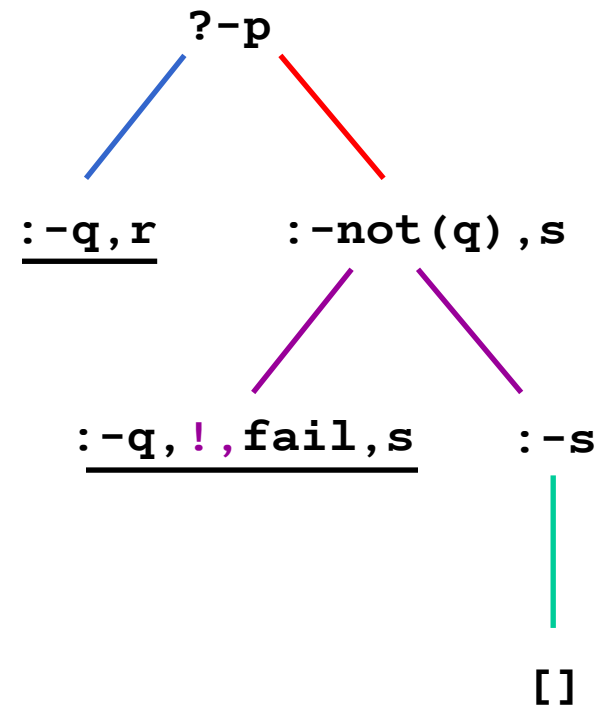


`p:-q,r.`  
`p:-not(q),s.`  
`s.`

`not(Goal):-Goal,!,fail.`  
`not(Goal).`



`p:-q,!,r.`  
`p:-s.`  
`s.`



`p:-not(q),r.`

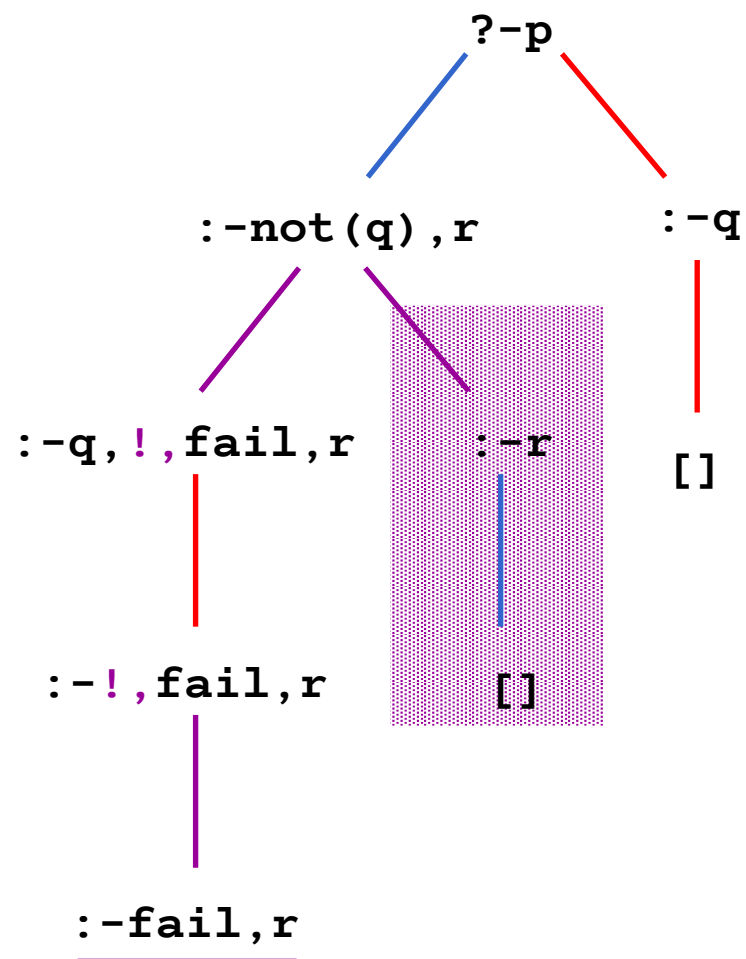
`p:-q.`

`q.`

`r.`

`not(Goal):-Goal,!,fail.`

`not(Goal).`

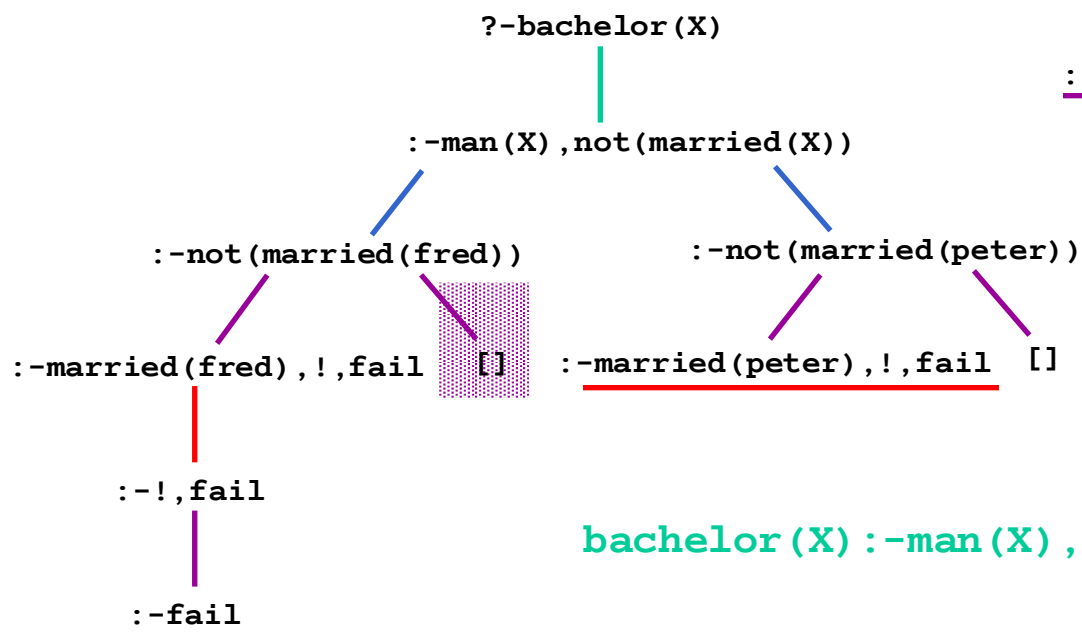
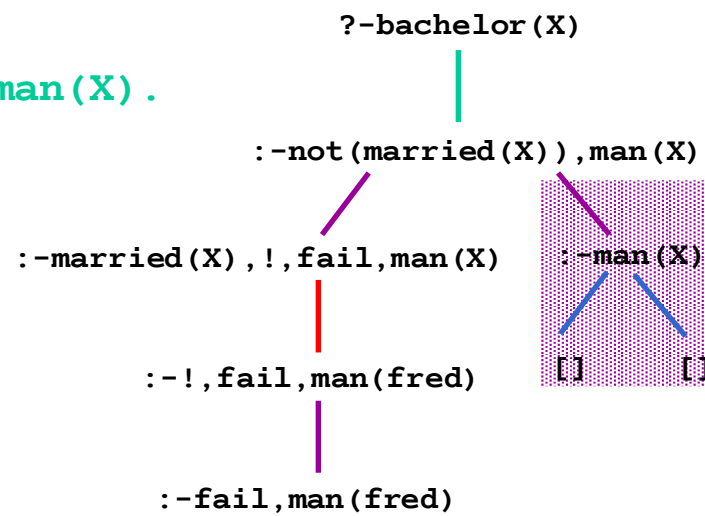




```

bachelor(X) :- not(married(X)), man(X).
man(fred).
man(peter).
married(fred).

```



```

bachelor(X) :- man(X), not(married(X)).

```

- Red cuts: explicitly omitting conditions = changing the meaning of a program
- Thus, problematic; also most common source of bugs in Prolog programs
- An (almost) reasonable use:  
definition of relation  
`if_then_else(P,Q,R)`

- Declarative meaning: relation is true if **P** and **Q** are true, or if not **P** and **Q** are true.  
Operational meaning: if **P** is shown, then **Q**, else **R**.
- ```
% if_then_else(P,Q,R) :-  
% either P and Q or not P and R  
if_then_else(P,Q,R) :- call(P),!,call(Q).  
if_then_else(P,Q,R) :- call(R).
```
- Using the cut, it is implicitly known in the second clause, that **P** has failed in the first clause.

- Syntax: (*if-condition -> then-branch; else-branch*)
- Only the first solution of *if-condition* is explored.

```
max(Xs, X) :- max(Xs, -inf, X).
```

```
max([], Max, Max) .  
max([X|Xs], MaxSofar, Max) :-  
    (X > MaxSofar ->  
        max(Xs, X, Max)  
    ;  
        max(Xs, MaxSofar, Max)  
    ) .
```

```
p :- q, r, s, !, t.  
p :- q, r, u.  
q.  
r.  
u.
```

Show that `?- p` succeeds, but that `q` and `r` are used twice.

```
p :- q, r, if_s_then_t_else_u.  
if_s_then_t_else_u :- s, !, t.  
if_s_then_t_else_u :- u.
```

Show that `q` and `r` are used exactly once.

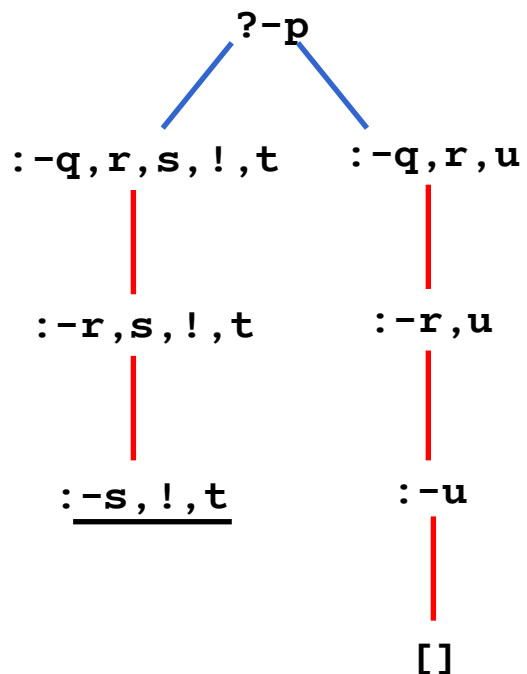
p:-q,r,s,!,t.

p:-q,r,u.

q.

r.

u.



p:-q,r,if\_s\_then\_t\_else\_u.

if\_s\_then\_t\_else\_u:-s,!,t.

if\_s\_then\_t\_else\_u:-u.

q.

r.

u.

