## Principles of AI Planning

Complexity of nondeterministic planning with full observability

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## Overview

- Similar to the earlier analysis of deterministic planning, we will now study the computational complexity of nondeterministic planning with full observability.
- We consider the case of strong planning.
- The results for strong cyclic planning are identical.

As usual, the main motivation for such a study is to determine the limit of what is possible algorithmically: Should we try to develop a polynomial algorithm?

## Comparison to deterministic planning

- The basic proof idea is very similar to the PSPACE-completeness proof for deterministic planning.
- The main difference is that we consider alternating Turing Machines (ATMs) instead of deterministic Turing Machines (DTMs) in the reduction.
- Due to the similarity to the earlier proof, we first review some of the concepts introduced in the earlier lecture.


## Alternating Turing Machines

Definition: Alternating Turing Machine
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Alternating Turing Machine (ATM) $\left\langle\Sigma, \square, Q, q_{0}, l, \delta\right\rangle$ :
Motivation
(1) input alphabet $\Sigma$ and blank symbol $\square \notin \Sigma$

- alphabets always non-empty and finite

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- tape alphabet $\Sigma_{\square}=\Sigma \cup\{\square\}$
(2) finite set $Q$ of internal states with initial state $q_{0} \in Q$
(3) state labeling $l: Q \rightarrow\{\mathrm{Y}, \mathrm{N}, \exists, \forall\}$
- accepting, rejecting, existential, universal states $Q_{\mathrm{Y}}, Q_{\mathrm{N}}, Q_{\exists}, Q_{\forall}$
- terminal states $Q_{\star}=Q_{\mathrm{Y}} \cup Q_{\mathrm{N}}$
- nonterminal states $Q^{\prime}=Q_{\exists} \cup Q_{\forall}$
(9) transition relation $\delta \subseteq\left(Q^{\prime} \times \Sigma_{\square}\right) \times\left(Q \times \Sigma_{\square} \times\{-1,+1\}\right)$


## Turing Machine configurations

## Let $M=\left\langle\Sigma, \square, Q, q_{0}, l, \delta\right\rangle$ be an ATM.

## Definition: Configuration

A configuration of $M$ is a triple $(w, q, x) \in \Sigma_{\square}^{*} \times Q \times \Sigma_{\square}^{+}$.

- $w$ : tape contents before tape head
- $q$ : current state
- $x$ : tape contents after and including tape head


## Turing Machine transitions

Let $M=\left\langle\Sigma, \square, Q, q_{0}, l, \delta\right\rangle$ be an ATM.
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## Definition: Yields relation

A configuration $c$ of $M$ yields a configuration $c^{\prime}$ of $M$, in symbols $c \vdash c^{\prime}$, as defined by the following rules, where $a, a^{\prime}, b \in \Sigma_{\square}, w, x \in \Sigma_{\square}^{*}, q, q^{\prime} \in Q$ and $\left((q, a),\left(q^{\prime}, a^{\prime}, \Delta\right)\right) \in \delta:$

$$
\begin{aligned}
(w, q, a x) \vdash\left(w a^{\prime}, q^{\prime}, x\right) & & \text { if } \Delta=+1,|x| \geq 1 \\
(w, q, a) \vdash\left(w a^{\prime}, q^{\prime}, \square\right) & & \text { if } \Delta=+1 \\
(w b, q, a x) \vdash\left(w, q^{\prime}, b a^{\prime} x\right) & & \text { if } \Delta=-1 \\
(\epsilon, q, a x) \vdash\left(\epsilon, q^{\prime}, \square a^{\prime} x\right) & & \text { if } \Delta=-1
\end{aligned}
$$

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## Acceptance (space)

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Let $M=\left\langle\Sigma, \square, Q, q_{0}, l, \delta\right\rangle$ be an ATM.

## Definition: Acceptance (space)

Let $c=(w, q, x)$ be a configuration of $M$.

- $M$ accepts $c=(w, q, x)$ with $q \in Q_{Y}$ in space $n$ iff $|w|+|x| \leq n$.
- $M$ accepts $c=(w, q, x)$ with $q \in Q_{\exists}$ in space $n$ iff $M$ accepts some $c^{\prime}$ with $c \vdash c^{\prime}$ in space $n$.
- $M$ accepts $c=(w, q, x)$ with $q \in Q_{\forall}$ in space $n$ iff $M$ accepts all $c^{\prime}$ with $c \vdash c^{\prime}$ in space $n$.


## Accepting words and languages

$$
\text { Let } M=\left\langle\Sigma, \square, Q, q_{0}, l, \delta\right\rangle \text { be an ATM. }
$$

## Definition: Accepting words

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## Definition: Accepting languages

Let $f: \mathbb{N}_{0} \rightarrow \mathbb{N}_{0}$.
$M$ accepts the language $L \subseteq \Sigma^{*}$ in space $f$ iff $M$ accepts each word $w \in L$ in space $f(|w|)$, and $M$ does not accept any word $w \notin L$.

## Alternating space complexity

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## Definition: ASPACE, APSPACE

Let $f: \mathbb{N}_{0} \rightarrow \mathbb{N}_{0}$.
Complexity class ASPACE $(f)$ contains all languages accepted in space $f$ by some ATM.

Let $\mathcal{P}$ be the set of polynomials $p: \mathbb{N}_{0} \rightarrow \mathbb{N}_{0}$.

$$
\operatorname{APSPACE}:=\bigcup_{p \in \mathcal{P}} \operatorname{ASPACE}(p)
$$

## Standard complexity classes relationships

Theorem

| $\mathrm{P} \subseteq$ | NP | $\subseteq A P$ |
| :---: | :---: | :---: |
| PSPACE $\subseteq$ | NPSPACE | $\subseteq$ APSPACE |
| EXP $\subseteq$ | NEXP | $\subseteq$ AEXP |
| $\begin{array}{r} \text { EXPSPACE } \subseteq \\ 2-\mathrm{EXP} \subseteq \end{array}$ | NEXPSPAC | $\subseteq \text { AEXPSPACE }$ |

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The power of alternation

Theorem (Chandra et al. 1981)
$A P=P S P A C E$
APSPACE $=$ EXP
AEXP $=$ EXPSPACE

## The hierarchy of complexity classes

2-EXPSPACE $=$ 2-NEXPSPACE
2-NEXP


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## The strong planning problem

## StrongPlanEx (strong plan existence)

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- We do not consider a nondeterministic analog of the bounded plan existence problem (PlanLen).


## Proof idea

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- We will prove that StrongPlanEx is EXP-complete.
- We already know that the problem belongs to EXP, because we have presented a dynamic programming algorithm that generates strong plans in exponential time.
- We prove hardness for EXP by providing a generic reduction for alternating Turing Machines with polynomial space and use Chandra et al.'s theorem showing APSPACE $=E X P$.


## Reduction

Overview

- For a fixed polynomial $p$, given ATM $M$ and input $w$, generate planning task which is solvable by a strong plan iff $M$ accepts $w$ in space $p(|w|)$.
- For simplicity, restrict to ATMs which never move to the left of the initial head position (no loss of generality).
- Existential states of the ATM are modeled by states of the


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- Universal states of the ATM are modeled by states of the planning task where there is a single applicable operator with a nondeterministic effect.


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## Reduction: state variables

Let $p$ be the space-bound polynomial.
Given ATM $\left\langle\Sigma, \square, Q, q_{0}, l, \delta\right\rangle$ and input $w_{1} \ldots w_{n}$, define relevant tape positions $X=\{1, \ldots, p(n)\}$.

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## Reduction: initial state

Let $p$ be the space bound polynomial.
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Initial state formula
Specify a unique initial state.
Initially true:
Motivation

- state $_{q_{0}}$
- head ${ }_{1}$
- content $i_{i, w_{i}}$ for all $i \in\{1, \ldots, n\}$
- content ${ }_{i, \square}$ for all $i \in X \backslash\{1, \ldots, n\}$

Initially false:

- all others


## Reduction: goal

Let $p$ be the space bound polynomial.
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Motivation

## Goal

$\bigvee_{q \in Q_{\curlyvee}}$ state $_{q}$

- Without loss of generality, we can assume that $Q_{Y}$ is a singleton set so that we do not need a disjunctive goal.
- This way, the hardness result also holds for a restricted class of planning tasks ("nondeterministic STRIPS").


## Reduction: operators

Let $p$ be the space bound polynomial.
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Given ATM $\left\langle\Sigma, \square, Q, q_{0}, l, \delta\right\rangle$ and input $w_{1} \ldots w_{n}$,
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## Operators

For $q, q^{\prime} \in Q, a, a^{\prime} \in \Sigma_{\square}, \Delta \in\{-1,+1\}, i \in X$, define

- pre $_{q, a, i}=\operatorname{state}_{q} \wedge$ head $_{i} \wedge$ content $_{i, a}$
- $\operatorname{eff}_{q, a, q^{\prime}, a^{\prime}, \Delta, i}=\neg$ state $_{q} \wedge \neg$ head $_{i} \wedge \neg$ content $_{i, a}$ $\wedge$ state $_{q^{\prime}} \wedge$ head $_{i+\Delta} \wedge$ content $_{i, a^{\prime}}$
- If $q=q^{\prime}$, omit the effects $\neg$ state $_{q}$ and state $q^{\prime}$.
- If $a=a^{\prime}$, omit the effects $\neg$ content $_{i, a}$ and content ${ }_{i, a^{\prime}}$.


## Reduction: operators (continued)

Let $p$ be the space bound polynomial.
Given ATM $\left\langle\Sigma, \square, Q, q_{0}, l, \delta\right\rangle$ and input $w_{1} \ldots w_{n}$, define relevant tape positions $X=\{1, \ldots, p(n)\}$.

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For each $j \in\{1, \ldots, k\}$, introduce one operator:

- precondition: pre ${ }_{q, a, i}$
- effect: $\operatorname{eff}_{q, a, q_{j}^{\prime}, a_{j}^{\prime}, \Delta_{j}, i}$


## Reduction: operators (continued)

Let $p$ be the space bound polynomial.
Given ATM $\left\langle\Sigma, \square, Q, q_{0}, l, \delta\right\rangle$ and input $w_{1} \ldots w_{n}$, define relevant tape positions $X=\{1, \ldots, p(n)\}$.

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Introduce only one operator:

- precondition: pre ${ }_{q, a, i}$
- effect: $\operatorname{eff}_{q, a, q_{1}^{\prime}, a_{1}^{\prime}, \Delta_{1}, i} \mid \ldots \operatorname{eff}_{q, a, q_{k}^{\prime}, a_{k}^{\prime}, \Delta_{k}, i}$


## EXP-completeness of strong planning with full observability

## Theorem (Rintanen)

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StrongPlanEx is EXP-complete.
This is true even if we only allow operators in unary nondeterminism normal form where all deterministic sub-effects and the goal satisfy the STRIPS restriction and if we require a deterministic initial state.

Proof.
Membership in EXP has been shown by providing
exponential-time algorithms that generate strong plans (and decide if one exists as a side effect)

Hardness follows from the previous generic reduction for ATMs with polynomial space bound and Chandra et al.'s theorem

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## Proof.

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Hardness follows from the previous generic reduction for ATMs with polynomial space bound and Chandra et al.'s theorem.

## Summary

- Nondeterministic planning is harder than deterministic planning.
- In particular, it is EXP-complete in the fully observable case, compared to the PSPACE-completeness of deterministic planning.
- The hardness result already holds if the operators and goals satisfy some fairly strong syntactic restrictions and there is a unique initial state.
- The introduction of nondeterministic effects corresponds to the introduction of alternation in Turing Machines.
- Later, we will see that restricted observability has an even more dramatic effect on the complexity of the planning problem.

