## Introduction to Game Theory

B. Nebel, R. MattmüllerT. Schulte, D. BergdollSummer semester 2018

University of Freiburg Department of Computer Science

## Exercise Sheet 9 Due: Monday, June 25, 2018

**Exercise 9.1** (Sequential equilibria, 4 points) Consider the following imperfect information game:



Find the set of sequential equilibria of this game.

## Exercise 9.2 (Voting procedures, 4 points)

For the following preference relations, determine the winners according to the **plurality vote**, **instant runoff voting**, **Borda count**, and **Coombs method**<sup>1</sup> (for simplicity, we assume that ties are broken in favor of the candidate with the lower index):

2 voters have the preference:	$a_2 \succ a_4 \succ a_3 \succ a_5 \succ a_1$
3 voters have the preference:	$a_1 \succ a_3 \succ a_4 \succ a_2 \succ a_5$
1 voter has the preference:	$a_4 \succ a_2 \succ a_5 \succ a_1 \succ a_3$
2 voters have the preference:	$a_5 \succ a_3 \succ a_4 \succ a_2 \succ a_1$

The exercise sheets may and should be worked on and handed in in groups of three students. Please indicate all names on your solution.

<sup>&</sup>lt;sup>1</sup> https://en.wikipedia.org/wiki/Coombs%27\_method