## Principles of Knowledge Representation and Reasoning Reasoning about Actual Causality

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# 1 HP Definitions of Actual Causality, and Normality

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#### Example (Throwing Rock at Bottle)

Suzy and Billy both throw rocks at a bottle, but Suzy's hits the bottle, and Billy's doesn't (although it would have hit had Suzy's not hit first). The bottle shatters. Who caused the bottle to shatter?



- Model *M* involves five (boolean) endogeneous variables *ST* (Suzy throws), *BT* (Billy throws), *SH* (Suzy's rock hits the bottle), *BH* (Billy's rock hits the bottle), *BS* (bottle shatters).
- The exogeneous variable U ranges over pairs of boolean values determining who throws and who does not.
- Structural equations:

$$ST := U = (1,0) \lor U = (1,1)$$
  

$$BT := U = (0,1) \lor U = (1,1)$$
  

$$SH := ST = 1$$
  

$$BH := BT = 1 \land SH = 0$$

In (M, (1, 1)), neither ST nor BT are but-for causes of BS.
 But intuitively, we want ST be the cause of BS but not BT.

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Definition (Actual Cause)

 $\vec{X} = \vec{x}$  is an actual cause of  $\varphi$  in the causal setting  $(M, \vec{u})$  iff

- **AC1**:  $(M, \vec{u}) \models (\vec{X} = \vec{x})$  and  $(M, \vec{u}) \models \varphi$
- AC2: see next slides
- AC3:  $\vec{X}$  is minimal, i.e., there is no strict subset  $\vec{X}'$  of  $\vec{X}$ , s.th.  $\vec{X}' = \vec{x}'$  satisfies conditions AC1 and AC2, where  $\vec{x}'$  is the restriction of  $\vec{x}$  to the variables in  $\vec{X}'$ .

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## Original HP Definition

#### Definition (Original HP)

**AC2(a)**: There is a partition of  $\mathcal{V}$  into two disjoint subsets  $\vec{Z}$  and  $\vec{W}$  with  $\vec{X} \subseteq \vec{Z}$  and a setting  $\vec{x}'$  and  $\vec{w}$  of the variables in  $\vec{X}$  and  $\vec{W}$ , such that

$$(M, \vec{u}) \models [\vec{X} \leftarrow \vec{x}', \vec{W} \leftarrow \vec{w}] \neg \varphi$$

**AC2(b**<sup>o</sup>): If  $\vec{z}^*$  is such that  $(M, \vec{u}) \models \vec{Z} = \vec{z}^*$ , then for all subsets  $\vec{Z}'$  of  $\vec{Z} - \vec{X}$ , we have

$$(M, \vec{u}) \models [\vec{X} \leftarrow \vec{x}, \vec{W} \leftarrow \vec{w}, \vec{Z}' \leftarrow \vec{z}^*] \varphi$$

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## Rock Example: Suzy is a Cause

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of Actual
Is ST a cause of BS in situation (M, (1, 1))? Yes.
                                                                                                                              Causality, and
                                                                                                                              Normality
         AC1:
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                  (M, (1, 1)) \models ST = 1 \text{ and } (M, (1, 1)) \models BS = 1 \odot
             AC2:
                  Guess \vec{Z} = \{ST, SH, BH, BS\}, \vec{W} = \{BT\}, w = 0
                  (a): (M, (1, 1)) \models [ST \leftarrow 0, BT \leftarrow 0] \neg BS \bigcirc
                  (b<sup>o</sup>): (M, (1, 1)) \models [ST \leftarrow 1, BT \leftarrow 0]BS.
                       (M, (1, 1)) \models [ST \leftarrow 1, BT \leftarrow 0, SH \leftarrow 1]BS,
                       (M, (1, 1)) \models [ST \leftarrow 1, BT \leftarrow 0, BH \leftarrow 0]BS,
                       (M, (1, 1)) \models [ST \leftarrow 1, BT \leftarrow 0, BS \leftarrow 1]BS.
                       (M, (1, 1)) \models [ST \leftarrow 1, BT \leftarrow 0, SH \leftarrow 1, BH \leftarrow 0]BS,
                       (M, (1, 1)) \models [ST \leftarrow 1, BT \leftarrow 0, SH \leftarrow 1, BS \leftarrow 1]BS.
                       (M, (1, 1)) \models [ST \leftarrow 1, BT \leftarrow 0, BH \leftarrow 0, BS \leftarrow 1]BS,
                       (M, (1, 1)) \models [ST \leftarrow 1, BT \leftarrow 0, SH \leftarrow 1, BH \leftarrow 0, BS \leftarrow 1]BS
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             AC3: ST is a singleton 🙂
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HP Definitions

## Rock Example: Billy is no Cause

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    Is BT a cause of BS in situation (M, (1, 1))? No.
    AC1:
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■ (M, (1, 1)) \models BT = 1 and (M, (1, 1)) \models BS = 1 \odot
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AC2:
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- Now we have to show that there is no partition by exhaustingly searching for it and finally failing. For example, consider  $\vec{Z} = \{BT, SH, BH, BS\}, \vec{W} = \{ST\}, w = 0$
- (a): (*M*,(1,1)) |= [*BT* ← 0,*ST* ← 0]¬*BS* ☺

**(b**<sup>o</sup>): 
$$(M, (1, 1)) \models [BT \leftarrow 1, ST \leftarrow 0, BH \leftarrow 0] \neg BS \otimes$$

Next try: 
$$\vec{Z} = \{BT, SH, BS\}, \vec{W} = \{ST, BH\}, w = (0, 1)$$

- (a):  $(M, (1, 1)) \models [BT \leftarrow 0, ST \leftarrow 0, BH \leftarrow 0] \neg BS \odot$ , but then same problem as before for (**b**<sup>0</sup>). Otherwise  $(M, (1, 1)) \models [BT \leftarrow 0, ST \leftarrow 0, BH \leftarrow 1]BS \odot$ .
- AC3: BT is a singleton 🙂

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#### **Definition (Witness)**

The tuple  $(\vec{W}, \vec{w}, \vec{x}')$  in condition AC2 of the HP definitions of causality are said to be a witness to the fact that  $\vec{X} = \vec{x}$  is a cause of  $\varphi$ . The witness  $(\emptyset, \emptyset, \vec{x}')$  denotes the special case that  $\vec{W} = \emptyset$ .

Example (Witness of Suzy causing the Bottle's Shattering) ({*BT*},0,0)

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#### Example (Shooting)

A prisoner dies either if A loads B's gun and B shoots, or if C loads and shoots his gun.

- Endogeneous variables D (prisoner's death), A (A loads B's gun), B (B shoots), C (C loads and shoots).
- $D := (A \land B) \lor C$ , values of A, B, C are determined by one exogeneous variable *U* in the obvious way.
- In situation (*M*, (1, 0, 1)), A loads B's gun, *B* does not shoot, but C shoots (consequently, the prisoner dies).
- Is A is a cause for D in (M, (1, 0, 1))?

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- Is A is a cause for D in (M, (1, 0, 1))? Yes.
  - Consider witness  $(\{B, C\}, (1, 0), 0)$ , i.e., set  $\vec{Z} = \{A, D\}$ ,  $\vec{W} = \{B, C\}$ , and  $\vec{w} = (1, 0)$
  - **AC2(a)**  $(M, (1, 0, 1)) \models [A \leftarrow 0, B \leftarrow 1, C \leftarrow 0]D = 0 ③$
  - **AC2(b**<sup>o</sup>):  $(M, (1, 0, 1)) \models [A \leftarrow 1, B \leftarrow 1, C \leftarrow 0]D = 1,$  $(M, (1, 0, 1)) \models [A \leftarrow 1, B \leftarrow 1, C \leftarrow 0, D \leftarrow 1]D = 1 \textcircled{0}$
  - The sufficiency conditions seems to be too weak.



## Updated HP-Definition

#### Definition (Updated HP)

- AC2(a) same as original HP definition
- **AC2(b**<sup>*u*</sup>) If  $\vec{z}^*$  is such that  $(M, \vec{u}) \models \vec{Z} = \vec{z}^*$ , then for all subsets  $\vec{W}'$  of  $\vec{W}$  and subsets  $\vec{Z}'$  of  $\vec{Z} \vec{X}$ , we have

$$(M, \vec{u}) \models [\vec{X} \leftarrow \vec{x}, \vec{W}' \leftarrow \vec{w}, \vec{Z}' \leftarrow \vec{z}^*] \varphi$$

- According to updated HP definition,  $\varphi$  must hold even if only some of the values in  $\vec{W}$  are set to w.
- In the shooting example and under the chosen  $\vec{Z}$ ,  $\vec{W}$ , *w*, we get  $(M, \vec{u}) \not\models [A \leftarrow 1, C \leftarrow 0] \neg (D = 1)$ , so *A*'s loading the gun was not sufficient for *D*'s death, and hence, *A* did not cause *D* according to the updated HP definition.

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## Modified HP Definition

#### Definition (Modified HP)

**AC2(a**<sup>*m*</sup>) There is a set  $\vec{W}$  of variables in  $\mathcal{V}$  and a setting  $\vec{x}'$  of the variables in  $\vec{X}$  such that if  $(M, \vec{u}) \models \vec{W} = \vec{w}^*$ , then

$$(M,\vec{u}) \models [\vec{X} \leftarrow \vec{x}', \vec{W} \leftarrow \vec{w}^*] \neg \varphi$$

- Here, the idea is that all that counts are the values the variables had in the situation to be analysed. So, this definition just asks if  $\vec{X}$  is a but-for cause given we fix some of the variables to their actual values.
- No need for an extra sufficiency condition: We already know that φ holds when the variables were not changed.

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## Modified HP Definition: Some Notes

- Computationally simpler than the original and updated definitions.
- Solves the problems both in the Rock example, witness ({BH},0,0), and in the Shooting example (no witness for A).
- Suffers from similar problems as but-for causality in disjunctive forest fire. But: Considering Disjunctive Causes is an option!  $L = 1 \lor MD = 1$  being a cause of *FF* just means that the fact that at least one of L = 1, MD = 1 holds is the cause of *FF*.

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Theorem (see Halpern, Proposition 2.2.2)

If X = x is a but-for cause of Y = y in  $(M, \vec{u})$ , then X = x is a cause of Y = y according to all three variants of the HP definition.

#### Theorem (see Halpern, Proposition 2.2.3)

- If X = x is part of a cause of φ in (M, u) according to the modified HP definition, then X = x is a cause of φ in (M, u) according to the original and the updated HP definition.
- If X = x is part of a cause of  $\varphi$  in  $(M, \vec{u})$  according to the updated HP definition, then X = x is a cause of  $\varphi$  in  $(M, \vec{u})$  according to the original HP definition.

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# Normality

#### Example (Normality, Knobe & Fraser)

The receptionist in the philosophy department keeps her desk stocked with pens. The administrative assistants are allowed to take the pens, but faculty members are supposed to buy their own. On Monday morning, one of the administrative assistants encounters Professor Smith walking past the receptionist's desk. Both take pens. Later that day, the receptionist needs to take an important message, but she has a problem: There are no pens left on her desk.

- Who is the cause of there not being pens?
- Kahnemann and Miller:"an event is more likely to be undone by altering exceptional than route aspects of the causal chain that led to it".

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#### Definition (Extended Causal Model)

An extended causal model is a tuple  $M = (S, \mathcal{F}, \succeq)$ , where  $(S, \mathcal{F})$  is a causal model, and  $\succeq$  is a partial preorder (reflexive, transitive) on worlds.

#### Definition (World)

In a recursive extended causal model *M*, a context  $\vec{u}$  and interventions  $\vec{X} = \vec{x}$  together determine a world  $s_{\vec{X}=\vec{x},\vec{u}}$ , viz., a complete assignment of values to all variables in *M*.

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# Normality Example: Extended Model

Exogeneous variable U determines the truth of PS (Prof. Smith takes a pen) and PA (administrative assistant takes a pen).

■  $PS := U = (1,0) \lor U = (1,1), AP := U = (0,1) \lor U = (1,1)$ 

■ Variable *NP* is true in case both *PS* and *PA* are true.

 $\blacksquare NP := PS \land PA$ 

- Relevant part of  $\succeq$  for context  $\vec{u} = (1, 1)$ :
  - $s_{PS=0,\vec{u}} \succ s_{\vec{u}}$ : The world in which Smith takes no pen and the assistant does, is more normal than the world in which both take a pen.
  - $s_{\vec{u}} \succ s_{PA=0,\vec{u}}$ : The world in which both take a pen, is more normal than the world in which Smith takes a pen and the assitant does not.

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Definition (Extended Modified HP Definition)

■ AC2<sup>+</sup>(a<sup>*m*</sup>) There is a set  $\vec{W}$  of variables in  $\mathcal{V}$  and a setting  $\vec{x}'$  of the variables in  $\vec{X}$  such that if  $(M, \vec{u}) \models \vec{W} = \vec{w}^*$ , then

 $s_{\vec{X}=\vec{X}',\vec{W}=\vec{W}^*,\vec{u}} \succeq s_{\vec{u}}$ 

and

$$(M, \vec{u}) \models [\vec{X} \leftarrow \vec{x}', \vec{W} \leftarrow \vec{w}^*] \neg \varphi$$

- So, if we have to make a situation more untypical in order to prove some  $\vec{X} = \vec{x}$  a cause, then it is not a cause.
- The original and updated HP definitions can be extended in a similar way.

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## Normality Example: It was Prof. Smith!

In (M, (1, 1)), PS = 1 is a cause of NP = 1 according to the extended modified HP definition:

■ AC2<sup>+</sup>( $a^m$ ): Consider witness ( $\emptyset, \emptyset, 0$ ):

$$s_{PS=0,ec{u}} \succeq s_{ec{u}} \odot$$

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$$(M, \vec{u}) \models [PS \leftarrow 0] \neg (NP = 1) \odot$$

■ AC3: PS = 1 is a singleton ☺

But PA = 1 is not a cause of NP = 1:

■ AC1:  $(M, (1, 1)) \models PA = 1 \land NP = 1 ③$ ■ AC2<sup>+</sup> $(a^m)$ :  $s_{PA=0,\vec{u}} \succeq s_{\vec{u}}$  ③ HP Definitions of Actual Causality, and Normality



## Outlook

HP Definitions of Actual Causality, and Normality

- Responsibility & Blame
- Explanation



### 2 Literature

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## Literature I

HP Definitions of Actual Causality, and Normality Literature Pearl, J., Mackenzie, D. The Book of WHY – The New Science of Cause and Effect, Basic Books, 2018. Halpern, J. Y. 5 Actual Causality, MIT Press, 2016.

