## Introduction to Game Theory

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## Exercise Sheet 9

Due: Monday, June 25, 2018
Exercise 9.1 (Sequential equilibria, 4 points)
Consider the following imperfect information game:


Find the set of sequential equilibria of this game.

Exercise 9.2 (Voting procedures, 4 points)
For the following preference relations, determine the winners according to the plurality vote, instant runoff voting, Borda count, and Coombs method ${ }^{1}$ (for simplicity, we assume that ties are broken in favor of the candidate with the lower index):

2 voters have the preference: $\quad a_{2} \succ a_{4} \succ a_{3} \succ a_{5} \succ a_{1}$
3 voters have the preference: $\quad a_{1} \succ a_{3} \succ a_{4} \succ a_{2} \succ a_{5}$
1 voter has the preference: $\quad a_{4} \succ a_{2} \succ a_{5} \succ a_{1} \succ a_{3}$
2 voters have the preference: $\quad a_{5} \succ a_{3} \succ a_{4} \succ a_{2} \succ a_{1}$

The exercise sheets may and should be worked on and handed in in groups of three students. Please indicate all names on your solution.

[^0]
[^0]:    1 https://en.wikipedia.org/wiki/Coombs\%27_method

