

# Foundations of Artificial Intelligence

## 8. Satisfiability and Model Construction

Davis-Putnam-Logemann-Loveland Procedure, Phase Transitions, GSAT

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- 1 Motivation
- 2 Davis-Putnam-Logemann-Loveland (DPLL) Procedure
- 3 “Average” complexity of the satisfiability problem
- 4 GSAT: Greedy SAT Procedure

- Usually:
  - **Given:** A logical theory (set of propositions)
  - **Question:** Does a proposition **logically follow** from this theory?
  - Reduction to **unsatisfiability**, which is **coNP-complete** (complementary to NP problems)
- Sometimes:
  - **Given:** A logical theory
  - **Wanted:** **Model of the theory**
  - **Example:** Configurations that fulfill the constraints given in the theory
  - Can be “easier” because it is enough to find one model

## DPLL Function

Given a set of clauses  $\Delta$  defined over a set of variables  $\Sigma$ , return “satisfiable” if  $\Delta$  is satisfiable. Otherwise return “unsatisfiable”.

1. If  $\Delta = \emptyset$  return “satisfiable”
2. If  $\square \in \Delta$  return “unsatisfiable”
3. **Unit-propagation Rule:** If  $\Delta$  contains a **unit-clause**  $C$ , assign a truth-value to the variable in  $C$  that satisfies  $C$ , simplify  $\Delta$  to  $\Delta'$  and return **DPLL**( $\Delta'$ ).
4. **Splitting Rule:** Select from  $\Sigma$  a variable  $v$  which has not been assigned a truth-value. Assign one truth value  $t$  to it, simplify  $\Delta$  to  $\Delta'$  and call **DPLL**( $\Delta'$ )
  - a. If the call returns “satisfiable”, then return “satisfiable”.
  - b. Otherwise assign *the other* truth-value to  $v$  in  $\Delta$ , simplify to  $\Delta''$  and return **DPLL**( $\Delta''$ ).

## Example (1)

$$\Delta = \{\{a, b, \neg c\}, \{\neg a, \neg b\}, \{c\}, \{a, \neg b\}\}$$

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# Properties of DPLL

- DPLL is complete, correct, and guaranteed to terminate.
- DPLL constructs a model, if one exists.
- In general, DPLL requires **exponential time** (splitting rule!)
- DPLL is **polynomial** on **Horn clauses**, i.e., clauses with at most one positive literal

$$\neg A_1, \vee \dots \vee \neg A_n \vee B \Leftrightarrow \bigwedge_i A_i \Rightarrow B$$

→ *Heuristics* are needed to determine which variable should be instantiated next and which value should be used.

→ In all SAT competitions so far, DPLL-based procedures have shown the best performance.

# DPLL on Horn Clauses (1)

Note:

1. The simplifications in DPLL on Horn clauses always generate **Horn clauses**
2. A set of Horn clauses **without unit clauses** is satisfiable
  - *All clauses have at least one negative literal*
  - *Assign false to all variables*
3. If the **first sequence of applications of the unit propagation rule** in DPLL does not lead to the empty clause, a set of Horn clauses without unit clauses is generated (which is satisfiable according to 2.)

4. Although a set of Horn clauses without a unit clause is satisfiable, DPLL may **not immediately recognize** it
  - a. If DPLL assigns *false* to a variable, this cannot lead to an unsatisfiable set and after a sequence of unit propagations we are in **the same situation as in 4.**
  - b. If DPLL assigns *true*, then we may get an empty clause - perhaps after unit propagation (and have to backtrack) - or the set is still satisfiable and we are in **the same situation as in 4.**

# DPLL on Horn Clauses (3)

In summary:

1. DPLL executes a sequence of unit propagation steps resulting in
  - an empty clause or
  - a set of Horn clauses without a unit clause, which is satisfiable
2. In the latter case, DPLL proceeds by **choosing** for one variable:
  - *false*, which does not change the satisfiability
  - *true*, which either
    - leads to an immediate contradiction (after unit propagation) and backtracking or
    - does not change satisfiability

→ Run time is *polynomial* in the number of variables.



# How Good is DPLL in the Average Case?

- We know that SAT is NP-complete, i.e., in the worst case, it takes exponential time.
- This is clearly also true for the DPLL-procedure.  
→ Couldn't we do better in the **average case**?
- For CNF-formulae in which the probability for a positive appearance, negative appearance and non-appearance in a clause is  $1/3$ , DPLL needs on average **quadratic time** (Goldberg 79)!  
→ The probability that these formulae are satisfiable is, however, very high.

Conversely, we can, of course, try to identify **hard to solve** problem instances.

Cheeseman et al. (IJCAI-91) came up with the following plausible conjecture:

All NP-complete problems have at least *one order* parameter and the hard to solve problems are around a critical value of this order parameter. This critical value (a **phase transition**) separates one region from another, such as over-constrained and under-constrained regions of the problem space.

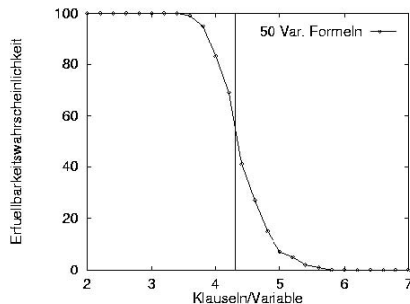
Confirmation for graph coloring and Hamilton path ... later also for other NP-complete problems.

# Phase Transitions with 3-SAT

Constant clause length model (Mitchell et al., AAAI-92):

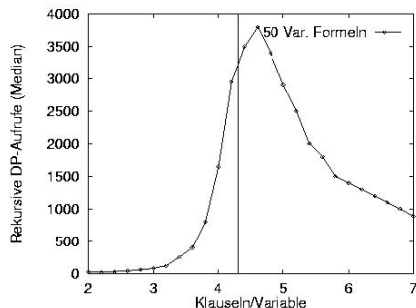
Clause length  $k$  is given. Choose variables for every clause  $k$  and use the complement with probability 0.5 for each variable.

Phase transition for 3-SAT with a clause/variable ratio of approx. 4.3:



# Empirical Difficulty

The Davis-Putnam (DPLL) Procedure shows extreme runtime peaks at the phase transition:



**Note:** Hard instances can exist even in the regions of the more easily satisfiable/unsatisfiable instances!

# Notes on the Phase Transition

- When the probability of a solution is close to 1 (**under-constrained**), there are many solutions, and the first search path of a backtracking search is usually successful.
- If the probability of a solution is close to 0 (**over-constrained**), this fact can usually be determined early in the search.
- In the phase transition stage, there are many near successes (“close, but no cigar”)
  - (limited) possibility of predicting the difficulty of finding a solution based on the parameters
  - (search intensive) benchmark problems are located in the phase region (but they have a special structure)

# Local Search Methods for Solving Logical Problems

In many cases, we are interested in finding a satisfying assignment of variables (example CSP), and we can sacrifice completeness if we can “solve” much large instances this way.

Standard process for optimization problems: [Local Search](#)

- Based on a (random) configuration
- Through local modifications, we hope to produce better configurations  
→ Main problem: [local maxima](#)

# Dealing with Local Maxima

As a measure of the value of a configuration in a logical problem, we could use the number of satisfied constraints/clauses.

But local search seems inappropriate, considering we want to find a global maximum (all constraints/clauses satisfied).

By **restarting** and/or **injecting** noise, we can often escape local maxima.

**Actually:** Local search performs very well for finding satisfying assignments of CNF formulae (even without injecting noise).

## Procedure GSAT

**INPUT:** a set of clauses  $\alpha$ , MAX-FLIPS, and MAX-TRIES

**OUTPUT:** a satisfying truth assignment of  $\alpha$ , if found

**begin**

**for**  $i := 1$  to MAX-TRIES

$T :=$  a randomly-generated truth assignment

**for**  $j := 1$  to MAX-FLIPS

**if**  $T$  satisfies  $\alpha$  **then return**  $T$

$v :=$  a propositional variable such that a change in its truth assignment gives the largest increase in the number of clauses of  $\alpha$  that are satisfied by  $T$

$T := T$  with the truth assignment of  $v$  reversed

**end for**

**end for**

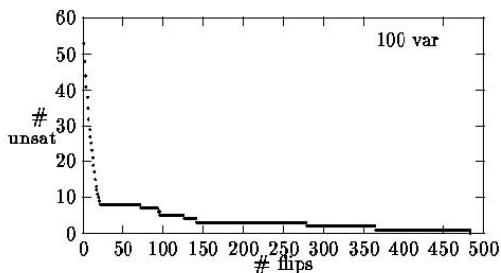
**return** “no satisfying assignment found”

**end**



# The Search Behavior of GSAT

- In contrast to normal local search methods, we must also allow sideways movements!
- Most time is spent searching on **plateaus**.



- SAT competitions since beginning of the 90s
- Current SAT competitions (<http://www.satcompetition.org/>):  
In 2010:
  - Largest “industrial” instances:  $> 1,000,000$  literals
- Complete solvers are as good as randomized ones on handcrafted and industrial problem

# Concluding Remarks

- DPLL-based SAT solvers prevail:
  - Very efficient implementation techniques
  - Good branching heuristics
  - Clause learning
- Incomplete randomized SAT-solvers
  - are good (in particular on random instances)
  - but there is no dramatic increase in size of what they can solve
  - parameters are difficult to adjust