#### Game Theory

3. Mixed Strategies

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#### **Mixed Strategies**

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Observation: Not every strategic game has a pure-strategy Nash equilibrium (e.g. matching pennies).

#### Question:

- Can we do anything about that?
- Which strategy to play then?

Idea: Consider randomized strategies.

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Nash's Theorem

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#### 1 Mixed Strategies

Definitions

■ Support Lemma



#### Mixed Strategies

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### Mixed Strategies



#### **Notation**

Let X be a set.

Then  $\Delta(X)$  denotes the set of probability distributions over X.

That is, each  $p \in \Delta(X)$  is a mapping  $p : X \to [0, 1]$  with

$$\sum_{x \in X} p(x) = 1.$$

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#### **Mixed Strategies**

A mixed strategy is a strategy where a player is allowed to randomize his action (throw a dice mentally and then act according to what he has decided to do for each outcome).

#### Definition (Mixed strategy)

Let  $G = \langle N, (A_i)_{i \in N}, (u_i)_{i \in N} \rangle$  be a strategic game.

A mixed strategy of player i in G is a probability distribution  $\alpha_i \in \Delta(A_i)$  over player *i*'s actions.

For  $a_i \in A_i$ ,  $\alpha_i(a_i)$  is the probability for playing  $a_i$ .

Terminology: When we talk about strategies in  $A_i$  specifically, to distinguish them from mixed strategies, we sometimes also call them pure strategies.

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#### **Mixed Strategies**



#### Definition (Mixed strategy profile)

A profile  $\alpha = (\alpha_i)_{i \in N} \in \prod_{i \in N} \Delta(A_i)$  of mixed strategies induces a probability distribution  $p_{\alpha}$  over  $A = \prod_{i \in N} A_i$  as follows:

 $p_{\alpha}(a) = \prod_{i \in N} \alpha_i(a_i).$ 

For  $A' \subseteq A$ , we define

$$p_{\alpha}(A') = \sum_{a \in A'} p_{\alpha}(a) = \sum_{a \in A'} \prod_{i \in N} \alpha_i(a_i).$$

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#### **Mixed Strategies**



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### Notation

Since each pure strategy  $a_i \in A_i$  is equivalent to its induced mixed strategy  $\hat{a}_i$ 

$$\hat{a}_i(a_i') = \begin{cases} 1 & \text{if } a_i' = a_i \\ 0 & \text{otherwise,} \end{cases}$$

we sometimes abuse notation and write  $a_i$  instead of  $\hat{a}_i$ .

#### **Mixed Strategies**



#### Example (Mixed strategies for matching pennies)

	Н	Т
Н	1,-1	-1, 1
T	-1, 1	1,-1

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 $\alpha = (\alpha_1, \alpha_2), \quad \alpha_1(H) = 2/3, \quad \alpha_1(T) = 1/3, \quad \alpha_2(H) = 1/3, \quad \alpha_2(T) = 2/3.$ 

This induces a probability distribution over  $\{H, T\} \times \{H, T\}$ :

$$\begin{split} & p_{\alpha}(H,H) = \alpha_{1}(H) \cdot \alpha_{2}(H) = 2/9, & u_{1}(H,H) = +1, \\ & p_{\alpha}(H,T) = \alpha_{1}(H) \cdot \alpha_{2}(T) = 4/9, & u_{1}(H,T) = -1, \\ & p_{\alpha}(T,H) = \alpha_{1}(T) \cdot \alpha_{2}(H) = 1/9, & u_{1}(T,H) = -1, \\ & p_{\alpha}(T,T) = \alpha_{1}(T) \cdot \alpha_{2}(T) = 2/9, & u_{1}(T,T) = +1. \end{split}$$

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#### **Expected Utility**



#### Definition (Expected utility)

Let  $\alpha \in \prod_{i \in N} \Delta(A_i)$  be a mixed strategy profile.

The expected utility of  $\alpha$  for player i is

$$U_i(\alpha) = U_i((\alpha_j)_{j \in N}) := \sum_{a \in A} p_{\alpha}(a) \ u_i(a) = \sum_{a \in A} \left( \prod_{j \in N} \alpha_j(a_j) \right) u_i(a).$$

#### Mixed Strategies

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#### Example (Mixed strategies for matching pennies (ctd.))

The expected utilities for player 1 and player 2 are

$$U_1(\alpha_1, \alpha_2) = -1/9$$
 and  $U_2(\alpha_1, \alpha_2) = +1/9$ .

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#### Mixed Extension



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# Definition (Mixed extension)

Let  $G = \langle N, (A_i)_{i \in N}, (u_i)_{i \in N} \rangle$  be a strategic game.

The mixed extension of G is the game  $\langle N, (\Delta(A_i))_{i \in N}, (U_i)_{i \in N} \rangle$  where

- $\blacksquare$   $\Delta(A_i)$  is the set of probability distributions over  $A_i$  and
- $U_i: \prod_{j\in N} \Delta(A_j) \to \mathbb{R}$  assigns to each mixed strategy profile  $\alpha$  the expected utility for player i according to the induced probability distribution  $p_{\alpha}$ .

#### **Expected Utility**



Remark: The expected utility functions  $U_i$  are linear in all mixed strategies.

#### Proposition

Let  $\alpha \in \prod_{i \in N} \Delta(A_i)$  be a mixed strategy profile,  $\beta_i, \gamma_i \in \Delta(A_i)$  mixed strategies, and  $\lambda \in [0, 1]$ . Then

$$U_i(\alpha_{-i}, \lambda \beta_i + (1 - \lambda)\gamma_i) = \lambda U_i(\alpha_{-i}, \beta_i) + (1 - \lambda)U_i(\alpha_{-i}, \gamma_i).$$

Moreover.

$$U_i(\alpha) = \sum_{a_i \in A_i} \alpha_i(a_i) \cdot U_i(\alpha_{-i}, a_i)$$

#### Proof.

Homework.

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### Nash Equilibria in Mixed Strategies



Definition (Nash equilibrium in mixed strategies)

Let *G* be a strategic game.

A Nash equilibrium in mixed strategies (or mixed-strategy Nash equilibrium) of *G* is a Nash equilibrium in the mixed extension of *G*.

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#### **Support**

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#### Intuition:

- It does not make sense to assign positive probability to a pure strategy that is not a best response to what the other players do.
- Claim: A profile of mixed strategies  $\alpha$  is a Nash equilibrium if and only if everyone only plays best pure responses to what the others play.

Support Lemma

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#### **Definition (Support)**

Let  $\alpha_i$  be a mixed strategy.

The support of  $\alpha_i$  is the set

$$supp(\alpha_i) = \{a_i \in A_i \mid \alpha_i(a_i) > 0\}$$

of actions played with nonzero probability.

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#### Support Lemma



#### Lemma (Support lemma)

Let  $G = \langle N, (A_i)_{i \in N}, (u_i)_{i \in N} \rangle$  be a finite strategic game.

Then  $\alpha^* \in \prod_{i \in N} \Delta(A_i)$  is a mixed-strategy Nash equilibrium in G if and only if for every player  $i \in N$ , every pure strategy in the support of  $\alpha_i^*$  is a best response to  $\alpha_{-i}^*$ .

For a single player-given all other players stick to their mixed strategies-it does not make a difference whether he plays the mixed strategy or whether he plays any single pure strategy from the support of the mixed strategy.

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#### Support Lemma

#### Example (Support lemma)

Matching pennies, strategy profile  $\alpha = (\alpha_1, \alpha_2)$  with

 $\alpha_1(H) = 2/3$ ,  $\alpha_1(T) = 1/3$ ,  $\alpha_2(H) = 1/3$ , and  $\alpha_2(T) = 2/3$ .

For  $\alpha$  to be a Nash equilibrium, both actions in  $supp(\alpha_2) = \{H, T\}$  have to be best responses to  $\alpha_1$ . Are they?

$$\begin{split} U_2(\alpha_1,H) &= \alpha_1(H) \cdot u_2(H,H) + \alpha_1(T) \cdot u_2(T,H) \\ &= \frac{2}{3} \cdot (-1) + \frac{1}{3} \cdot (+1) = -\frac{1}{3}, \\ U_2(\alpha_1,T) &= \alpha_1(H) \cdot u_2(H,T) + \alpha_1(T) \cdot u_2(T,T) \\ &= \frac{2}{3} \cdot (+1) + \frac{1}{3} \cdot (-1) = \frac{1}{3}. \end{split}$$

 $H \in supp(\alpha_2)$ , but  $H \notin B_2(\alpha_1)$ . Support lemma  $\alpha$  can not be a Nash equilibrium.

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#### Proof.

" $\Rightarrow$ ": Let  $\alpha^*$  be a Nash equilibrium with  $a_i \in supp(\alpha_i^*)$ .

Assume that  $a_i$  is not a best response to  $\alpha_{-i}^*$ . Because  $U_i$  is linear, player *i* can improve his utility by shifting probability in  $\alpha_i^*$  from  $a_i$  to a better response.

This makes the modified  $\alpha_i^*$  a better response than the original  $\alpha_i^*$ , i. e., the original  $\alpha_i^*$  was not a best response, which contradicts the assumption that  $\alpha^*$  is a Nash equilibrium.

Theorem

Equilibria

#### Support Lemma



#### Proof (ctd.)

" $\Leftarrow$ ": Assume that  $\alpha^*$  is not a Nash equilibrium.

Then there must be a player  $i \in N$  and a strategy  $\alpha'_i$  such that  $U_i(\alpha_{-i}^*, \alpha_i') > U_i(\alpha_{-i}^*, \alpha_i^*).$ 

Because  $U_i$  is linear, there must be a pure strategy  $a'_i \in supp(\alpha'_i)$  that has higher utility than some pure strategy  $a_i'' \in supp(\alpha_i^*).$ 

Therefore,  $supp(\alpha_i^*)$  does not only contain best responses to  $\alpha_{-i}^*$ . 

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### Computing Mixed-Strategy Nash Equilibria

Example (Mixed-strategy Nash equilibria in BoS)

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We already know: (B,B) and (S,S) are pure Nash equilibria. Possible supports (excluding "pure-vs-pure" strategies) are:

$$\{B\} \text{ vs. } \{B,S\}, \quad \{S\} \text{ vs. } \{B,S\}, \quad \{B,S\} \text{ vs. } \{B\}, \\ \{B,S\} \text{ vs. } \{S\} \qquad \text{and} \qquad \{B,S\} \text{ vs. } \{B,S\}$$

Observation: In Bach or Stravinsky, pure strategies have unique best responses. Therefore, there can be no Nash equilibria of "pure-vs-strictly-mixed" type.

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#### Computing Mixed-Strategy Nash Equilibria



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#### Example (Mixed-strategy Nash equilibria in BoS (ctd.))

Consequence: Only need to search for additional Nash equilibria with support sets  $\{B,S\}$  vs.  $\{B,S\}$ .

Assume that  $(\alpha_1^*, \alpha_2^*)$  is a Nash equilibrium with  $0 < \alpha_1^*(B) < 1$ and  $0 < \alpha_2^*(B) < 1$ . Then

$$U_{1}(B, \alpha_{2}^{*}) = U_{1}(S, \alpha_{2}^{*})$$

$$\Rightarrow 2 \cdot \alpha_{2}^{*}(B) + 0 \cdot \alpha_{2}^{*}(S) = 0 \cdot \alpha_{2}^{*}(B) + 1 \cdot \alpha_{2}^{*}(S)$$

$$\Rightarrow 2 \cdot \alpha_{2}^{*}(B) = 1 - \alpha_{2}^{*}(B)$$

$$\Rightarrow 3 \cdot \alpha_{2}^{*}(B) = 1$$

$$\Rightarrow \alpha_{2}^{*}(B) = \frac{1}{3} \text{ (and } \alpha_{2}^{*}(S) = \frac{2}{3})$$

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Similarly, we get  $\alpha_1^*(B) = 2/3$  and  $\alpha_1^*(S) = 1/3$ . The payoff profile of this equilibrium is (2/3, 2/3). Support Lemma

### Support Lemma



#### Remark

Let  $G = \langle \{1,2\}, (A_i), (u_i) \rangle$  with  $A_1 = \{T, B\}$  and  $A_2 = \{L, R\}$  be a two-player game with two actions each, and  $(T, \alpha_2^*)$  with  $0 < \alpha_2^*(L) < 1$  be a Nash equilibrium of G.

Then at least one of the profiles (T, L) and (T, R) is also a Nash equilibrium of G.

Reason: Both *L* and *R* are best responses to *T*. Assume that *T* was neither a best response to L nor to R. Then B would be a better response than T both to L and to R.

With the linearity of  $U_1$ , B would also be a better response to  $\alpha_2^*$  than T is. Contradiction.

Theorem

#### Support Lemma



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#### Example

Consider the Nash equilibrium  $\alpha^* = (\alpha_1^*, \alpha_2^*)$  with

$$\alpha_1^*(T) = 1$$
,

$$\alpha_1^*(B)=0,$$

$$\alpha_1^*(T) = 1, \qquad \alpha_1^*(B) = 0, \qquad \alpha_2^*(L) = 1/10, \qquad \alpha_2^*(R) = 9/10$$

$$\alpha_2^*(R) = 9/10$$

in the following game:

	L	R
Т	1, 1	1, 1
В	2, 2	-5, -5

Here, (T,R) is also a Nash equilibrium.

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#### Nash's Theorem

Motivation: When does a strategic game have a mixed-strategy Nash equilibrium?

In the previous chapter, we discussed necessary and sufficient conditions for the existence of Nash equilibria for the special case of zero-sum games. Can we make other claims?

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#### Theorem (Nash's theorem)

Every finite strategic game has a mixed-strategy Nash equilibrium.

#### Proof sketch.

Consider the set-valued function of best responses  $B: \mathbb{R}^{\sum_i |A_i|} \to 2^{\mathbb{R}^{\sum_i |A_i|}}$  with

$$B(\alpha) = \prod_{i \in N} B_i(\alpha_{-i}).$$

A mixed strategy profile  $\alpha$  is a fixed point of B if and only if  $\alpha \in B(\alpha)$  if and only if  $\alpha$  is a mixed-strategy Nash equilibrium.

The graph of *B* has to be connected. Then there is at least one point on the fixpoint diagonal.

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#### Outline for the formal proof:

- Review of necessary mathematical definitions
  - Subsection "Definitions"
- 2 Statement of a fixpoint theorem used to prove Nash's theorem (without proof)
  - → Subsection "Kakutani's Fixpoint Theorem"
- 3 Proof of Nash's theorem using fixpoint theorem
  - Subsection "Proof of Nash's Theorem"

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#### Nash's Theorem

Definitions

#### Definition

A set  $X \subseteq \mathbb{R}^n$  is bounded if for each i = 1, ..., n there are lower and upper bounds  $a_i, b_i \in \mathbb{R}$  such that

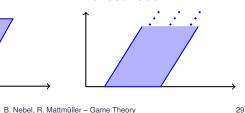
 $X\subseteq\prod_{i=1}^n[a_i,b_i].$ 

#### Example

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Bounded:

#### Not bounded:



 $\lambda x + (1 - \lambda)y \in X$ .

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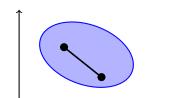
 $(x_k)_{k\in\mathbb{N}}$  is a sequence of elements in X and  $\lim_{k\to\infty}x_k=x$ , then

 $x \in X$ 

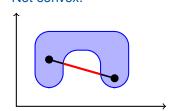
Not closed:

#### Example

Convex:



#### Not convex:



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also  $x \in X$ .

Example

Closed:

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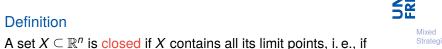
#### Definition

A set  $X \subseteq \mathbb{R}^n$  is convex if for all  $x, y \in X$  and all  $\lambda \in [0, 1]$ ,

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#### Definition

For a function  $f: X \to 2^X$ , the graph of f is the set

*Graph*(f) = {(x,y) |  $x \in X$ ,  $y \in f(x)$ }.

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#### Nash's Theorem

Kakutani's Fixpoint Theorem

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#### Theorem (Kakutani's fixpoint theorem)

Let  $X \subseteq \mathbb{R}^n$  be a nonempty, closed, bounded and convex set and let  $f: X \to 2^X$  be a function such that

- $\blacksquare$  for all  $x \in X$ , the set  $f(x) \subseteq X$  is nonempty and convex, and
- Graph(f) is closed.

Then there is an  $x \in X$  with  $x \in f(x)$ , i. e., f has a fixpoint.

#### Proof.

See Shizuo Kakutani, A generalization of Brouwer's fixed point theorem, 1941, or your favorite advanced calculus textbook, or the Internet.

For German speakers: Harro Heuser, Lehrbuch der Analysis, Teil 2, also has a proof (Abschnitt 232).

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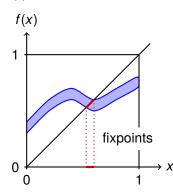
#### Nash's Theorem

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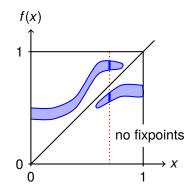
#### Example

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Let X = [0, 1]. Kakutani's theorem applicable:



# Kakutani's theorem not applicable:



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#### Proof.

Apply Kakutani's fixpoint theorem using  $X = \mathcal{A} = \prod_{i \in N} \Delta(A_i)$  and f = B, where  $B(\alpha) = \prod_{i \in N} B_i(\alpha_{-i})$ .

#### We have to show:

- $\square$   $\mathscr{A}$  is nonempty,
- 2 A is closed,
- $\square$   $\mathscr{A}$  is bounded,
- 4 \alpha is convex,
- $\blacksquare$   $B(\alpha)$  is nonempty for all  $\alpha \in \mathscr{A}$ ,
- $\blacksquare$   $B(\alpha)$  is convex for all  $\alpha \in \mathscr{A}$ , and
- $\overline{g}$  *Graph*(B) is closed.

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#### Some notation:

- Assume without loss of generality that  $N = \{1, ..., n\}$ .
- A profile of mixed strategies can be written as a vector of  $M = \sum_{i \in N} |A_i|$  real numbers in the interval [0, 1] such that numbers for the same player add up to 1.

For example,  $\alpha = (\alpha_1, \alpha_2)$  with  $\alpha_1(T) = 0.7$ ,  $\alpha_1(M) = 0.0$ ,  $\alpha_1(B) = 0.3$ ,  $\alpha_2(L) = 0.4$ ,  $\alpha_2(R) = 0.6$  can be seen as the vector

$$(\underbrace{0.7,\ 0.0,\ 0.3}_{\alpha_1},\ \underbrace{0.4,\ 0.6}_{\alpha_2})$$

■ This allows us to interpret the set  $\mathscr{A}$  of mixed strategy profiles as a subset of  $\mathbb{R}^M$ .

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#### Proof (ctd.)

nonempty: Trivial.  $\mathscr{A}$  contains the tuple

$$(1, \underbrace{0, \dots, 0}_{|A_1|-1 \text{ times}}, \dots, 1, \underbrace{0, \dots, 0}_{|A_n|-1 \text{ times}}).$$

Since  $\alpha$  is a limit point, the same must hold for some  $\alpha_k$  in the sequence. But then,  $\alpha_k \notin \mathcal{A}$ , a contradiction. Hence  $\mathcal{A}$  is closed.

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#### Nash's Theorem

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#### Proof (ctd.)

- $\ensuremath{\mathfrak{G}}$  bounded: Trivial. All entries are between 0 and 1, i. e.,  $\ensuremath{\mathscr{A}}$  is bounded by  $[0,1]^M$ .
- 4  $\mathscr{A}$  convex: Let  $\alpha, \beta \in \mathscr{A}$  and  $\lambda \in [0, 1]$ , and consider  $\gamma = \lambda \alpha + (1 \lambda)\beta$ . Then

$$\min(\gamma) = \min(\lambda \alpha + (1 - \lambda)\beta)$$

$$\geq \lambda \cdot \min(\alpha) + (1 - \lambda) \cdot \min(\beta)$$

$$\geq \lambda \cdot 0 + (1 - \lambda) \cdot 0 = 0,$$

and similarly,  $max(\gamma) \leq 1$ .

Hence, all entries in  $\gamma$  are still in [0, 1].

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Summar

# Nash's Theorem

Proof

#### Proof (ctd.)

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 $\mathscr{A}$  convex (ctd.): Let  $\tilde{\alpha}$ ,  $\tilde{\beta}$  and  $\tilde{\gamma}$  be the sections of  $\alpha$ ,  $\beta$  and  $\gamma$ , respectively, that determine the probability distribution for player i. Then

$$\sum \tilde{\gamma} = \sum (\lambda \, \tilde{\alpha} + (1 - \lambda) \, \tilde{\beta})$$

$$= \lambda \cdot \sum \tilde{\alpha} + (1 - \lambda) \cdot \sum \tilde{\beta}$$

$$= \lambda \cdot 1 + (1 - \lambda) \cdot 1 = 1.$$

Hence, all probabilities for player i in  $\gamma$  still sum up to 1. Altogether,  $\gamma \in \mathscr{A}$ , and therefore,  $\mathscr{A}$  is convex.

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#### Proof (ctd.)

 $B(\alpha)$  nonempty: For a fixed  $\alpha_{-i}$ ,  $U_i$  is linear in the mixed strategies of player i, i. e., for  $\beta_i$ ,  $\gamma_i$  ∈  $\Delta(A_i)$ ,

$$U_{i}(\alpha_{-i}, \lambda \beta_{i} + (1 - \lambda)\gamma_{i}) = \lambda U_{i}(\alpha_{-i}, \beta_{i}) + (1 - \lambda)U_{i}(\alpha_{-i}, \gamma_{i})$$
(1)

for all  $\lambda \in [0, 1]$ .

Hence,  $U_i$  is continous on  $\Delta(A_i)$ .

Continous functions on closed and bounded sets take their maximum in that set.

Therefore,  $B_i(\alpha_{-i}) \neq \emptyset$  for all  $i \in N$ , and thus  $B(\alpha) \neq \emptyset$ .

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#### Nash's Theorem

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#### Proof (ctd.)

**B**(α) convex: This follows, since each  $B_i(\alpha_{-i})$  is convex. To see this, let  $\alpha'_i, \alpha''_i \in B_i(\alpha_{-i})$ .

Then  $U_i(\alpha_{-i}, \alpha'_i) = U_i(\alpha_{-i}, \alpha''_i)$ .

With Equation (1), this implies

$$\lambda \alpha_i' + (1 - \lambda) \alpha_i'' \in B_i(\alpha_{-i}).$$

Hence,  $B_i(\alpha_{-i})$  is convex.

So,  $\alpha^k, \beta^k, \alpha, \beta \in \prod_{i \in N} \Delta(A_i)$  and  $\beta^k \in B(\alpha^k)$ .

We need to show that  $(\alpha, \beta) \in Graph(B)$ , i. e., that  $\beta \in B(\alpha)$ .

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#### Nash's Theorem

Proof

#### Proof (ctd.)

$$U_{i}(\alpha_{-i}, \beta_{i}) \stackrel{\text{(D)}}{=} U_{i}(\lim_{k \to \infty} (\alpha_{-i}^{k}, \beta_{i}^{k}))$$

$$\stackrel{\text{(C)}}{=} \lim_{k \to \infty} U_{i}(\alpha_{-i}^{k}, \beta_{i}^{k})$$

$$\stackrel{\text{(B)}}{\geq} \lim_{k \to \infty} U_{i}(\alpha_{-i}^{k}, \beta_{i}') \quad \text{for all } \beta_{i}' \in \Delta(A_{i})$$

$$\stackrel{\text{(C)}}{=} U_{i}(\lim_{k \to \infty} \alpha_{-i}^{k}, \beta_{i}') \quad \text{for all } \beta_{i}' \in \Delta(A_{i})$$

$$\stackrel{\text{(D)}}{=} U_{i}(\alpha_{-i}, \beta_{i}') \quad \text{for all } \beta_{i}' \in \Delta(A_{i}).$$

(D): def.  $\alpha_i$ ,  $\beta_i$ ; (C) continuity; (B)  $\beta_i^k$  best response to  $\alpha_{-i}^k$ .

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### Nash's Theorem

Proof

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#### Proof (ctd.)

Thus,  $\beta \in B(\alpha)$  and finally  $(\alpha, \beta) \in Graph(B)$ .

Therefore, all requirements of Kakutani's fixpoint theorem are satisfied.

Applying Kakutani's theorem establishes the existence of a fixpoint of B, which is, by definition/construction, the same as a mixed-strategy Nash equilibrium.  $\Box$ 

Mixed Strate

Theorem

Definitions

Proof of Nash's

Correlated Equilibria

#### 3 Correlated Equilibria



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#### Correlated Equilibria



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Summary

Recall: There are three Nash equilibria in Bach or Stravinsky

- $\blacksquare$  (B,B) with payoff profile (2,1)
- $\blacksquare$  (S,S) with payoff profile (1,2)
- $\blacksquare$   $(\alpha_1^*, \alpha_2^*)$  with payoff profile (2/3, 2/3) where
  - $\alpha_1^*(B) = 2/3, \ \alpha_1^*(S) = 1/3,$
  - $\alpha_2^*(B) = 1/3, \ \alpha_2^*(S) = 2/3.$

Idea: Use a publicly visible coin toss to decide which action from a mixed strategy is played. This can lead to higher payoffs.

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#### Correlated Equilibria



#### Example (Correlated equilibrium in BoS)

With a fair coin that both players can observe, the players can agree to play as follows:

- If the coin shows heads, both play *B*.
- $\blacksquare$  If the coin shows tails, both play S.

This is stable in the sense that no player has an incentive to deviate from this agreed-upon rule, as long as the other player keeps playing his/her strategy (cf. definition of Nash equilibria).

Expected payoffs: (3/2, 3/2) instead of (2/3, 2/3).

Mixed Strategies

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Summar

# Observations and Information Partitions

We assume that observations are made based on a finite probability space  $(\Omega, \pi)$ , where  $\Omega$  is a set of states and  $\pi$  is a probability measure on  $\Omega$ .

Agents might not be able to distingush all states from each other. In order to model this, we assume for each player i an information partition  $\mathscr{P}_i = \{P_{i1}, P_{i2}, \dots, P_{ik_i}\}$ . This means that  $\bigcup \mathscr{P}_i = \Omega$  for all i, and for all  $P_j, P_k \in \mathscr{P}_i$  with  $P_j \neq P_k$ , we have  $P_i \cap P_k = \emptyset$ .

Example:  $\Omega = \{x, y, z\}, \mathcal{P}_1 = \{\{x\}, \{y, z\}\}, \mathcal{P}_2 = \{\{x, y\}, \{z\}\}.$ 

We say that a function  $f: \Omega \to X$  respects an information partition for player i if  $f(\omega) = f(\omega')$  whenever  $\omega, \omega' \in P_i$  for some  $P_i \in \mathscr{P}_i$ .

Example: f respects  $\mathcal{P}_1$  if f(y) = f(z).

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#### Correlated Equilibria – Formally



# 

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Equilibria

#### Definition

A correlated equilibrium of a strategic game  $\langle N, (A_i)_{i \in N}, (u_i)_{i \in N} \rangle$ consists of

- $\blacksquare$  a finite probability space  $(\Omega, \pi)$ ,
- for each player  $i \in N$  an information partition  $\mathcal{P}_i$  of  $\Omega$ ,
- for each player  $i \in N$  a function  $\sigma_i : \Omega \to A_i$  that respects  $\mathcal{P}_i$  ( $\sigma_i$  is player i's strategy)

such that for every  $i \in N$  and every function  $\tau_i : \Omega \to A_i$  that respects  $\mathcal{P}_i$  (i.e. for every possible strategy of player i) we have

$$\sum_{\omega \in \Omega} \pi(\omega) u_i(\sigma_{-i}(\omega), \sigma_i(\omega)) \geq \sum_{\omega \in \Omega} \pi(\omega) u_i(\sigma_{-i}(\omega), \tau_i(\omega)). \tag{2}$$

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#### Example



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Correlated Equilibria

Equilibria: (T,R) with (2,7), (B,L) with (7,2), and mixed  $((\frac{2}{3}, \frac{1}{3}), (\frac{2}{3}, \frac{1}{3}))$  with  $(4 + \frac{2}{3}, 4 + \frac{2}{3})$ .

7,2

Assume  $\Omega = \{x, y, z\}, \pi(x) = \frac{1}{3}, \pi(y) = \frac{1}{3}, \pi(z) = \frac{1}{3}.$ Assume further  $\mathcal{P}_1 = \{\{x\}, \{y, z\}\}, \mathcal{P}_2 = \{\{x, y\}, \{z\}\}.$ Set  $\sigma_1(x) = B$ ,  $\sigma_1(y) = \sigma_1(z) = T$  and  $\sigma_2(x) = \sigma_2(y) = L$ ,  $\sigma_2(z) = R$ .

R

2,7

0,0

Then both player play optimally and get a payoff profile of (5,5).

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#### Connection to Nash Equilibria



Correlated Equilibria



#### **Proposition**

For every mixed strategy Nash equilibrium  $\alpha$  of a finite strategic game  $\langle N, (A_i)_{i \in N}, (u_i)_{i \in N} \rangle$ , there is a correlated equilibrium  $\langle (\Omega, \pi), (\mathcal{P}_i), (\sigma_i) \rangle$  in which for each player *i* the distribution on  $A_i$  induced by  $\sigma_i$  is  $\alpha_i$ .

This means that correlated equilibria are a generalization of Nash equilibria.

#### Proof



#### Proof.

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Let  $\Omega = A$  and define  $\pi(a) = \prod_{i \in N} \alpha_i(a_i)$ . For each player *i*, let  $a \in P$  and  $b \in P$  for  $P \in \mathcal{P}_i$  if  $a_i = b_i$ . Define  $\sigma_i(a) = a_i$  for each  $a \in A$ .

Then  $\langle (\Omega, \pi), (\mathcal{P}_i), (\sigma_i) \rangle$  is a correlated equilibrium since the left hand side of (2) is the Nash equilibrium payoff and for each player i at least as good any other strategy  $\tau_i$  respecting the information partition. Further, the distribution induced by  $\sigma_i$  is  $\alpha_i$ . 

Mixed

Correlated Equilibria



Correlated Equilibria

**Proposition** 

Let  $G = \langle N, (A_i)_{i \in N}, (u_i)_{i \in N} \rangle$  be a strategic game. Any convex combination of correlated equilibirum payoff profiles of G is a correlated equilibirum payoff profile of G.

Proof idea: From given equilibria and weighting factors, create a new one by combining them orthogonally, using the weighting factors.

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### 4 Summary



Equilibria

Summary

#### **Proof**



#### Proof.

Let  $u^1, \dots, u^K$  be the payoff profiles and let  $(\lambda^1, \dots, \lambda^K) \in \mathbb{R}^K$ with  $\lambda^I \geq 0$  and  $\sum_{l=1}^K \lambda^I = 1$ . For each I let  $\langle (\Omega^I, \pi^I), (\mathscr{P}_i^I), (\sigma_i^I) \rangle$ 

be a correlated equilibrium generating payoff  $u^{l}$ . Wlog. assume all  $\Omega'$ 's are disjoint.

Now we define a correlated equilibrium generating the payoff  $\sum_{l=1}^K \lambda^l u^l$ . Let  $\Omega = \bigcup_l \Omega^l$ . For any  $\omega \in \Omega$  define  $\pi(\omega) = \lambda^l \pi^l(\omega)$ where I is such that  $\omega \in \Omega^I$ . For each  $i \in N$  let  $\mathscr{P}_i = \bigcup_{l} \mathscr{P}_i^l$  and set  $\sigma_i(\omega) = \sigma_i^I(\omega)$  where *I* is such that  $\omega \in \Omega^I$ .

Basically, first throw a dice for which CE to go for, then proceed in this CE.

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#### **Summary**

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Summary

- Mixed strategies allow randomization.
- Characterization of mixed-strategy Nash equilibria: players only play best responses with positive probability (support lemma).
- Nash's Theorem: Every finite strategic game has a mixed-strategy Nash equilibrium.
- Correlated equilibria can lead to higher payoffs.
- All Nash equilibria are correlated equilibria, but not vice versa.

Nash's

Mixed

Correlated Equilibria

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