

# Game Theory

## 8. Interlude: Applications

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June 4th, 2018

# 1 Applications of Game Theory



- Applications of Game Theory
- Security Games
- Summary

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# Applications of Game Theory



- Applications of Game Theory
- Security Games
- Summary

- Wide range of **applications** of game theory
- **Originally:** in economics
- **Now:** ubiquitous, also in computer science and AI
  - robotics
  - cloud computing
  - social networks
  - resource management
  - ...

(Tim will talk about some of them, and/or others, on Wednesday.)

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# 2 Security Games



- Applications of Game Theory
- Security Games
  - Motivation
  - Setting
  - Formalization
  - Strategies and Payoffs
  - Equilibria
  - Theoretical Results
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# Security Games

## Motivation



Today: **Security games** [Tambe et al., 2007ff.]

- **infrastructure** security games (air travel, ports, trains)
- **green** security games (fisheries, wildlife)
- **opportunistic crime** security games (urban crime)

Some video lectures by M. Tambe:

- <https://www.youtube.com/watch?v=wh15T07sMa8> (Infrastructure security games, 3 mins)
- <https://www.youtube.com/watch?v=61yHC5c2c-E> (Green security games, 8 mins)
- <https://www.youtube.com/watch?v=D4sxZm8-NdM> (ICAPS 2017 invited talk, 1 hour)

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# Security Games

## Motivation



Common setting in security games:

- attacker and defender
- defender wants to protect targets using patrolling units
- defender chooses probability distribution over routes such that expected damage is minimized given that the probabilities can be observed by attacker

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# Security Games

## Setting



Unobservable vs. observable defense probabilities:

- **Unobservable**: strategic game
- **Observable**: extensive game

Example (Security game payoff matrix)

		Attacker	
		c	d
Defender	a	1, 1	3, 0
	b	0, 0	2, 1

Unobservable defense probabilities (strategic game): Only NE is (a,c).

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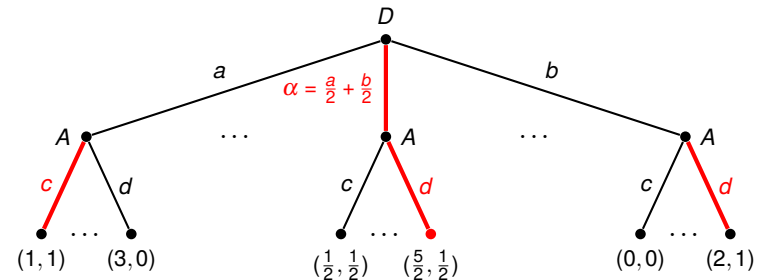
# Security Games

## Setting



Example (Security game (ctd.))

Observable defense probabilities (extensive game, mixed strategies):



Subgame-perfect equilibrium  $(\alpha, d)$ .

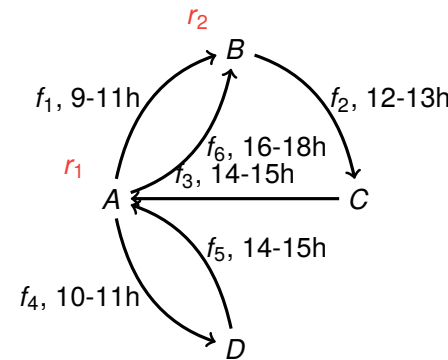
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### Definition (Security game)

A **security game** is a tuple  $\langle T, R, (S_i), U_d^c, U_d^u, U_a^c, U_a^u \rangle$ , where

- $T = \{t_1, \dots, t_n\}$  is a finite set of **targets**,
- $R = \{r_1, \dots, r_K\}$  is a finite set of **resources**,
- $S_i \subseteq 2^T$  is the set of **schedules** that  $r_i$  can cover. A schedule  $s \in S_i$  is a set of targets that can be covered by  $r_i$  simultaneously.
- $U_y^x(t_i)$  is the utility of player  $y \in \{\text{attacker}, \text{defender}\}$ , if target  $t_i$  is attacked and is  $x \in \{\text{covered}, \text{uncovered}\}$ .

### Example (Federal air marshal service)



- $T = \{f_1, f_2, f_3, f_4, f_5, f_6\}$
- $R = \{r_1, r_2\}$
- $S_1 = \{\{f_1, f_2, f_3\}, \{f_4, f_5\}\}$
- $S_2 = \{\{f_2, f_3, f_6\}\}$
- $U_y^x(t_i)$  unspecified

- **Attacker pure strategies:**  $A_a = T$
- **Attacker mixed strategies:**  $\Delta(T)$
- **Defender pure strategies:** allocations of resources to schedules, i. e.,  $\bar{s} = (s_1, \dots, s_K) \in \prod_{j=1}^K S_j$ .

Target  $t_i$  is **covered** in  $\bar{s}$  iff  $t_i \in s_j$  for at least one  $j$ ,  $1 \leq j \leq K$ . Allocation  $\bar{s}$  induces **coverage vector**  $\bar{d} = (d_1, \dots, d_n) \in \{0, 1\}^n$  with  $d_i = 1$  iff  $t_i$  is covered in  $\bar{s}$ .

Let  $\mathcal{D}$  be the set of coverage vectors for which there is an allocation  $\bar{s}$  inducing it.

- **Defender mixed strategies:**  $\Delta(\mathcal{D})$ . For  $\alpha_d \in \Delta(\mathcal{D})$ , let  $c_i = \sum_{\bar{d}=(d_1, \dots, d_n) \in \mathcal{D}} d_i \cdot \alpha_d(\bar{d})$  be the covering probability of target  $t_i$ .  
Notation:  $\phi(\alpha_d) = (c_1, \dots, c_n)$ .  
**Example:**  $\bar{d}_1 = (1, 1, 0)$ ,  $\bar{d}_2 = (0, 1, 1)$ ,  $\alpha_d(\bar{d}_1) = \alpha_d(\bar{d}_2) = \frac{1}{2}$ .  
Then  $(c_1, c_2, c_3) = (\frac{1}{2}, 1, \frac{1}{2})$ .
- **Payoffs:** Let  $(\alpha_d, \alpha_a) \in \Delta(\mathcal{D}) \times \Delta(T)$  be a mixed strategy profile. Expected utility of player  $y \in \{a, d\}$ :

$$U_y(\alpha_d, \alpha_a) = \sum_{i=1}^n \alpha_a(t_i) \cdot (c_i \cdot U_y^c(t_i) + (1 - c_i) \cdot U_y^u(t_i)).$$

Definition of best responses, **Nash equilibria (NE)** and **maximinizers (MM)** as usual/expected. Hence omitted here.

More interesting scenario:

- Defender first commits to a mixed defense strategy.
- Attacker observes it over extended time period and learns probabilities.
- Attacker chooses response  $\alpha_a = g(\alpha_d)$  based on those observations.  $g$  is his response function.

### Definition (Strong Stackelberg equilibrium)

A pair  $\langle \alpha_d, g \rangle$  is called a **strong Stackelberg equilibrium (SSE)** if the following holds:

- $U_d(\alpha_d, g(\alpha_d)) \geq U_d(\alpha'_d, g(\alpha'_d))$  for all  $\alpha'_d$ ;
- $U_a(\tilde{\alpha}_d, g(\tilde{\alpha}_d)) \geq U_a(\tilde{\alpha}_d, g'(\tilde{\alpha}_d))$  for all  $\tilde{\alpha}_d$  and all  $g'$ ; and
- tie breaking:  $U_d(\tilde{\alpha}_d, g(\tilde{\alpha}_d)) \geq U_d(\tilde{\alpha}_d, \tau(\tilde{\alpha}_d))$  for all  $\tilde{\alpha}_d$  and all  $\tau(\tilde{\alpha}_d)$  that are attacker best responses to  $\tilde{\alpha}_d$ .

### Theorem

*Defender NE strategies and defender MM strategies are the same.*

### Theorem

*NE strategies are interchangeable.*

### Theorem

*Defender SSE utilities are always at least as large as defender NE utilities.*

### Definition (Subsets of schedules are schedules property)

A security game satisfies the **SSAS property** (“subsets of schedules are schedules”) if for all  $r_i \in R$ , for all  $s \in S_i$ , and for all  $s' \subseteq s$ , also  $s' \in S_i$ .

**Remark:** SSAS often “natural” to achieve, by “doing nothing”.

### Theorem

*If SSAS holds, then every defender SSE strategy is also a defender NE strategy.*

**Consequence:** When choosing between SSE and NE strategies (assuming being observed or not), for the defender it is unproblematic to restrict attention to SSE strategies. NE interchangeability  $\rightsquigarrow$  no risk of choosing a “wrong” NE strategy.

### Outlook:

- With homogeneous resources and a small restriction on utility functions: then there exists unique defender MM strategy, which is also a unique SSE and NE strategy.
- Theory can be generalized to multiple attacker resources (attacking multiple targets simultaneously).

# Summary

- **Case study: security games** (infrastructure, green, opportunistic crime)
- Modeled as **Stackelberg games** with strong Stackelberg equilibria (SSE)
- **Results:**
  - Though not zero-sum in general, similar results: defender NE = defender MM
    - ↪ Nash equilibria interchangeable
    - ↪ no equilibrium selection problem
  - Every defender SSE strategy also a NE strategy under reasonable assumption (SSAS)
    - ↪ not knowing whether being observed is unproblematic